

Octave basics

R Sri Prakash

Department of Electrical Engineering
Indian Institute of Technology Bombay

Introduction

- ▶ Command prompt
- ▶ Editor
- ▶ Current directory
- ▶ Workspace

Initialization of a matrix, vector

▶ Initialization

- ▶ $A = [a_{11} \ , \ a_{12} \ ; \ a_{21} \ , \ a_{22}]$;
 - ▶ ; used to separate rows
 - ▶ , used to separate columns
- ▶ $A = 1:2:10$;
- ▶ $A = \text{linspace}(i,j,N)$ \rightarrow linearly spaced N points between i, j
- ▶ $A = \text{logspace}(i,j,N)$ \rightarrow logarithmically spaced N points between i, j

▶ Indexing

- ▶ $A(i,j)$ represents element of i^{th} row, j^{th} column
- ▶ $A(i,:)$ represents elements of i^{th} row, all columns

Special matrices

- ▶ ones - all ones matrix
- ▶ zeros - all zeros matrix
- ▶ rand - all elements are uniformly random between 0,1
- ▶ randi - random integers matrix
- ▶ eye - identity matrix

General functions

- ▶ `clc` - clear screen
- ▶ `close all` - closes the windows
- ▶ `pwd` - present working directory
- ▶ `size` - size of matrix
- ▶ `length` - length of vector

Work space variables

- ▶ who, whos - workspace variables
- ▶ clear - clear the variables from workspace
- ▶ save - save workspace variables
- ▶ load - load variables to workspace

Matrix operations

- ▶ $A+B$, $A-B$, $A*B$, A^n
- ▶ Element wise operations $.+$, $.-$, $.*$, $./$, $.^$
- ▶ A' - transpose of A
- ▶ $A(:)$ - matrix to a vector
- ▶ $[A, B]$, $[A; B]$

Functions on matrices

- ▶ `sum` - sum of the elements in columns
- ▶ `mean` - mean or average of the elements in column
- ▶ `max` - finds max of the elements in columns
- ▶ `min` - finds min of the elements in columns
- ▶ `sort` - sort the elements in a
- ▶ `ismember` - checks if given element is present in matrix or not
- ▶ `find` - used to search the elements of a matrix

Conditional statements, loops, functions

▶ Conditional Statements

- If (condition)
 statement 1
 statement 2 ...
end

- switch varName
 case {}
 statements
 otherwise
 statements
end

▶ Loops

- for i=1:n
 statement 1
 statement 2 ...
end


- while (condition)
 statement 1
 statement 2 ...
end

▶ function

- function [a,b] = functionName (x,y)
 statement 1
 statement 2 ...
end

Figures, Plots

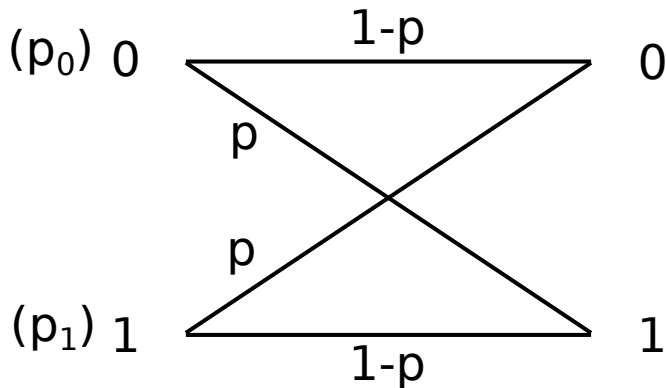
- ▶ Figure
- ▶ plot
- ▶ legend
- ▶ xlabel, ylabel
- ▶ title
- ▶ grid
- ▶ hold
- ▶ saveas¹

¹To save in eps color format use epsc in format specifier 

Solving equations

- ▶ $Ax=b \rightarrow A \setminus b$
- ▶ Polynomials \rightarrow roots(p)
- ▶ Arbitrary function \rightarrow fzero or fsolve
 - ▶ Create a file and write the function in it.
 - ▶ Use fsolve or fzero function

Modeling Binary Symmetric Channel (BSC)



Thank you

Appendix

- ▶ Package installation²: `pkg install <file name of package>`
- ▶ Loading the package: `pkg load <package name>`

²This should be run in command window of Octave