

Reduced Instruction Set Computer

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Computer Organization & Architecture



Lecture 7 (26 March 2013)

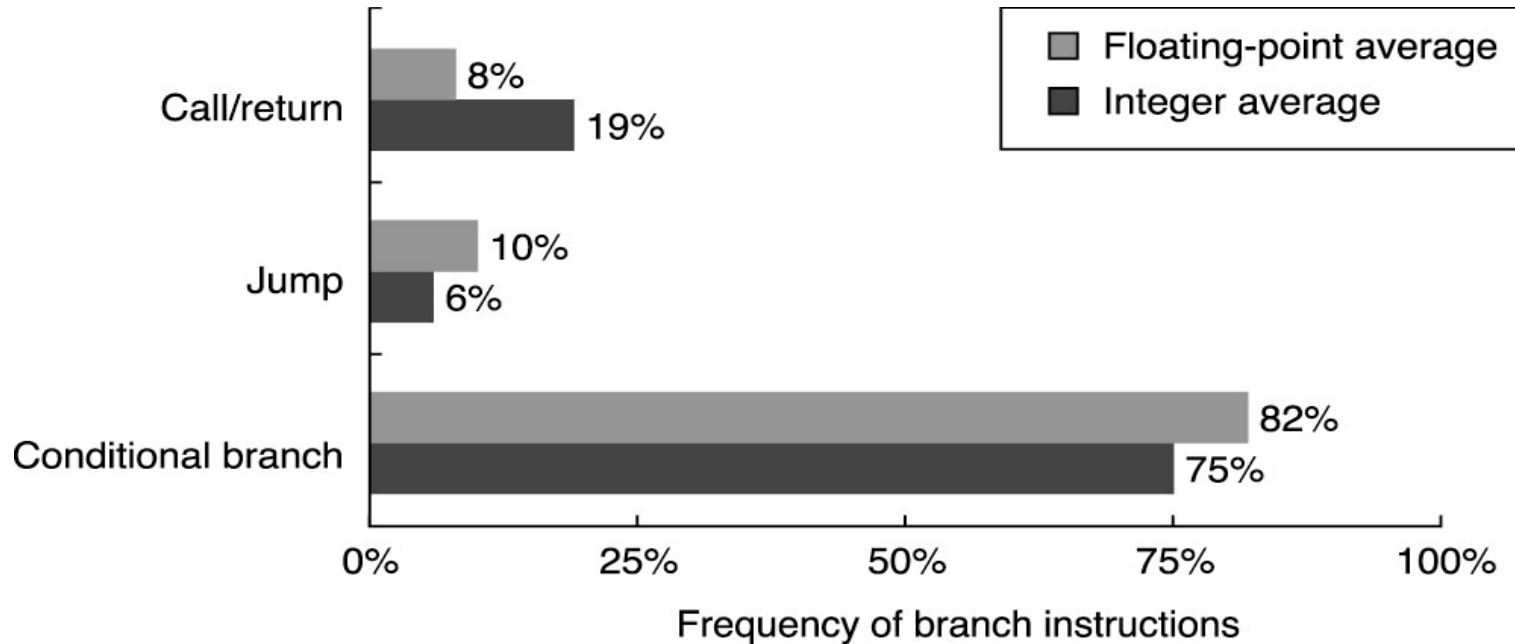
CADSL

80x86 Instruction Frequency (SPECint92)

<i>Rank</i>	<i>Instruction</i>	<i>Frequency</i>
1	load	22%
2	branch	20%
3	compare	16%
4	store	12%
5	add	8%
6	and	6%
7	sub	5%
8	register move	4%
9	call	1%
10	return	1%
Total		96%



Relative Frequency of Control Instructions



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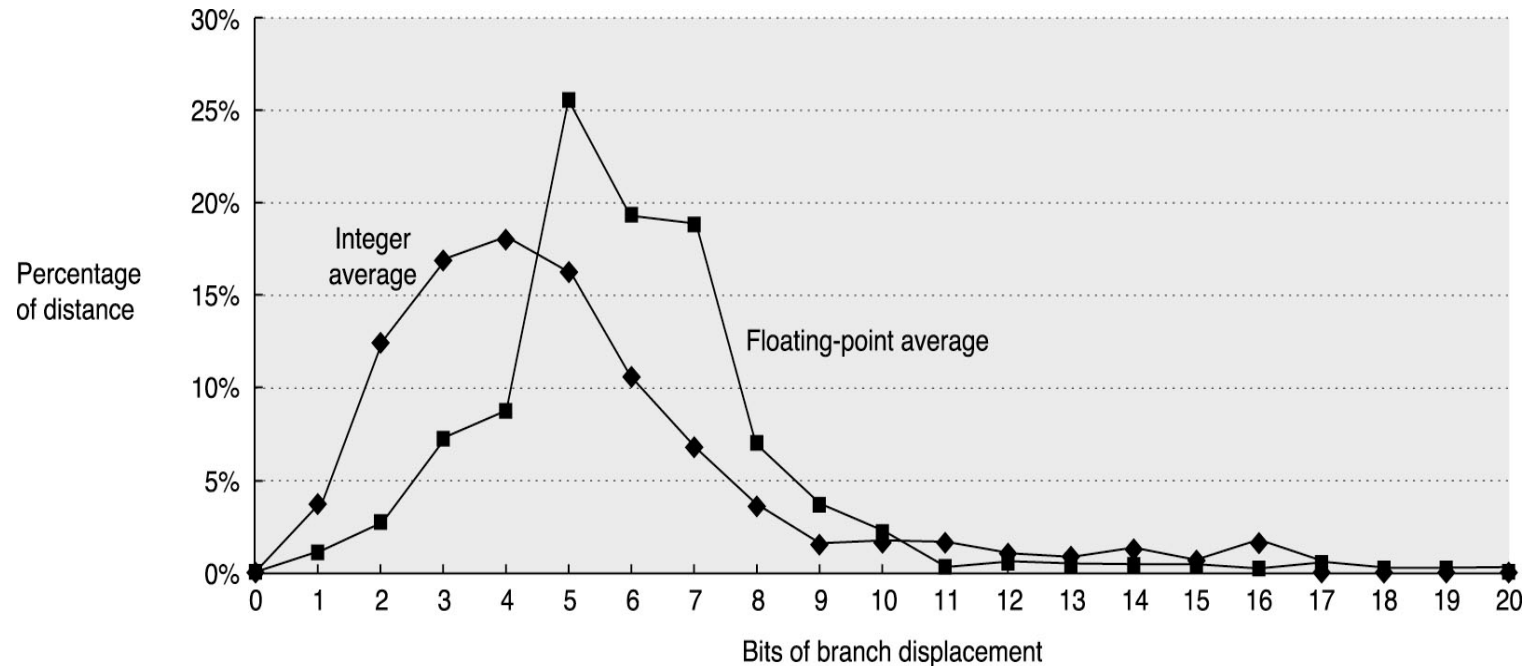


Control instructions (contd.)

- Addressing modes
 - PC-relative addressing (independent of program load & displacements are close by)
 - Requires displacement (how many bits?)
 - Determined via empirical study. [8-16 works!]
 - For procedure returns/indirect jumps/kernel traps, target may not be known at compile time.
 - Jump based on contents of register
 - Useful for switch/(virtual) functions/function ptrs/dynamically linked libraries etc.



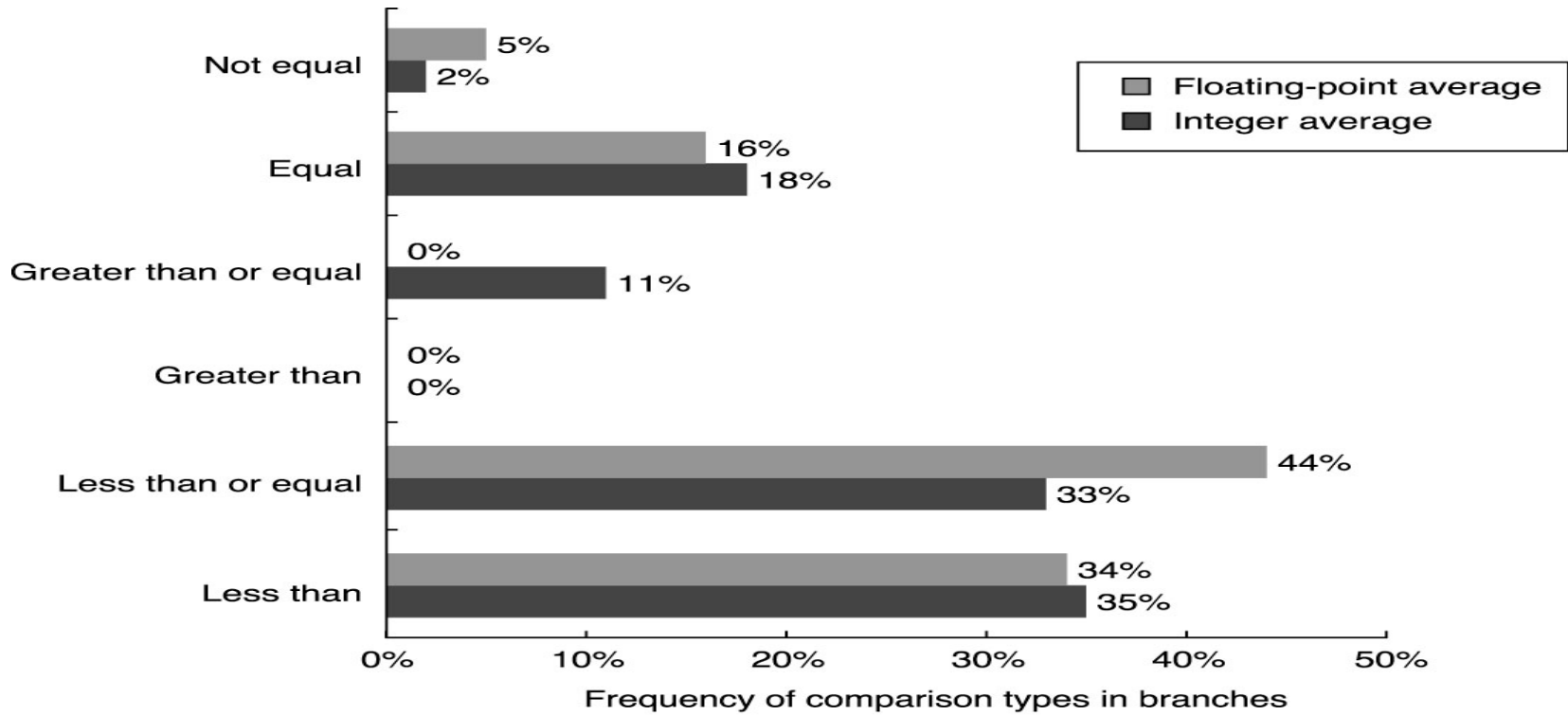
Branch Distances (in terms of number of instructions)



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Frequency of Different Types of Compares in Conditional Branches



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Encoding an Instruction set

- desire to have as many registers and addressing mode as possible
- the impact of size of register and addressing mode fields on the average instruction size and hence on the average program size
- a desire to have instruction encode into lengths that will be easy to handle in the implementation



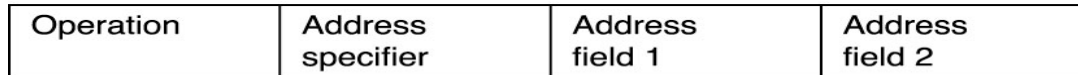
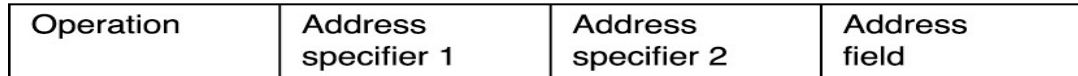
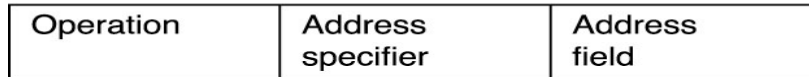
Three choice for encoding the instruction set



(a) Variable (e.g., VAX, Intel 80x86)



(b) Fixed (e.g., Alpha, ARM, MIPS, PowerPC, SPARC, SuperH)



(c) Hybrid (e.g., IBM 360/70, MIPS16, Thumb, TI TMS320C54x)

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Thank You

