Digital Signatures

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Group Theory Recap

Groups

Definition

A set G with a binary operation \star defined on it is called a group if

- the operation \star is associative,
- there exists an identity element $e \in G$ such that for any $a \in G$

$$a \star e = e \star a = a$$
,

• for every $a \in G$, there exists an element $b \in G$ such that

$$a \star b = b \star a = e.$$

Example

• Modulo *n* addition on $\mathbb{Z}_n = \{0, 1, 2, ..., n-1\}$

Cyclic Groups

Definition

A finite group is a group with a finite number of elements. The order of a finite group G is its cardinality.

Definition

A cyclic group is a finite group G such that each element in G appears in the sequence

 $\{g, g \star g, g \star g \star g, \ldots\}$

for some particular element $g \in G$, which is called a generator of G.

Example

 $\mathbb{Z}_6 = \{0, 1, 2, 3, 4, 5\}$ is a cyclic group with a generator 1

\mathbb{Z}_n and \mathbb{Z}_n^*

- For an integer $n \ge 1$, $\mathbb{Z}_n = \{0, 1, 2, ..., n-1\}$
 - Operation is addition modulo n
 - ℤ_n is cyclic with generator 1
- For an integer $n \ge 2$, $\mathbb{Z}_n^* = \{i \in \mathbb{Z}_n \setminus \{0\} \mid \gcd(i, n) = 1\}$
 - Operation is multiplication modulo *n*
 - $|\mathbb{Z}_n^*| = n 1$ if *n* is a prime
 - \mathbb{Z}_n^* is cyclic if *n* is a prime
- Definition: If G is a cyclic group of order q with generator g, then for h ∈ G the unique x ∈ Zq which satisfies g^x = h is called the discrete logarithm of h with respect to g.
- Finding DLs is easy in \mathbb{Z}_n
- Finding DLs is hard in \mathbb{Z}_n^*

Cryptography based on the Discrete Logarithm Problem

Diffie-Hellman Protocol

- Alice and Bob wish to generate a shared secret key using a public channel
 - 1. Alice runs a group generation algorithm to get (G, q, g) where G is a cyclic group of order q with generator g.
 - 2. Alice chooses a uniform $x \in \mathbb{Z}_q$ and computes $h_A = g^x$.
 - 3. Alice sends (G, q, g, h_A) to Bob.
 - Bob chooses a uniform y ∈ Z_q and computes h_B = g^y. He sends h_B to Alice. He also computes k_B = h^y_A.
 - 5. Alice computes $k_A = h_B^x$.

By construction, $k_A = k_B$.

• An adversary capable of finding DLs in G can learn the key

El Gamal Encryption

- Suppose Bob wants to send Alice an encrypted message
- Alice publishes her public key $\langle G, q, g, h \rangle$
 - G is a cyclic group of order q with generator g
 - $h = g^x$ where $x \in \mathbb{Z}_q$ is Alice's secret key
- Encryption: For message *m* ∈ *G*, Bob chooses a uniform *y* ∈ Z_q and outputs ciphertext

$$\langle g^{y}, h^{y} \cdot m \rangle.$$

• **Decryption:** From ciphertext (c_1, c_2) , Alice recovers

$$\hat{m} \coloneqq c_2 \cdot c_1^{-x}$$

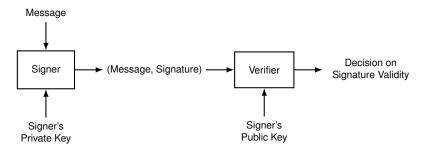
Schnorr Identification Scheme

- Let G be a cyclic group of order q with generator g
- Identity corresponds to knowledge of private key x where $h = g^x$
- A prover wants to prove that she knows *x* to a verifier without revealing it
 - 1. Prover picks $k \leftarrow \mathbb{Z}_q$ and sends initial message $I = g^k$
 - 2. Verifier sends a challenge $r \leftarrow \mathbb{Z}_q$
 - 3. Prover sends $s = rx + k \mod q$
 - 4. Verifier checks $g^s \cdot h^{-r} \stackrel{?}{=} I$
- Passive eavesdropping does not reveal x
 - (I, r) is uniform on $G \times \mathbb{Z}_q$ and $s = \log_q(I \cdot y^r)$
 - Transcripts with same distribution can be simulated without knowing x
 - Choose r, s uniformly from \mathbb{Z}_q and set $I = g^s \cdot h^{-r}$
- If a cheating prover can generate two responses, he can implicity compute discrete logarithm
 - Section 19.1 of Boneh-Shoup

Digital Signatures

Digital Signatures

- Digital signatures prove that the signer knows private key
- Interactive protocols are not feasible in practice



Schnorr Signature Algorithm

- Based on the Schnorr identification scheme
- Let G be a cyclic group of order q with generator g
- Let $H: \{0,1\}^* \mapsto \mathbb{Z}_q$ be a cryptographic hash function
- Signer knows $x \in \mathbb{Z}_q$ such that public key $h = g^x$

Signer:

- 1. On input $m \in \{0,1\}^*$, chooses $k \leftarrow \mathbb{Z}_q$
- 2. Sets $I := g^k$
- 3. Computes r := H(I, m)
- 4. Computes $s = rx + k \mod q$
- 5. Outputs (r, s) as signature for m

Verifier

- 1. On input m and (r, s)
- 2. Compute $I := g^s \cdot h^{-r}$
- 3. Signature valid if $H(I, m) \stackrel{?}{=} r$
- Example of Fiat-Shamir transform
- Patented by Claus Schnorr in 1988

Digital Signature Algorithm

- Part of the Digital Signature Standard issued by NIST in 1994
- · Based on the following identification protocol
 - 1. Suppose prover knows $x \in \mathbb{Z}_q$ such that public key $h = g^x$
 - 2. Prover chooses $k \leftarrow \mathbb{Z}_q^*$ and sends $I := g^k$
 - 3. Verifier chooses uniform $\alpha, r \in \mathbb{Z}_q$ and sends them
 - 4. Prover sends $s := [k^{-1} \cdot (\alpha + xr) \mod q]$ as response
 - 5. Verifier accepts if $\vec{s} \neq 0$ and

$$g^{\alpha s^{-1}} \cdot h^{rs^{-1}} \stackrel{?}{=} I$$

- Digital Signature Algorithm
 - 1. Let $H : \{0, 1\}^* \mapsto \mathbb{Z}_q$ be a cryptographic hash function
 - 2. Let $F : G \mapsto \mathbb{Z}_q$ be a function, not necessarily CHF
 - 3. Signer:

3.1 On input
$$m \in \{0, 1\}^*$$
, chooses $k \leftarrow \mathbb{Z}_q^*$ and sets $r \coloneqq F(g^k)$

- 3.2 Computes $s := [k^{-1} \cdot (H(m) + xr)] \mod q$
- 3.3 If r = 0 or s = 0, choose k again
- 3.4 Outputs (r, s) as signature for m
- 4. Verifier

4.1 On input *m* and (r, s) with $r \neq 0, s \neq 0$ checks

$$F\left(g^{H(m)s^{-1}}h^{rs^{-1}}\right)\stackrel{?}{=}r$$

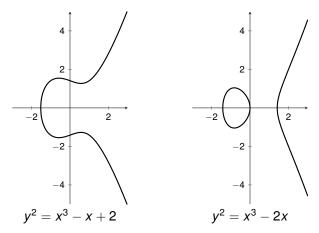
Elliptic Curves Over Real Numbers

Elliptic Curves over Reals

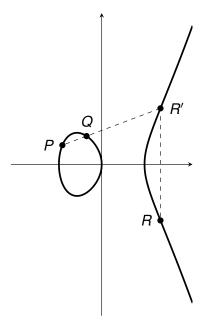
The set *E* of real solutions (x, y) of

$$y^2 = x^3 + ax + b$$

along with a "point of infinity" O. Here $4a^3 + 27b^2 \neq 0$.



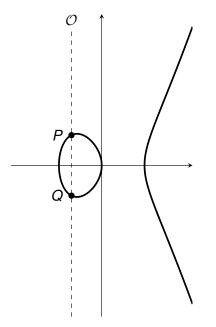
Point Addition (1/3)



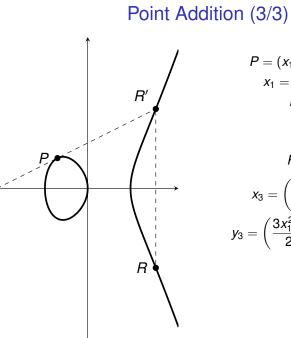
$$P = (x_1, y_1), Q = (x_2, y_2)$$
$$x_1 \neq x_2$$
$$P + Q = R$$

$$R = (x_3, y_3)$$
$$x_3 = \left(\frac{y_2 - y_1}{x_2 - x_1}\right)^2 - x_1 - x_2$$
$$y_3 = \left(\frac{y_2 - y_1}{x_2 - x_1}\right)(x_1 - x_3) - y_1$$

Point Addition (2/3)



$$P = (x_1, y_1), Q = (x_2, y_2)$$
$$x_1 = x_2, y_1 = -y_2$$
$$P + Q = O$$



$$P = (x_1, y_1), Q = (x_2, y_2)$$
$$x_1 = x_2, y_1 = y_2 \neq 0$$
$$P + Q = R$$

$$R = (x_3, y_3)$$
$$x_3 = \left(\frac{3x_1^2 + a}{2y_1}\right)^2 - 2x_1$$
$$y_3 = \left(\frac{3x_1^2 + a}{2y_1}\right)(x_1 - x_3) - y_1$$

Elliptic Curves Over Finite Fields

Fields

Definition

A set F together with two binary operations + and * is a field if

- F is an abelian group under + whose identity is called 0
- $F^* = F \setminus \{0\}$ is an abelian group under * whose identity is called 1
- For any *a*, *b*, *c* ∈ *F*

$$a*(b+c) = a*b + a*c$$

Definition

A finite field is a field with a finite cardinality.

Prime Fields

- $\mathbb{F}_{p} = \{0, 1, 2, ..., p 1\}$ where *p* is prime
- + and * defined on \mathbb{F}_p as

$$x + y = x + y \mod p,$$

$$x * y = xy \mod p.$$

• F₅

+	0	1	2	3	4	*	0	1	2	3	4
0	0	1	2	3	4	0	0	0	0	0	0
1	1	2	3	4	0	1	0	1	2	3	4
2	2	3	4	0	1	2	0	2	4	1	3
3	3	4	0	1	2	3	0	3	1	4	2
4	4	0	1	2	3	4	0	4	3	2	1

In fields, division is multiplication by multiplicative inverse

$$\frac{x}{y} = x * y^{-1}$$

Characteristic of a Field

Definition

Let F be a field with multiplicative identity 1. The characteristic of F is the smallest integer p such that

$$\underbrace{1+1+\dots+1+1}_{p \text{ times}} = 0$$

Examples

- F₂ has characteristic 2
- \mathbb{F}_5 has characteristic 5
- \mathbb{R} has characteristic 0

Theorem

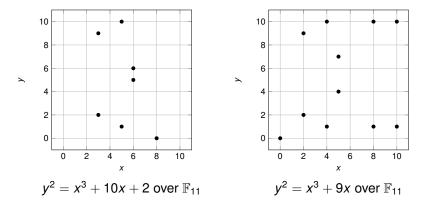
The characteristic of a finite field is prime

Elliptic Curves over Finite Fields

For char(F) \neq 2, 3, the set E of solutions (x, y) in \mathbb{F}^2 of

$$y^2 = x^3 + ax + b$$

along with a "point of infinity" O. Here $4a^3 + 27b^2 \neq 0$.



Point Addition for Finite Field Curves

- · Point addition formulas derived for reals are used
- Example: $y^2 = x^3 + 10x + 2$ over \mathbb{F}_{11}

+	0	(3,2)	(3,9)	(5,1)	(5,10)	(6,5)	(6,6)	(8,0)
Ø	0	(3,2)	(3,9)	(5,1)	(5,10)	(6,5)	(6,6)	(8,0)
(3,2)	(3,2)	(6, 6)	\mathcal{O}	(6,5)	(8,0)	(3,9)	(5, 10)	(5,1)
(3,9)	(3,9)	\mathcal{O}	(6,5)	(8,0)	(6, 6)	(5,1)	(3,2)	(5,10)
(5,1)	(5, 1)	(6,5)	(8,0)	(6,6)	\mathcal{O}	(5,10)	(3,9)	(3,2)
(5, 10)	(5,10)	(8,0)	(6,6)	\mathcal{O}	(6,5)	(3,2)	(5,1)	(3,9)
(6,5)	(6,5)	(3,9)	(5,1)	(5,10)	(3,2)	(8,0)	\mathcal{O}	(6,6)
(6,6)	(6,6)	(5, 10)	(3,2)	(3,9)	(5,1)	\mathcal{O}	(8,0)	(6,5)
(8,0)	(8,0)	(5,1)	(5,10)	(3,2)	(3,9)	(6,6)	(6,5)	O

- The set $E \cup O$ is closed under addition
- In fact, its a group

Bitcoin's Elliptic Curve: secp256k1

•
$$y^2 = x^3 + 7$$
 over \mathbb{F}_p where

• $E \cup O$ has cardinality *n* where

- Private key is $k \in \{1, 2, ..., n-1\}$
- Public key is kP where P = (x, y)

x =79BE667E F9DCBBAC 55A06295 CE870B07
029BFCDB 2DCE28D9 59F2815B 16F81798,
y =483ADA77 26A3C465 5DA4FBFC 0E1108A8
FD17B448 A6855419 9C47D08F FB10D4B8.

Point Multiplication using Double-and-Add

- Point multiplication: kP calculation from k and P
- Let $k = k_0 + 2k_1 + 2^2k_2 + \dots + 2^mk_m$ where $k_i \in \{0, 1\}$
- Double-and-Add algorithm
 - Set *N* = *P* and *Q* = *O*
 - for *i* = 0, 1, ..., *m*
 - if k_i = 1, set Q ← Q + N
 - Set $N \leftarrow 2N$
 - Return Q

Why ECC?

• For elliptic curves $E(\mathbb{F}_q)$, best DL algorithms are exponential in $n = \lceil \log_2 q \rceil$

$$C_{EC}(n)=2^{n/2}$$

In 𝔽^{*}_p, best DL algorithms are sub-exponential in N = ⌈log₂ p⌉

•
$$L_p(v, c) = \exp\left(c(\log p)^v (\log \log p)^{(1-v)}\right)$$
 with $0 < v < 1$

• Using GNFS method, DLs can be found in $L_p(1/3, c_0)$ in \mathbb{F}_p^*

$$C_{CONV}(N) = \exp\left(c_0 N^{1/3} \left(\log(N\log 2)\right)^{2/3}\right)$$

- Best algorithms for factorization have same asymptotic complexity
- · For similar security levels

$$n = \beta N^{1/3} \left(\log \left(N \log 2 \right) \right)^{2/3}$$

- Key size in ECC grows slightly faster than cube root of conventional key size
 - 173 bits instead of 1024 bits, 373 bits instead of 4096 bits

ECDSA in **Bitcoin**

- Signer: Has private key k and message m
 - 1. Compute e = SHA-256(SHA-256(m))
 - 2. Choose a random integer *j* from \mathbb{Z}_n^*
 - 3. Compute jP = (x, y)
 - 4. Calculate $r = x \mod n$. If r = 0, go to step 2.
 - 5. Calculate $s = j^{-1}(e + kr) \mod n$. If s = 0, go to step 2.
 - 6. Output (r, s) as signature for m

• Verifier: Has public key kP, message m, and signature (r, s)

- 1. Calculate e = SHA-256(SHA-256(m))
- 2. Calculate $j_1 = es^{-1} \mod n$ and $j_2 = rs^{-1} \mod n$
- 3. Calculate the point $Q = j_1 P + j_2(kP)$
- 4. If Q = O, then the signature is invalid.
- 5. If $Q \neq O$, then let $Q = (x, y) \in \mathbb{F}_p^2$. Calculate $t = x \mod n$. If t = r, the signature is valid.
- As n is a 256-bit integer, signatures are 512 bits long
- As j is randomly chosen, ECDSA output is random for same m

References

- Sections 10.3, 11.4, 12.5 of *Introduction to Modern Cryptography*, J. Katz, Y. Lindell, 2nd edition
- Section 19.1 of *A Graduate Course in Applied Cryptography*, D. Boneh, V. Shoup, www.cryptobook.us
- Chapter 2 of An Introduction to Bitcoin, S. Vijayakumaran, www.ee.iitb.ac.in/~sarva/bitcoin.html