

Ethereum Data Structures and Encoding

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Recursive Length Prefix Encoding

RLP Encoding (1/3)

- Applications may need to store complex data structures
- RLP encoding is a method for serialization of such data
- Value to be serialized is either a byte array or a list of values
- The values in a list can be of different types and can themselves be lists
 - Examples: “abc”, [“abc”, [“def”, “ghi”], [“”]]
- The RLP encoding of an object \mathbf{x}

$$\text{RLP}(\mathbf{x}) = \begin{cases} R_b(\mathbf{x}) & \text{if } \mathbf{x} \text{ is a byte array} \\ R_l(\mathbf{x}) & \text{otherwise} \end{cases}$$

- BE stands for big-endian representation of a positive integer

$$\text{BE}(x) = (b_0, b_1, \dots) : b_0 \neq 0 \wedge x = \sum_{n=0}^{n < \|\mathbf{b}\|} b_n \cdot 256^{\|\mathbf{b}\|-1-n}$$

RLP Encoding (2/3)

- Byte array encoding

$$R_b(\mathbf{x}) = \begin{cases} \mathbf{x} & \text{if } \|\mathbf{x}\| = 1 \wedge \mathbf{x}[0] < 128 \\ (128 + \|\mathbf{x}\|) \cdot \mathbf{x} & \text{else if } \|\mathbf{x}\| < 56 \\ (183 + \|\text{BE}(\|\mathbf{x}\|)\|) \cdot \text{BE}(\|\mathbf{x}\|) \cdot \mathbf{x} & \text{else if } \|\text{BE}(\|\mathbf{x}\|)\| \leq 8 \end{cases}$$

- $(a) \cdot (b) \cdot c = (a, b, c)$
- Examples
 - Encoding of 0xaabbcc = 0x83aabbcc
 - Encoding of empty byte array = 0x80
 - Encoding of 0x80 = 0x8180
 - Encoding of “Lorem ipsum dolor sit amet, consectetur adipisicing elit” = 0xb8, 0x38, 'L', 'o', 'r', 'e', 'm', ' ', ..., 'e', 'l', 'i', 't'
- Length of byte array is assumed to be less than 256^8
- First byte can be at most 191

RLP Encoding (3/3)

- List encoding of $\mathbf{x} = [\mathbf{x}_0, \mathbf{x}_1, \dots]$

$$R_l(\mathbf{x}) = \begin{cases} (192 + \|s(\mathbf{x})\|) \cdot s(\mathbf{x}) & \text{if } \|s(\mathbf{x})\| < 56 \\ (247 + \|\text{BE}(\|s(\mathbf{x})\|)\|) \cdot \text{BE}(\|s(\mathbf{x})\|) \cdot s(\mathbf{x}) & \text{otherwise} \end{cases}$$
$$s(\mathbf{x}) = \text{RLP}(\mathbf{x}_0) \cdot \text{RLP}(\mathbf{x}_1) \dots$$

- Examples
 - Encoding of empty list [] = 0xc0
 - Encoding of list containing empty list [[]] = 0xc1 0xc0
 - Encoding of [[], [[]], [[], [[]]]] = 0xc7, 0xc0, 0xc1, 0xc0, 0xc3, 0xc0, 0xc1, 0xc0
- First byte of RLP encoded data specifies its type
 - 0x00, ..., 0x7f \implies byte
 - 0x80, ..., 0xbf \implies byte array
 - 0xc0, ..., 0xff \implies list

Reference: <https://ethereum.org/developers/docs/data-structures-and-encoding/rlp>

Merkle Patricia Trie

Motivation

- The Ethereum world state consists of many key-value mappings
 - Account addresses mapped to account states
 - Contract storage mapping variables to values
 - Transaction indices mapped to transaction bytes
- We need a way to condense these mappings into a hash for efficient consensus and retrieval
- Ethereum uses a Merkle Patricia trie for storing mappings
 - Trie = Tree optimized for information retrieval
 - Patricia = Practical Algorithm To Retrieve Information Coded in Alphanumeric
 - Merkle: Tree nodes are hashed to generate a root hash

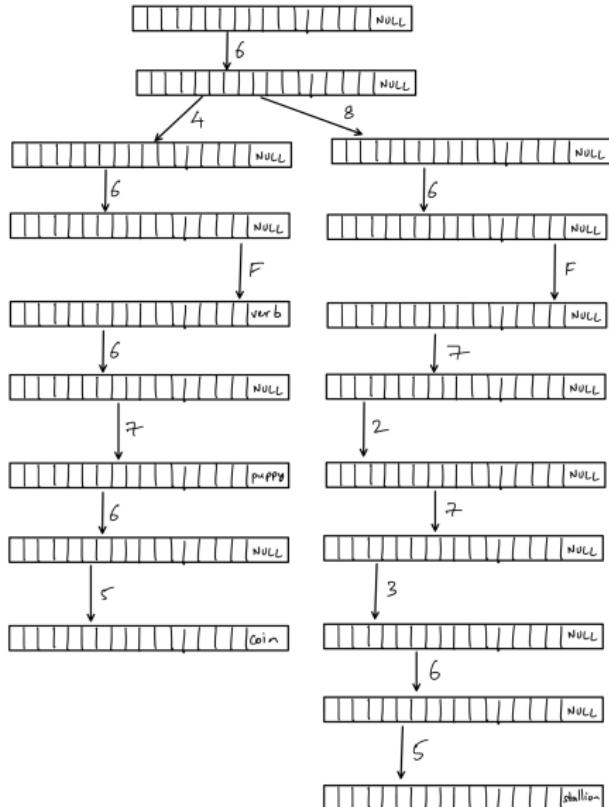
Trie

- A trie is a search tree with k -ary keys
- Example: Trie with hexadecimal string keys
 - Every node is of the form $[i_0, i_1, \dots, i_{15}, \text{value}]$
 - The i_j entries are pointers to other nodes or NULL
 - Consider key-value pairs: ('do', 'verb'), ('dog', 'puppy'), ('doge', 'coin'), ('horse', 'stallion')
 - d = 0x64, o = 0x6F, g = 0x67, r = 0x72
 - The mapping with hexadecimal keys

Key	Value
0x64 6F	verb
0x64 6F 67	puppy
0x64 6F 67 65	coin
0x68 6F 72 73 65	stallion

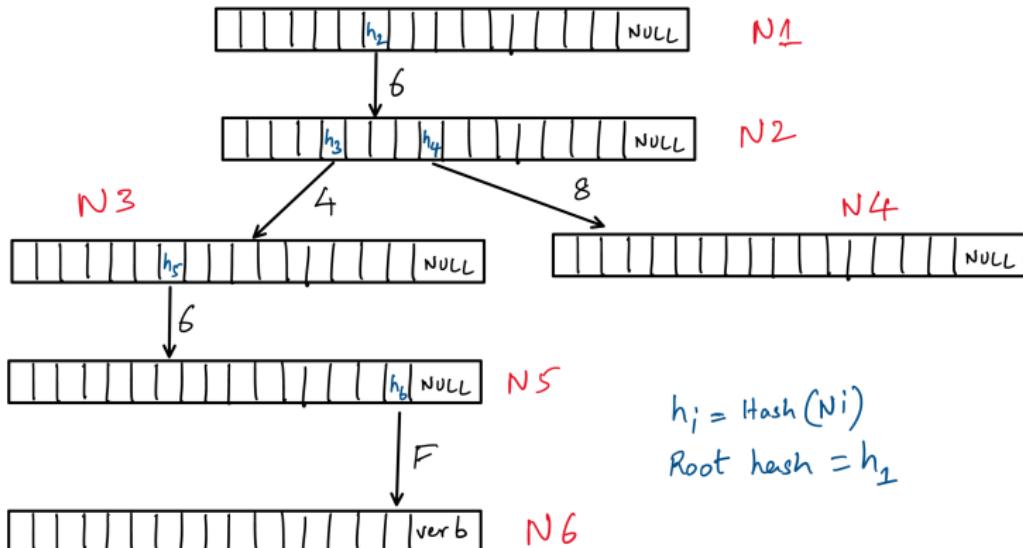
- What is the corresponding trie?

Trie Example



Merkle Trie

- Merkle tries are a cryptographically secure data structure used to store key-value bindings
- Instead of pointers, the hash of a node is used for lookup in a **key-value database** (like LevelDB)
- In Ethereum, a node is stored at the key $\text{Keccak}(\text{RLP}(\text{node}))$ in the database



Merkle Trie Update

```
1 # Update value at path in a trie with root hash equal to
2     node_hash
3 def update(node_hash, path, value):
4     # Get the node with key node_hash from database
5     # If it does not exist, create a new NULL node
6     curnode = db.get(node_hash) if node else [NULL]*17
7     newnode = curnode.copy()
8
9     if path == '':
10         # If end of path is reached, insert value in current
11             node
12         newnode[-1] = value
13     else:
14         # Update node indexed by first path nibble and proceed
15         newindex = update(curnode[path[0]], path[1:], value)
16         # Update hash value of node indexed by first path
17             nibble
18         newnode[path[0]] = newindex
19
20         # Insert database entry with hash-node key-value pair
21         db.put(hash(newnode), newnode)
22         return hash(newnode)
```

Source: Ethereum Docs

Merkle Patricia Trie

- Merkle tries are inefficient due to large number of empty nodes
- PATRICIA = Practical Algorithm To Retrieve Information Coded in Alphanumeric
- Node which is an only child is merged with its parent
- A node in a Merkle Patricia trie is either
 - **NULL**
 - **Branch**: A 17-item node $[i_0, i_1, \dots, i_{15}, \text{value}]$
 - **Leaf**: A 2-item node $[\text{encodedPath}, \text{value}]$
 - **Extension**: A 2-item node $[\text{encodedPath}, \text{key}]$
- In leaf nodes, `encodedPath` completes the remainder of a path to the target `value`
- In extension nodes
 - `encodedPath` specifies partial path to skip
 - `key` specifies location of next node in database
- Two requirements
 - Need some way to distinguish between leaf and extension nodes
 - `encodedPath` is a nibble array which needs to be byte array

Hex-Prefix Encoding

- Efficient method to encode nibbles into a byte array
- Also stores an additional flag t
- Let $\mathbf{x} = [\mathbf{x}[0], \mathbf{x}[1], \dots]$ be a sequence of nibbles

$$\begin{aligned}\text{HP}(\mathbf{x}, t) &= \begin{cases} (16f(t), 16\mathbf{x}[0] + \mathbf{x}[1], 16\mathbf{x}[2] + \mathbf{x}[3], \dots) & \text{if } \|\mathbf{x}\| \text{ is even} \\ (16(f(t) + 1) + \mathbf{x}[0], 16\mathbf{x}[1] + \mathbf{x}[2], 16\mathbf{x}[3] + \mathbf{x}[4], \dots) & \text{o.w.} \end{cases} \\ f(t) &= \begin{cases} 2 & \text{if } t \neq 0 \\ 0 & \text{otherwise} \end{cases}\end{aligned}$$

- High nibble of first byte has two bits of information
 - Lowest bit encodes oddness of length
 - Second-lowest bit encodes the flag
- Low nibble of first byte is zero if length is even and equal to first nibble otherwise

Hex-Prefix Encoding of Trie Paths

- First nibble of `encodedPath`

Hex	Bits	Node Type	Path Length
0	0000	extension	even
1	0001	extension	odd
2	0010	leaf	even
3	0011	leaf	odd

- Examples

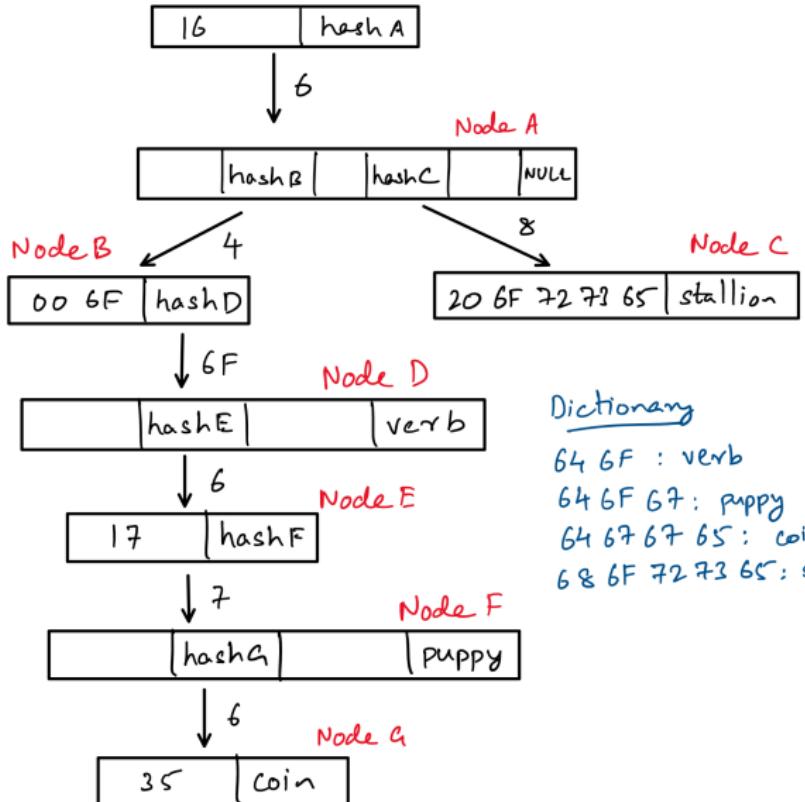
- [0, f, 1, c, b, 8, value] → '20 0f 1c b8'
- [f, 1, c, b, 8, value] → '3f 1c b8'
- [1, 2, 3, 4, 5, key] → '11 23 45'
- [0, 1, 2, 3, 4, 5, key] → '00 01 23 45'

Example Merkle Patricia Trie

- Hex keys and their values
 - 64 6f : 'verb'
 - 64 6f 67 : 'puppy'
 - 64 6f 67 65 : 'coin'
 - 68 6f 72 73 65 : 'stallion'
- Database view of the Merkle Patricia Trie

```
rootHash [ <16>, hashA ]
hashA   [ <>, <>, <>, <>, hashB, <>, <>, <>, hashC, <>, <>, <>, <>, <>, <>, <>, <> ]
hashC   [ <20 6f 72 73 65>, 'stallion' ]
hashB   [ <00 6f>, hashD ]
hashD   [ <>, <>, <>, <>, <>, hashE, <>, <>, <>, <>, <>, <>, <>, <>, <>, 'verb' ]
hashE   [ <17>, hashF ]
hashF   [ <>, <>, <>, <>, <>, hashG, <>, <>, <>, <>, <>, <>, <>, <>, <>, 'puppy' ]
hashG   [ <35>, 'coin' ]
```

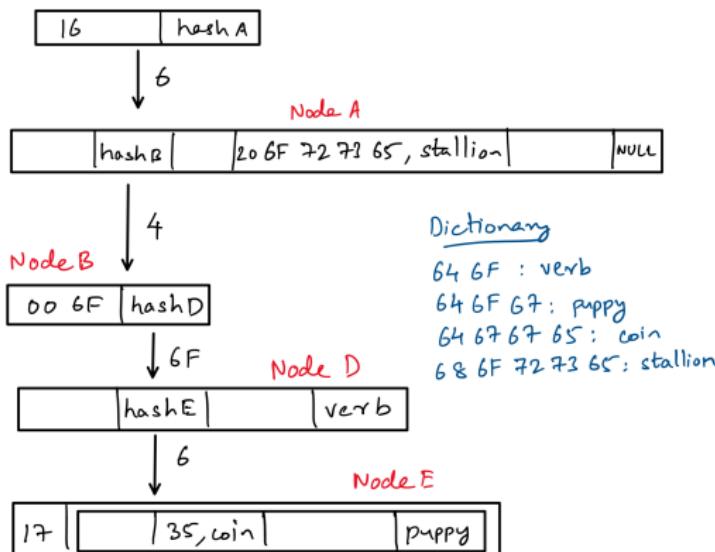
Merkle Patricia Trie Example



Merkle Patricia Trie with Embedded Nodes

- If its RLP encoding fits in 32 bytes, the node is inserted into its parent instead of the hash

```
rootHash: [ <16>, hashA ]  
hashA: [ <>, <>, <>, <>, hashB, <>, <>, <>, [ <20 6f 72 73 65>, 'stallion' ], <>, <>, <>, <>, <>, <>, <> ]  
hashB: [ <00 6f>, hashD ]  
hashD: [ <>, <>, <>, <>, <>, <>, hashE, <>, <>, <>, <>, <>, <>, <>, 'verb' ]  
hashE: [ <17>, [ <>, <>, <>, <>, <>, [ <35>, 'coin' ], <>, <>, <>, <>, <>, <>, <>, <>, 'puppy' ] ]
```



References

- **Yellow paper** <https://ethereum.github.io/yellowpaper/paper.pdf>
- **RLP** <https://ethereum.org/developers/docs/data-structures-and-encoding/rlp>
- **Merkle Patricia Tree** <https://ethereum.org/developers/docs/data-structures-and-encoding/patricia-merkle-trie>
- **Flow Blog Post** <https://flow.com/engineering-blogs/ethereum-merkle-patricia-trie-explained>