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Converged Communication Networks

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Outline

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- Convergence in core networks
- New broadband applications and requirements
- Rationale for MPLS traffic engineering
- New VS routing for MPLS path selection
- Technical merits of Virtual Space routing
- MPLS traffic engineering implementation
- Conclusions



Traditional Technologies in Core Networks

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- ATM or Frame Relay network: Optimized for voice transport
 - Advantages: connection oriented, reliable, supports QoS
 - Disadvantages: limited scalability and flexibility, high overhead
- IP network: Optimized for data (packet) transport
 - Advantages: excellent scalability and flexibility, efficient, common application platform, supports several data services
 - Disadvantages: connectionless, best-effort, no performance guarantees
- Both networks are supported over TDM or SONET/SDH platform
- SONET/SDH network: Statically provisioned, reliable (SLA support)



MPLS for Convergence in Core Networks

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- Very costly to keep separate voice, video, and data networks
- Bridging the gap between IP (data) and ATM (voice) networks
 - MPLS network to support voice, video, and data services
- Individual label-switched paths with QoS guarantees for aggregate flows
 - Explicit routed LSPs with specific resource reservation
- Evolutionary path to IP and ATM infrastructure → Reduced CAPEX
- Single operation and management plane → Reduced OPEX
- Additional services over existing networks → Increased ROI
 - Enable layer 2 and layer 3 virtual private networks (VPNs)



Emerging Broadband Applications

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- Web-hosting and Data-warehousing services
- Internet gaming and streaming video services
- Video-on-demand and Bandwidth-on-demand services
- Bundled VoIP, Video telephony, and Wireless access services
- Video conferencing services (MPLS VPN Multicast) for global enterprises
- Banking, ERP, and CRM applications of global enterprises
- Bundled services for digital home network access, including

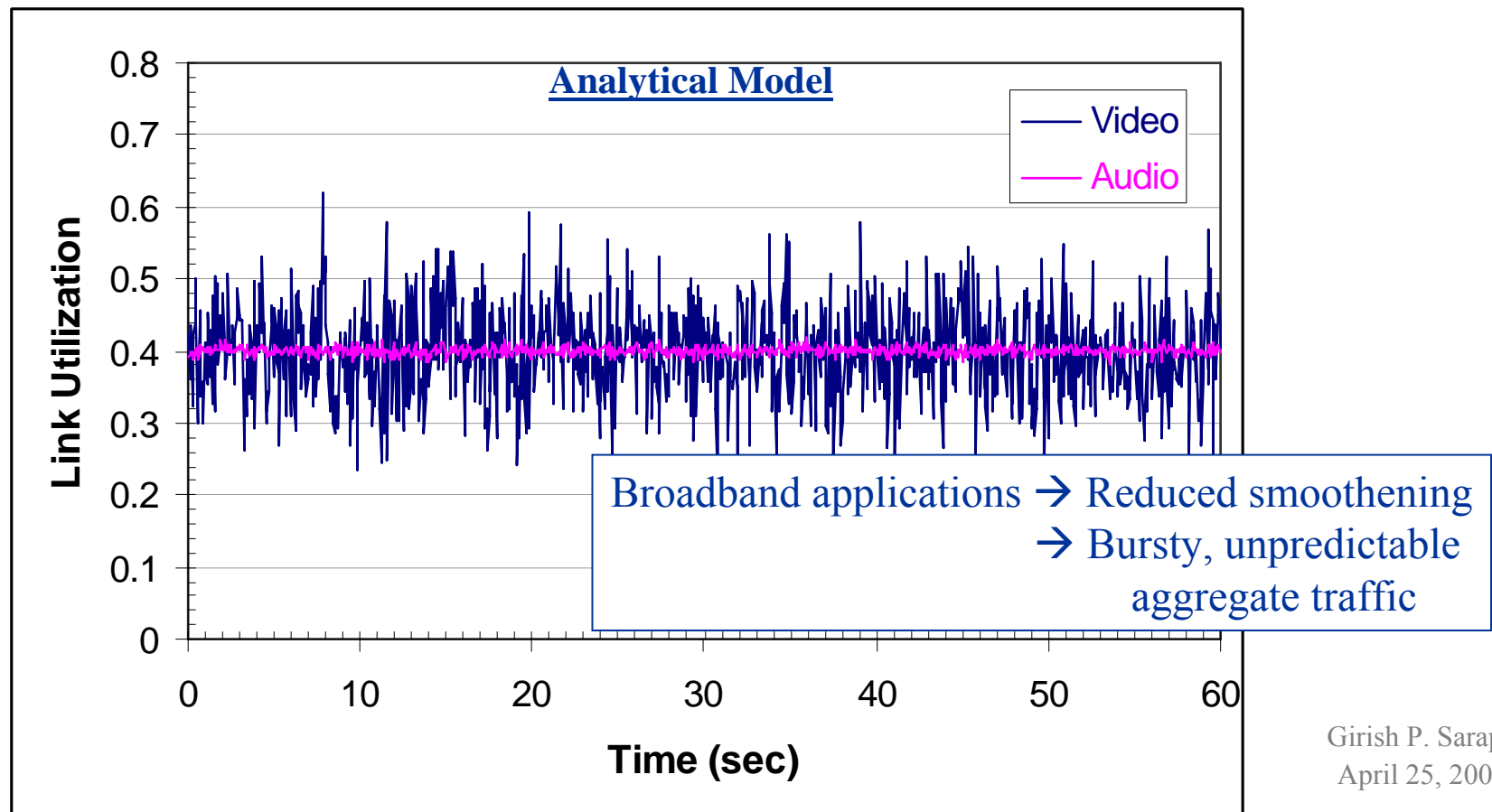
broadband Internet, voice & video telephony, digital TV or HDTV

→ Different requirements for real-time performance, reliability, security, etc.



Broadband Applications

Statistical Multiplexing ~ 6250 **audio** (G.729) channels with ~ 9.6 kbps rate
on OC-3 (155Mbps) Link ~ 33 MPEG **video** channels with ~ 1.82 Mbps rate





Rationale for MPLS Traffic Engineering

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- Broadband applications → bursty, unpredictable aggregate traffic
→ high peak-to-average ratios in link loading
- Common approach – Static over-provisioning with load-balancing
e.g. 2 links carrying <40% average traffic
– Not an acceptable QoS solution under a link failure
- Achieve high network utilization with overlapping path protection
- Support QoS from the user perspective using application based aggregation (FEC) and traffic engineering
- Intelligent path selection based on specific QoS requirements, network resources, and performance parameters



Multi-parameter Optimization

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Traffic engineering objectives require multi-parameter optimization based on:

- Network performance parameters:

Total network throughput (total connections x data rates)

Number of hops in each path (leads to network loading)

Link loading distribution (congestion and under-utilization of links)

Blocking probability for arbitrary connection-requests

Stability and scalability of implementation

- Flow or connection based QoS parameters:

Available bandwidth

Total path delay

Packet drop rate

Path protection

Priority level (or CoS)

Delay jitter

Path attributes

Reliability



New Approach: VS Routing

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- Minimize routing information – concise representation
– elimination of redundant info.
→ better scalability, fast adaptability, and simple implementation
- Transform network topology information (VS embedding)
into multi-dimensional network map (VS configuration)
capable of geometric routing (directivity property)
- Combine directivity and dynamic link info. for path selection (VS routing)
- Use VS routing for multiple path selection & multi-parameter optimization



Virtual Space Routing

- Differentiate between static and dynamic information
 - Static → Network topology, Dynamic → Link status & loading
- Static (topology) information is embedded into VS configuration
 - VS configuration enables simple geometric routing
 - Directed distance to destination gives available path choices
- VS Embedding: Evolution of multi-dimensional VS configuration
 - Energy minimization process in equivalent multi-body system
- Dynamic link/node costs: Reflects link/node status & loading
 - Link or node failure represents extreme link or node cost
 - Link / node costs are only distributed locally in VS space



Technical Merits

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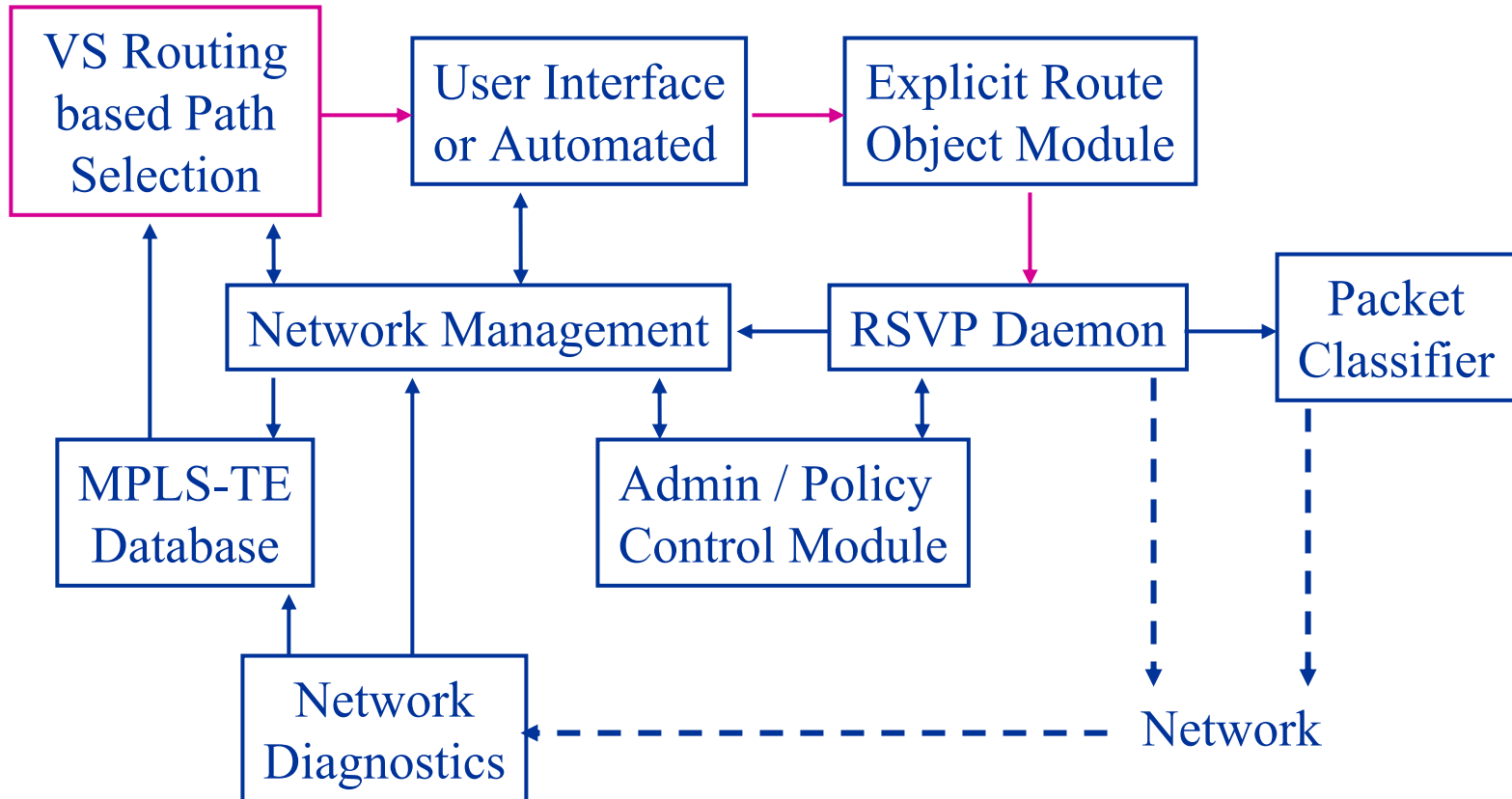
	<u>Traditional scheme</u>	<u>VS scheme</u>
• Routing information scaling:	$N^2 - N^3$	$\log(N)$
• Information database:	Thousands of strings	<100 numbers
• Peak link loading:	–	~ 25% less
• Link state update time:	Slow	Fast
• Multiple QoS parameter support:	Partial	Full
• Resource requirements:	High	Low
• Failure recovery & convergence:	Slow	Fast

=> **VS routing scheme is highly scalable, dynamic, robust, and simple.**



MPLS Traffic Engineering Tool Implementation

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Using Virtual Space (VS) routing for MPLS-TE optimization



MPLS Traffic Engineering & Network Management

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- QoS support for VVD convergence in the core
- Capability to handle hundreds of MPLS tunnels
- Path selection based on multiple QoS parameters:
 - (i) hops (ii) delay (iii) bandwidth (iv) congestion (v) link status
- Efficient overlapping back-up paths for MPLS Fast Reroute
- Optimal point-to-multipoint LSP tree selection for MPLS multicast
- Identification of critical links and analysis of “what-if” scenarios
- Enhanced network resource utilization and performance
- Improved network management and planning



Conclusions

- Convergence of VVD services in the core is achieved using MPLS network
- MPLS traffic engineering enables QoS support and network optimization
- MPLS-TE tool is being developed based on new VS routing scheme
- Tool supports optimization of multiple QoS parameters, protection, and multicast

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Ref.: [1] High Performance Switching & Routing (HPSR) 2003, Torino, Italy

[2] International Conf. on Communications (ICC) 2004, Paris, France

[3] MPLS World Congress 2005, Paris, France