

# Stellar

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# Stellar

- A blockchain platform for connecting payment systems
- Use cases
  - Cross-border transactions between any pair of fiat currencies
  - Payments to people without a bank account
  - Transfer and trading of custom assets
  - Micropayments
- History
  - Founded by Jed McCaleb and Joyce Kim; launched in July 2014
  - Stellar Development Foundation incorporated as non-profit
  - Stellar Consensus Protocol went live in Nov 2015
- Lumens
  - Native currency of the Stellar protocol; abbreviated as XLM
  - 100 billion lumens created at launch
  - New lumens added to the network at the rate of 1% per year
  - Distribution
    - 5% for SDF to support development
    - 20% for Bitcoin and Ripple holders (19% + 1%)
    - 25% for partnership program
    - 50% for individuals in small amounts (50 – 300 XLM)
    - In Sept 2019, 100 million XLM given to 300K Keybase users

# Bitcoin vs Stellar

	<b>Bitcoin</b>	<b>Stellar</b>
Specification	Bitcoin Core client	Stellar Core client
Consensus	SHA256 PoW	Stellar Consensus Protocol
Contract Language	Script	NA
Block/ledger interval	10 minutes	approx 5 seconds
Block/ledger size limit	approx 4 MB	100 tx per ledger close
Difficulty adjustment	After 2016 blocks	NA (no mining)
Currency supply	Fixed to 21 million	Variable (105.3 billion in Sep 2019) <sup>1</sup>
Currency units	1 BTC = $10^8$ satoshi	1 XLM = $10^7$ stroops <sup>2</sup>

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<sup>1</sup><https://dashboard.stellar.org/>

<sup>2</sup><https://en.wikipedia.org/wiki/Stroopwafel>

# Accounts

- Central data structure in Stellar
- Account fields
  - **Account ID** = 256-bit public key for Ed25519 signatures<sup>3</sup>
  - **Balance** = Number of lumens held by the account
  - **Sequence number** = Current transaction sequence number
  - **Number of subentries** (trustlines, offers, signer, data entries)
  - **Inflation destination** = Account designated to receive inflation lumens
  - **Flags** = Used by issuer of assets
  - **Home domain** = Domain name to find more information about account
  - **Thresholds** = 4-byte field used for specifying access levels
  - **Signers** = A list of upto 20 public keys with weights for multi-sig
  - **Liabilities** = Lumen buying and selling liabilities
    - **Buying liabilities** = Sum of all lumen buy offers by this account
    - **Selling liabilities** = Sum of all lumen sell offers by this account
- Minimum Account Balance =  $(\text{NumSubEntries} + 2) \times 0.5 \text{ XLM}$

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<sup>3</sup><https://en.wikipedia.org/wiki/EdDSA>

# Assets

- Lumens, dollars, euros, rupees, bitcoin, stocks, gold, wheat etc
- Any account can issue an asset
  - Assets are linked their issuer
  - Lumens are the only asset that does not require an issuer
- Issuers of assets are called **anchors**
  - Anchors can be banks, individuals, non-profits, local communities
  - Each anchor has an issuing account
- Holding assets = Holding credit from particular issuer
- One must trust issuer to trade your asset balance for actual asset
- Example
  - I pay Rs 100 to ICICI Bank to get 100 ICICI Bank Rupees credited to my Stellar account
  - Later, I ask ICICI Bank to return my Rs 100 after deduction from my Stellar account
- Asset fields
  - Asset code = 4 or 12 alphanumeric code
  - Account ID = Account of issuer

# Trustlines

- Entries in the Stellar ledger which identify and quantify trust
- Trustline fields
  - **accountID** = Account the trustline belongs to
  - **asset**
    - Asset code
    - Account ID of issuer
  - **balance** = Amount of asset owned by account
  - **limit** = Maximum balance the account can hold
  - **flags** = Trustline specific settings
  - **liabilities** = Asset buying and selling liabilities
- Example
  - Account ID = My account ID
  - Asset code = Rupees
  - Account ID of issuer = ICICI Bank
  - Balance = 5,200
  - Limit = 10,000
- Assets can be sent to another account with a trustline with same issuer

# Payment Operation

- A Stellar transaction is made up of operations
- Payment operation inputs
  - **destination** = Account ID of payment recipient
  - **asset** = Asset being sent
  - **amount** = Amount of asset being sent
- Possible errors
  - PAYMENT\_UNDERFUNDED = Not enough funds to send
  - PAYMENT\_SRC\_NO\_TRUST = Source account has no trustline with asset issuer
  - PAYMENT\_NO\_DESTINATION = Destination account does not exist
  - PAYMENT\_NO\_TRUST = Destination account has no trustline with asset issuer
  - PAYMENT\_LINE\_FULL = Destination account does not have sufficient limit to receive payment

Full error list: <https://www.stellar.org/developers/guides/concepts/list-of-operations.html>

- Cross-asset payments need an asset exchange

# Decentralized Exchange

- Stellar protocol has built-in support for trading assets
- Accounts can make **offers** to trade one asset for another
  - Account must hold asset it is selling
  - Account must have trustline with issuer of asset it is buying
- Offer fields
  - **sellerID** = Account ID of offer creator
  - **offerID** = 64-bit integer
  - **selling** = Asset the offer wants to sell
  - **buying** = Asset the offer wants to buy
  - **amount** = Amount of asset being offered for sale
  - **price** = 32-bit numerator, 32-bit denominator
  - **flags** = Used to indicate passive offers
- Offers are checked against existing **orderbook**<sup>4</sup> and filled if possible
- Unfilled offers are added to orderbook

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<sup>4</sup><https://www.stellar.org/developers/guides/concepts/exchange.html#orderbook>



# Path Payment Operation

- Suppose we want to send Rupees and let the receiver get Nigerian Naira
- Path payment operation inputs
  - **sendAsset** = Asset being sent
  - **sendMax** = Maximum amount of asset to send
  - **destination** = Account ID of payment recipient
  - **destAsset** = Asset recipient should get
  - **destAmount** = Amount of receiving asset recipient should get
  - **path** = Array of upto 5 assets defining hops to take
    - For USD to EUR through XLM and BTC, path = [XLM, BTC]
- Possible errors
  - PATH\_PAYMENT\_NO\_ISSUER = Issuer of one the assets is missing
  - PATH\_PAYMENT\_TOO\_FEW\_OFFERS = No path connecting sendAsset and destAsset
  - PATH\_PAYMENT\_OVER\_SENDFMAX = Paths that could send destAmount would exceed sendMax

# References

- **Stellar Wikipedia page**  
[https://en.wikipedia.org/wiki/Stellar\\_\(payment\\_network\)](https://en.wikipedia.org/wiki/Stellar_(payment_network))
- **Stellar network status** <https://dashboard.stellar.org/>
- **Assets** <https://www.stellar.org/developers/guides/concepts/assets.html>
- **List of operations** <https://www.stellar.org/developers/guides/concepts/list-of-operations.html>
- **XDR definitions of Stellar data structures**  
<https://github.com/stellar/stellar-core/tree/master/src/xdr>
- **External Data Representation (XDR)**  
<http://tools.ietf.org/html/rfc4506.html>