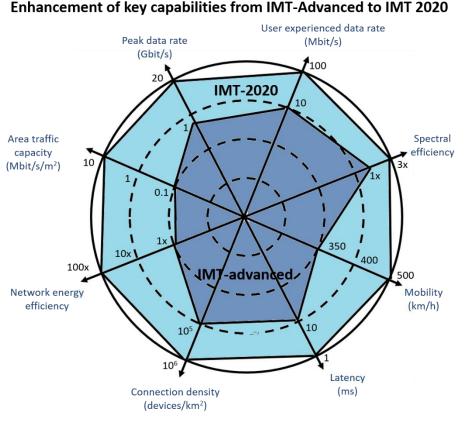
## Edge Computing in 5G & Beyond

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## Introduction to 5G

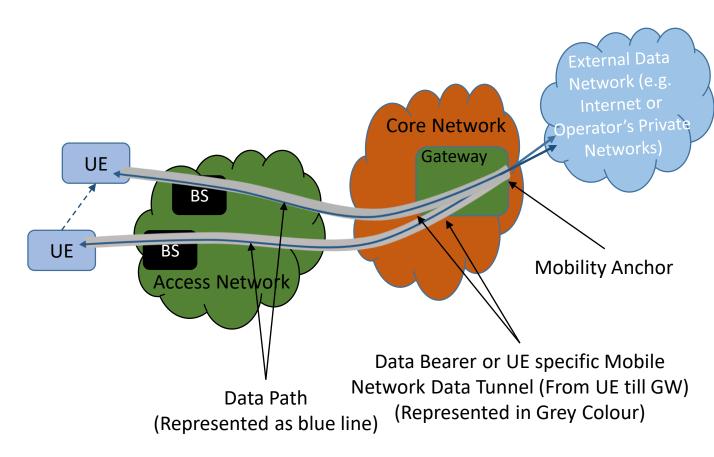
- Next generation of Mobile Communication System- IMT 2020
  - Enhanced capabilities over 4G
- Enhanced Mobile Broadband (eMBB)
  - Enhanced Mobility Support 500 Km/h
  - Very High Peak Data Rate 20 Gbps
  - High Spectral Efficiency 30 bps/Hz
- Massive Machine-to-Machine Communication (MMTC)
  - Large no of devices in a small area 10<sup>6</sup>/km<sup>2</sup>
- Ultra Reliable Low Latency Communication (URLLC)
  - Extremely low Latency ~ 1 ms latency over the air



Courtesy - International Telecommunication Union

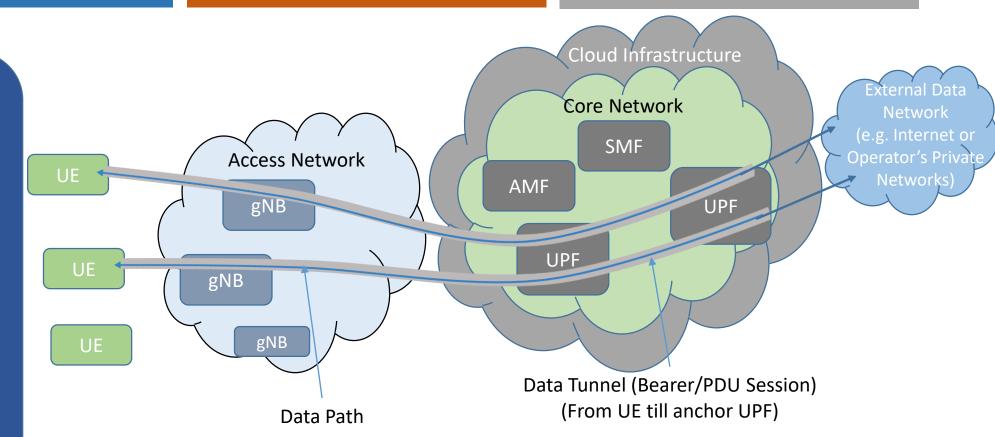
## **Typical Mobile Network Architecture**

- Two Major Parts
  - Distributed Access Network
  - A Centralized Core Network
- Mobility- a key aspect
  - How to handle Mobility?
    - Data Tunnel between UE & Gateway in CN
    - CN Gateway "Mobility Anchor" for UE
  - When a UE moves
    - Its point of attachment (BS) in the network may change
    - But its "Mobility Anchor" does not change
  - Packets from/to external network routed through the same Gateway for a UE even while it moves



## 5G Mobile Network Architecture

- Similar to the one Shown in the Previous slide
- Comprising of a Distributed Access & a Centralized Core Network
- Usage of Data Tunnel to Manage Mobility
- UPF Mobility Anchor in the Core



Mobile Core typically deployed using a centralized cloud based infrastructure

#### Characteristics of Emerging Mobile Communication (1/2)

- Massive IoT
  - A key 5G use case
- Use Cases fuelling the growth of IoT
  - Smart Homes
  - Smart Cities & Villages
  - Smart Workplaces/Factories
  - Increased Automation Everywhere
- Most IoT Devices use Wireless Connectivity
  - Wi-Fi, Bluetooth, 4G and (5G in near future)
  - But Mobility not Important
  - Most IoT Devices Stationary

#### Characteristics of Emerging Mobile Communication (2/2)

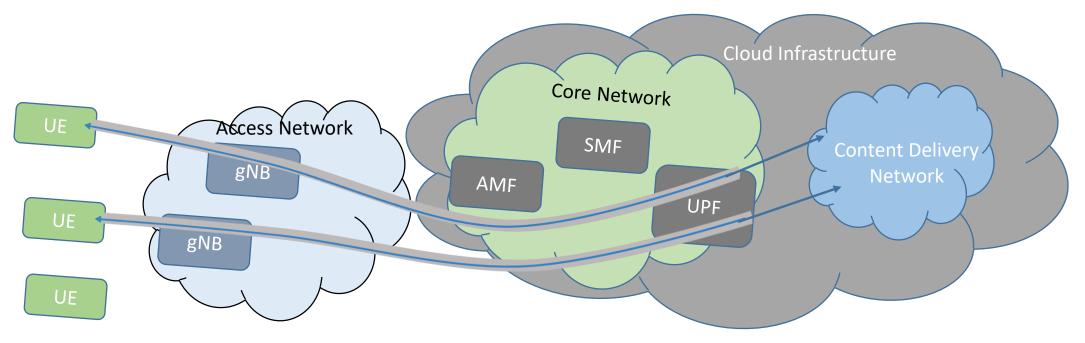
- Increased Importance of Low Latency Communication
  - Mission Critical Communication
  - Industrial Control Systems
  - Mobile Health Care
  - V2X Communication etc.
- Need to Reduce Cost & Resource Consumption

### **Cloud Computing**

Remote Delivery of Compute/Storage Services (say over Internet)

- Computation
  - Program Execution, Analytics, Intelligence etc.
- Storage
  - Database etc.
- Virtually Unlimited Storage Capacity and Processing Power
- Scalability
- Business Continuity
  - Location Independence Work from Anywhere/Anytime
- Economies of Scale & Cost Efficiency

#### Cloud & 5G Use case - Content (Video) Delivery

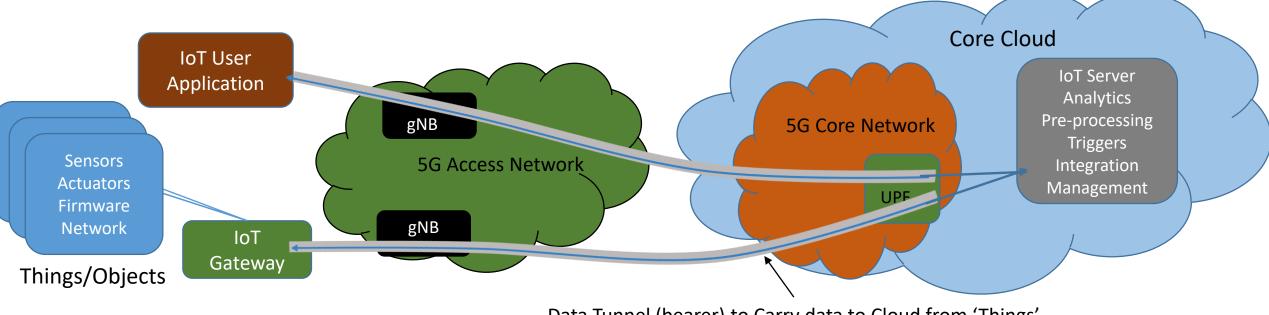


- Content Delivery Network (CDN)
  - Delivery of Content to Users via Mobile Network
- CDN along with Mobile Core typically a part of Cloud based Infrastructure
- UE specific Data tunnel- CDN can only exist beyond the CN, i.e., beyond the UPFs (Gateways/Mobility Anchors)

### IoT Integration with 5G - An Architecture

- IoT Server placed in Cloud along with 5G Core IoT User Application also acts as a UE
- IoT Gateway acts as a UE
  - Data Tunnel via 5G Network to 'IoT Server...' in Cloud
  - Exchanges Information with IoT Server via Data Tunnel

- Separate Data Tunnel via 5G Network to 'IoT Server...'
- Controls 'Things' via Cloud (via IoT Server)



Data Tunnel (bearer) to Carry data to Cloud from 'Things'

#### IoT with a Centralized Cloud via 5G - Issues

#### Limitations of Cloud Computing

- 'Low Latency Communication' Difficult to Achieve
- Increased Resource Usage
- Push the Computing near 'Things' (Edge)
  - Computation/Storage near 'Things'
  - Shorter Communication Paths
    - Improved Time Responsiveness
    - Reduced Resource Utilization

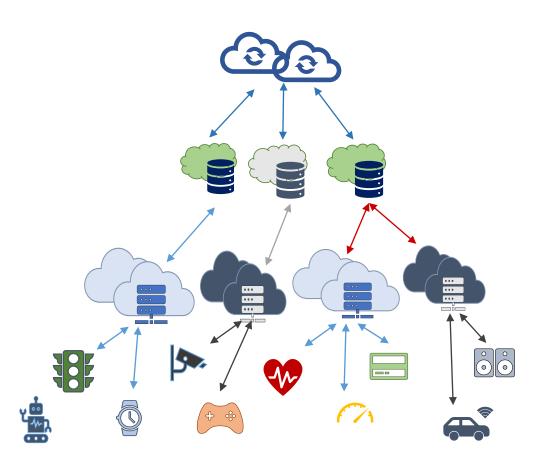
## What is Fog Computing?

- Fog From cOre to edGe
- Support for Lower Latency Applications
- Location Awareness
- Reduced Network Bandwidth Usage
- However, there is an Issue
  - Can't handle Mobility of Devices Fog Level '0'

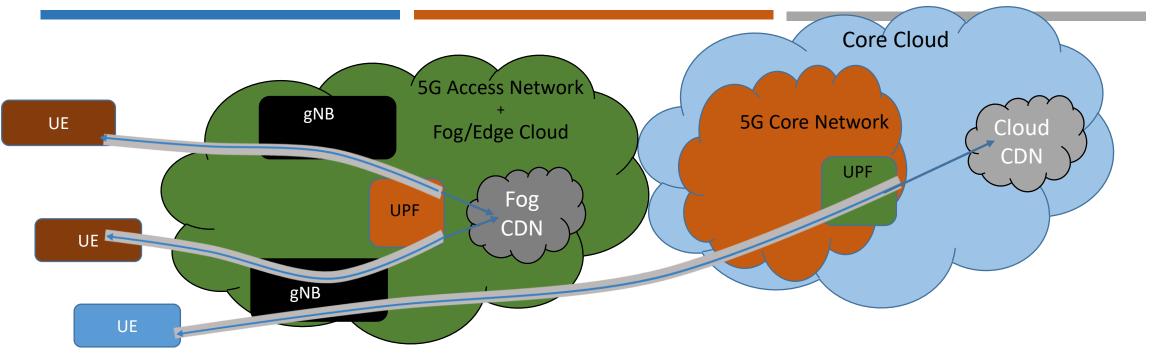
Core Cloud

Fog Level 'n'

- Need to form Continuum with Cloud
  - Fog for Stationary Devices, Cloud for Mobile ones
- Fog and Cloud Complement each other



#### Fog/Edge Computing and 5G - CDN



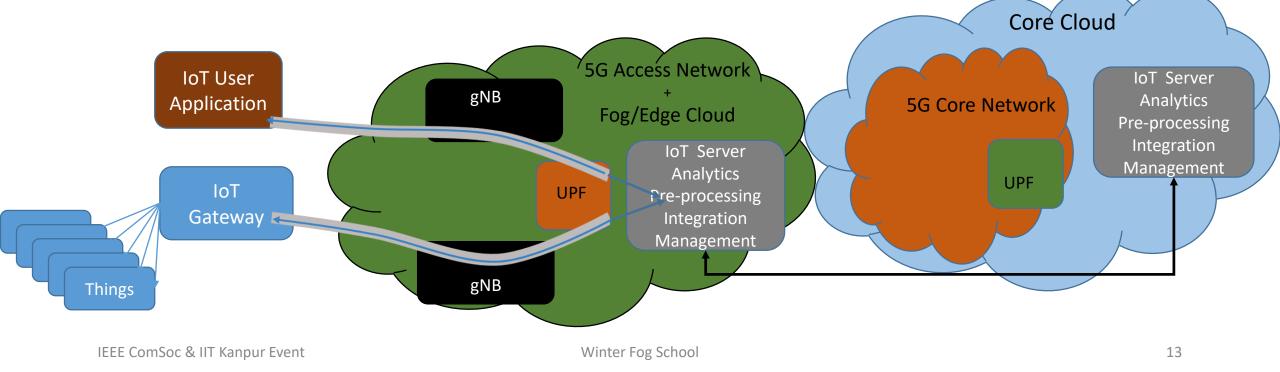
- Existence of a Content Delivery Network (CDN) in Fog as well as Cloud
- Mobile UEs served from Cloud CDN
- Stationary UEs served from Fog CDN



### Fog/Edge Computing and 5G - IoT Use case

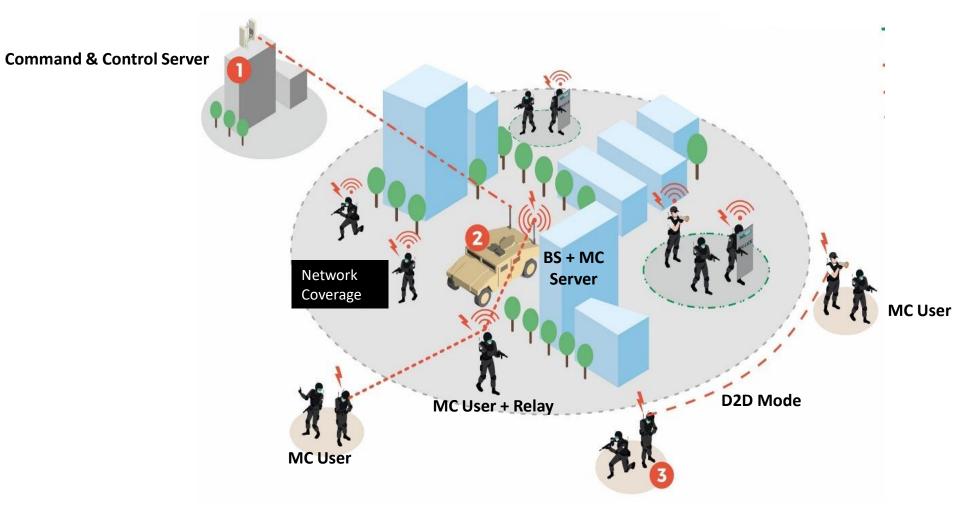
- Fog Based UPF Placement
- Placed in Access Network (Edge) Cloud

- IoT Server Placed in Fog as well as Cloud
- For Stationary Devices, Use Fog based Server
- For Mobile Devices use Cloud based Server – Not shown in the Figure

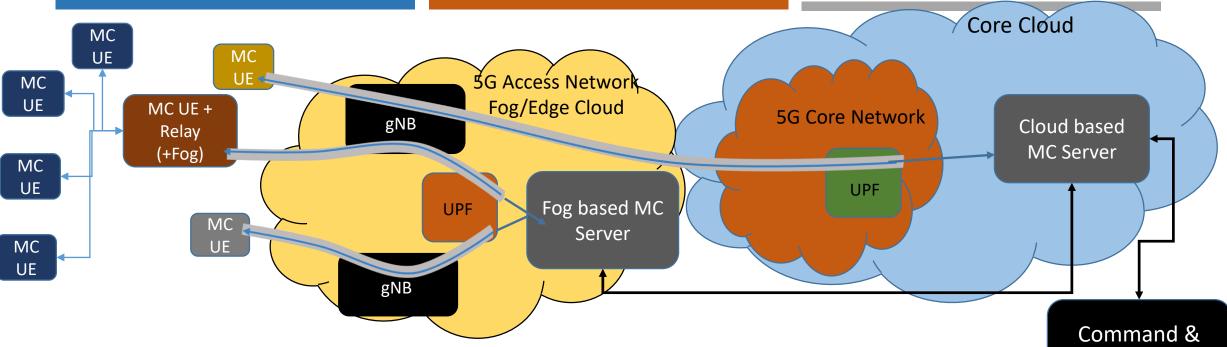


#### **Public Safety Communication**

A Rapidly Deployable Mission Critical System



### Fog Computing & 5G - Public Safety Communication



Public Safety Communication Servers (MC Servers) both in Fog & Cloud

Command & Control Server

- Localized Communication between Devices facilitated by Fog Servers
  - Relay based Fog Element between a set of UEs
  - Fog Element in the vicinity of gNB too (in Access Fog)
- UE can communicate via Core Cloud also, if needed
- Command & Control Server Communication directly to Cloud (can use 5G network also for comm)

## Frugal 5G Networks (IEEE P2061)

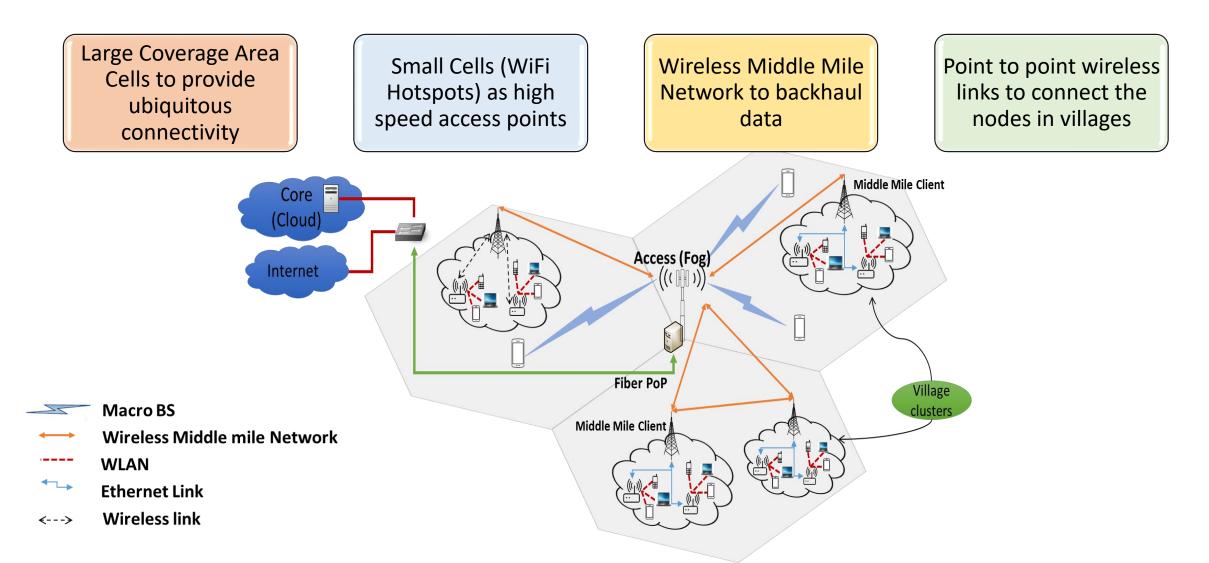


# Frugal 5G Networks (IEEE P2061)

Refers to the vision of providing broadband access to rural areas by addressing these requirements and challenges

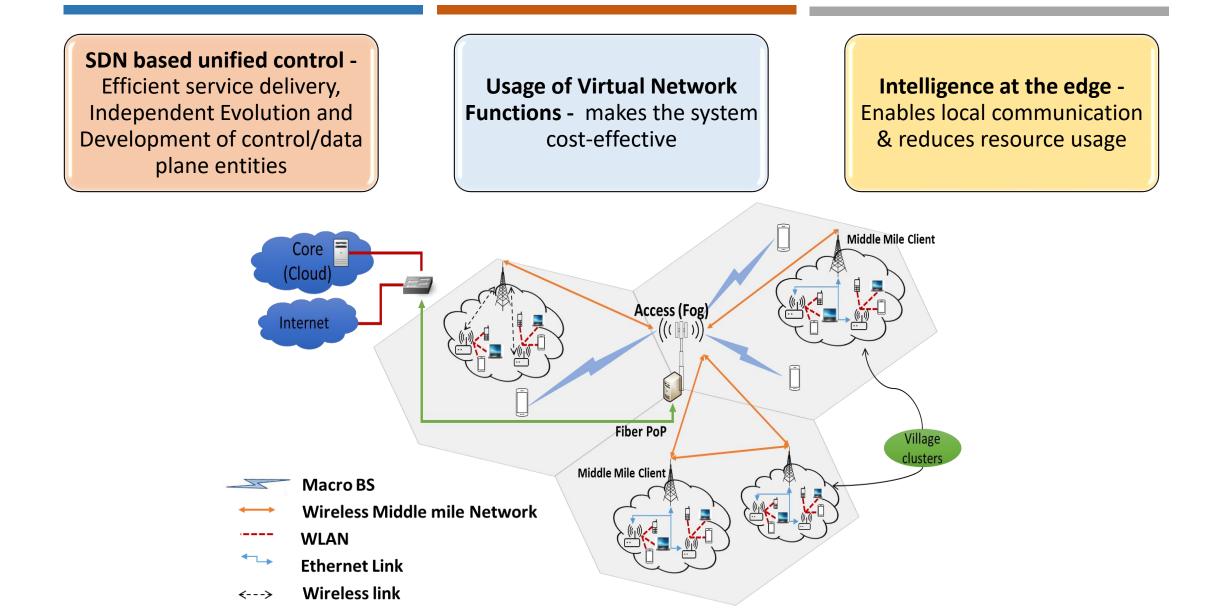
Source: Khaturia M, Jha P and Karandikar A, "Connecting the Unconnected: Towards Frugal 5G Network Architecture and Standardization", IEEE Communication Standards Magazine, June 2020.

#### **Network Architecture - Features**

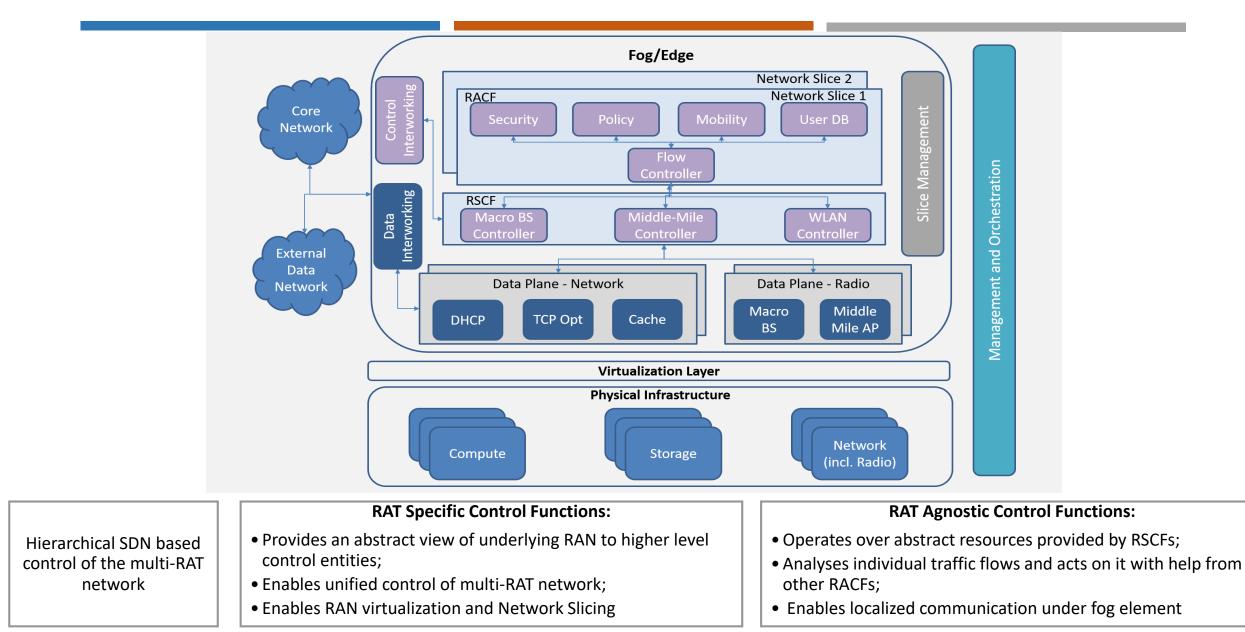


Source: Khaturia M, Jha P and Karandikar A, "Connecting the Unconnected: Towards Frugal 5G Network Architecture and Standardization", IEEE Communication Standards Magazine, June 2020.

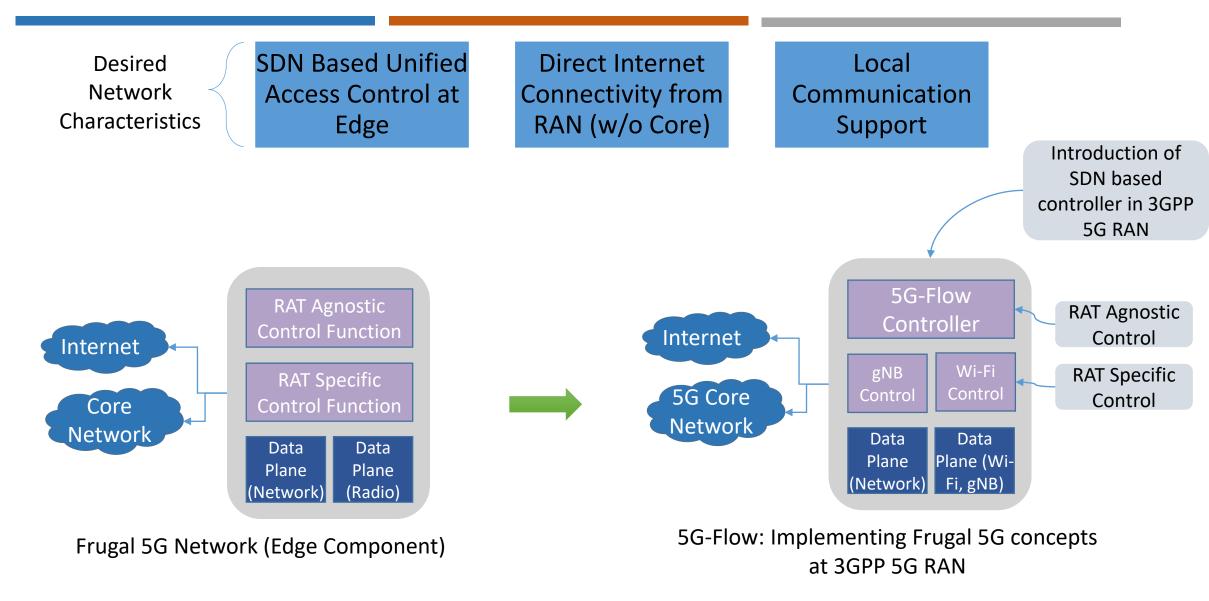
#### IEEE Network Architecture- Features (contd..)



### Architecture - Fog/Edge Components



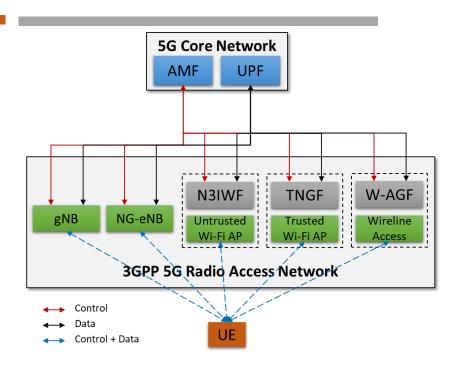
#### 5G-Flow: Realizing Frugal-5G Architecture using 3GPP 5G

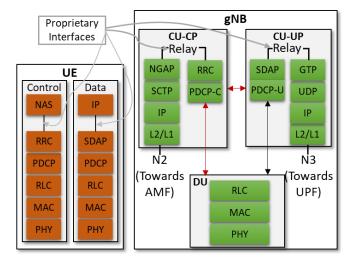


Source: Khaturia M, Jha P and Karandikar A, "5G-Flow: Flexible and Efficient 5G RAN Architecture Using OpenFlow." arXiv preprint arXiv:2010.07528 (2020).

# Existing 3GPP 5G Architecture - Limitations

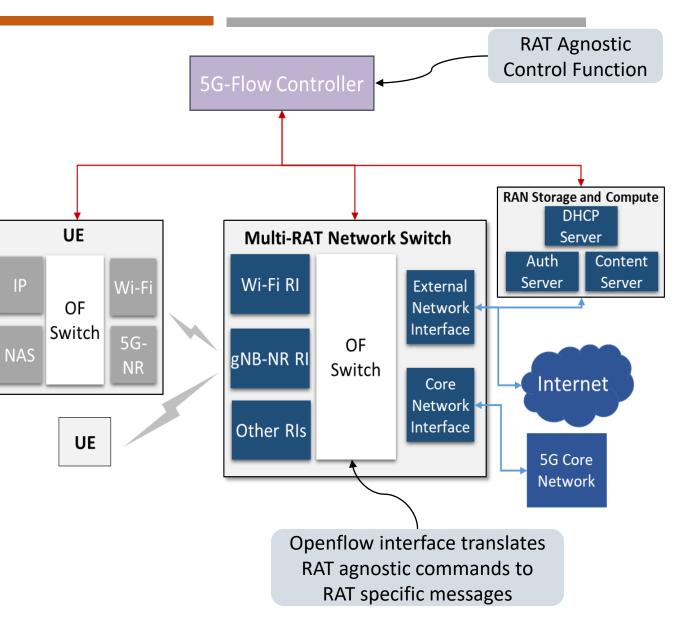
- Fragmented Decision Making in RAN
  - gNB, eNB, Wi-Fi APs ...
  - Controlled and Managed Separately
- Unified Core but RAT Specific Inter-working functions
  - gNB, eNB, N3IWF, TNGF, W-AGF
  - Management Overhead
  - Non Optimal Multi-RAT Access
- Tight & Proprietary Coupling between Radio & CN Protocol Stacks in RAN
  - Leads to RAT Specific CN Interworking Function
  - Loss of Flexibility Not possible to Connect 5G RAN to 4G Core
- Concurrent Multi-RAT Access for UE
  - Managed @Core Access Traffic Steering, Switching & Splitting
  - Optimal Management of Multi-RAT Access Not Possible
    - RAN level information absent at Core





# 5G-Flow - Unified Multi-RAT RAN

- Logically Centralized Multi-RAT RAN Control
  - Light-weight OF (5G-Flow) Controller for Unified Control
- Decoupled Protocol Stacks at RAN Nodes and UE
  - CN and Radio Interface Stacks Decoupled
- OF-Switch based Unified Multi-RAT RAN Data Plane
  - Protocol Stacks used as Interfaces of an OF Switch
  - Even NAS Signaling Exchange treated as data passing through an OF-Switch



## Summary

#### Fog/Edge Computing together with 5G

- Enables Many Use Cases
- Fog/Edge Computing
  - Easy to Integrate with the 5G Network
  - Lower Latency Better Performance
  - Improved Resource Utilization
  - Addresses Certain Limitations of Cloud
- User/Device Mobility a key factor in the usage of Fog in 5G Network

# THANK YOU