

EE 706: Communication Networks

Instructor: Saravanan Vijayakumaran

Indian Institute of Technology Bombay

Spring 2011

Code B

Quiz 2 : **20 points** (60 min)

February 11, 2011

0. Write down the code of your question paper next to your roll number. [0 points]
1. If m bits are available to store the sequence number of a frame in its header, what is the maximum window size in go-back- N ARQ for correct operation? Give an example illustrating what can go wrong if the window size is larger than your answer for the case of $m = 4$. [4 points]
2. Suppose a source is forced to use the polar NRZ line coding scheme to communicate with a destination. One disadvantage of this scheme is that a long sequence of ones or zeros will result in the presence of a DC component which is undesirable.
 - (a) Propose a solution to this problem using a rate $\frac{1}{2}$ encoding scheme which will sit between the FEC encoder and the line code modulator. [2 points]
 - (b) Draw the modulated signal waveform corresponding to FEC encoder output of 00011. [2 points]
 - (c) How many different rate $\frac{1}{4}$ encoding schemes exist which can solve this problem?. [2 points]
3. Suppose a source transmits frames over a full-duplex link with data rate 50 kbps and a one-way propagation delay of 5 milliseconds. Suppose the frame length is 1000 bits and ACK length is 100 bits. Assume that processing delays of the frame at the receiver and ACK at the source are negligible.
 - (a) If stop-and-wait ARQ is used, what is the minimum value of the timeout duration? [2 points]
 - (b) For the value of timeout obtained above, what is the percentage of time the link from source to receiver is busy if exactly one timeout occurs during the transfer of a frame? [2 points]
 - (c) If go-back- N ARQ is used, what is the minimum value of the window size N so that the link from source to receiver is always occupied? [2 points]
4.
 - (a) Illustrate and explain using a timing diagram what goes wrong in stop-and-wait ARQ when no sequence numbers are present in the ACKs and early timeouts occur. [2 points]
 - (b) For the selective repeat ARQ situation shown below, draw the state of the sender sliding window after every ACK/NACK reception. Let window size be 8. [2 points]

