Spatial Field Acquisition Using Sensors

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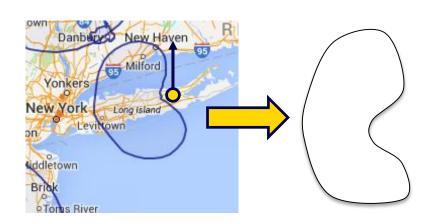
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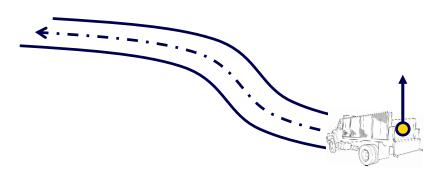
Spatial sampling is everywhere



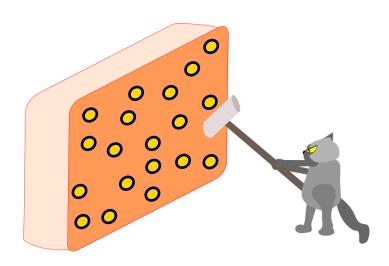
Emission monitoring with sensors



Coverage region for TV transmitters



Sampling along a path with vehicle



Randomly sprayed smart-dust/paint

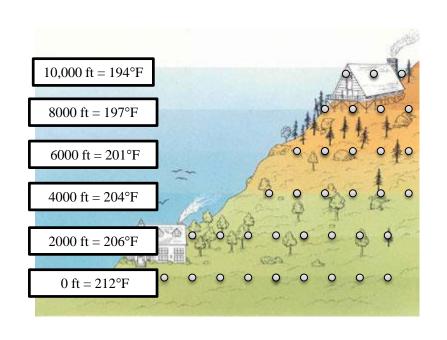
Field sampling with an array of (fixed) sensors

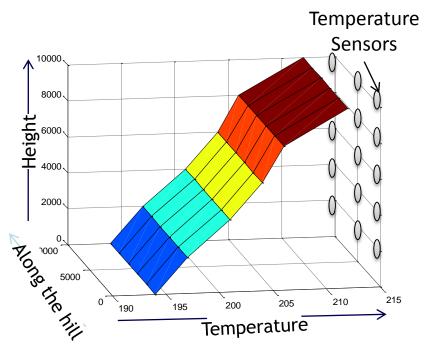


♦ Remote sensing of a physical (spatial) field using an array of wireless sensors

- ♦ **Key issues:** aliasing, quantization, noise
- ♦ **Signal structure:** smoothness, bandlimitedness, physics based evolution

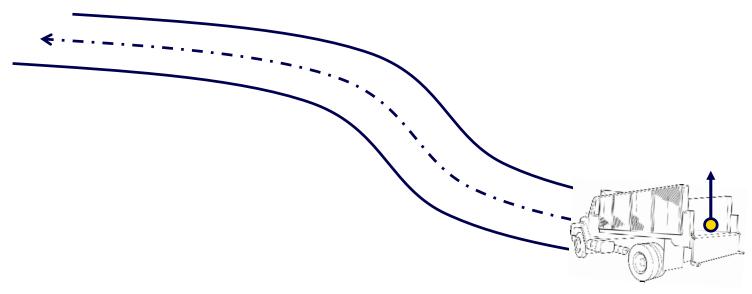
Field sampling with an array of (fixed) sensors





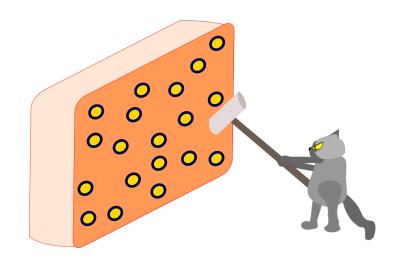
- We would like to address two-dimensional fields as well
 - ♦ **Key issues:** multidimensional aliasing, quantization, noise
 - ♦ Signal structure: smooth, bandlimited, physics based

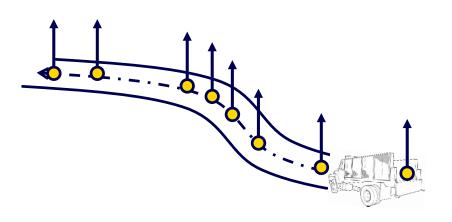
Spatial sampling using vehicles



- ♦ Sampling with moving vehicles can be used as well!
 - ♦ **Key issues:** nonuniform vehicle speeds, imprecise location, noise quantization, temporal variation
 - ♦ Signal structure: bandlimited, smooth

Spatial sampling with "unknown" location



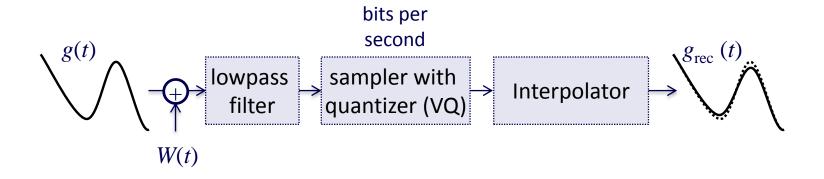


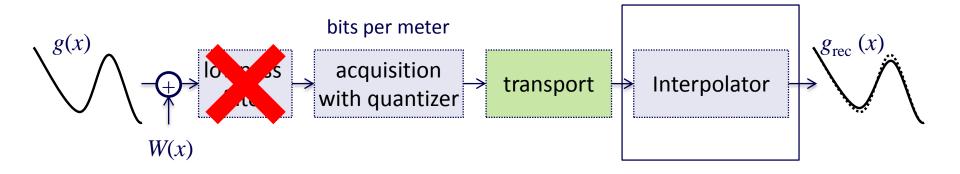
♦ Sampling with fixed array of randomly deployed sensors:

♦ Key issues: nonuniform unknown locations, quantization, noise, temporal variation

♦ Signal structure: bandlimited, smooth

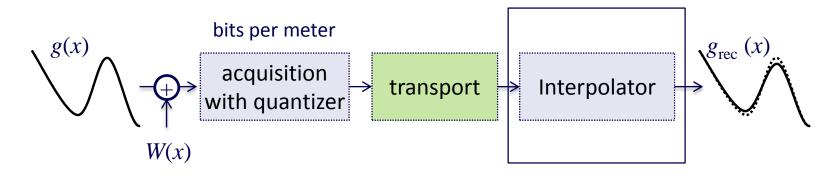
Sampling versus spatial (distributed) sampling





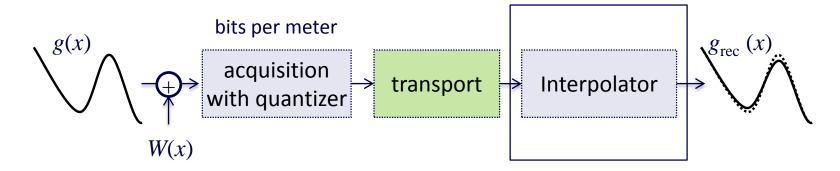
- ♦ Spatial field cannot be prefiltered due to distributed nature of sampling
- ♦ Field samples have to be directly acquired (and scalar quantized)

Acquiring high-precision field snapshots



- Bandlimited or smooth nonbandlimited fields will be considered
- ♦ A higher sampling rate (than "essential" Nyquist rate) will combat aliasing and noise oversampling
- ♦ Distortion would decrease with quantizer precision **precision**
- ♦ Sampling location models will include deterministic (and known) locations and statistical (and unknown) locations
- ♦ Transport will not be addressed

The tutorial roadmap

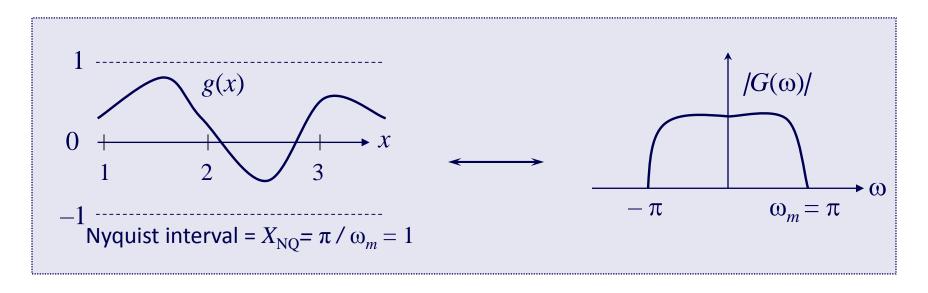


- ♦ Three part tutorial which deals with
 - Sampling with a fixed grid of sensors without measurement noise –
 tradeoff between quantization and oversampling for smooth fields
 - Sampling with fixed grid of sensors with measurement noise –
 tradeoff between oversampling, quantization, and distortion
 - Sampling with unknown but statistically distributed sample locations
 - tradeoff between oversampling and distortion

Sampling with a fixed grid of sensors
without measurement noise –
tradeoff between quantization and
oversampling

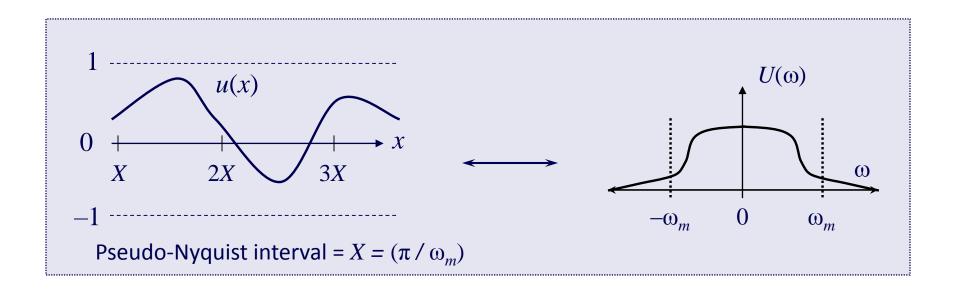
Deterministic bandlimited field model

- ♦ 1-D real and bounded: |g(x, t)| < 1 (normalized)
- ♦ Fixed temporal snapshot, i.e., consider $g(x) \equiv g(x, t_0)$
- \diamond Spatially bandlimited: spatial Nyquist period, $X_{NO}=1$
- ♦ Finite energy in L^2 sense (over x)
- ♦ Bernstein's inequality: $|g'(x)| \le \omega_m ||g||_{\infty} = \pi$



Deterministic non-bandlimited field model

- ♦ 1-D, real, bounded: |u(x, t)| < 1 (normalized)
- \Diamond Fixed temporal snapshot, i.e., consider $u(x) \equiv u(x, t_0)$
- \diamond Decaying spectrum after a certain (fixed) bandwidth, formally $\int_{\omega} |\omega U(\omega)| d\omega < \infty$
- ♦ Finite energy in L^2 sense (over x)



Distortion criteria

♦ Maximum pointwise reconstruction error: $D = \sup_{x} / g(x) - g_{rec}(x) / g(x)$



This distortion can be extended to other error criteria, e.g., normalized L^{ρ} errors

Part 1: Organization

- Nyquist-style sampling for smooth fields
- Sampling with single-bit sensors
- ♦ Bit-conservation principle
- Comments on
 - sampling of multi-dimensional field, and
 - ♦ increase in aliasing (with time) in physical fields

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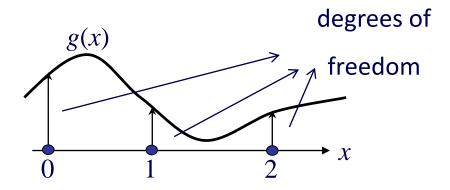
Shannon interpolation formula and stability

For g(x) bandlimited with $\omega_m = \pi$ it follows that

$$g(x) = \sum_{i = -\infty}^{\infty} g(i) \operatorname{sinc} (x - i)$$



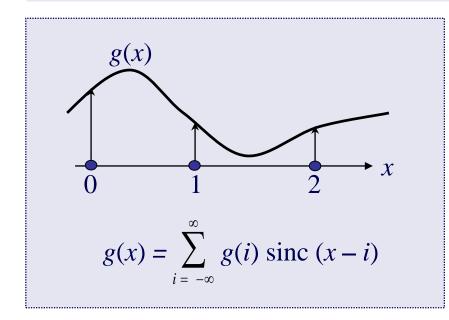
 $g(x) = \sum_{i=-\infty}^{\infty} g(i) \operatorname{sinc}(x-i)$ The Shannon-Whittaker-Kotelnikov interpolation formula



The kernel sinc(x) is square integrable but not absolutely integrable,. This leads to instability in reconstruction

$$|\epsilon_i| \le \varepsilon$$
 and $\hat{g}(x) = \sum_{i = -\infty}^{\infty} \{g(i) + \varepsilon_i\} \quad \frac{\sin \pi(x - i)}{\pi(x - i)}$ do not imply $|g(x) - \hat{g}(x)| \le O(\varepsilon)$

Nyquist sampling and reconstruction



♦ **[Shannon's theorem]** The signal g(x) can be reconstructed from samples taken at points $\{iX_{NO}\}$ where i is an integer

$$g(x) = \sum_{i = -\infty}^{\infty} g(i) \operatorname{sinc} (x - i)$$

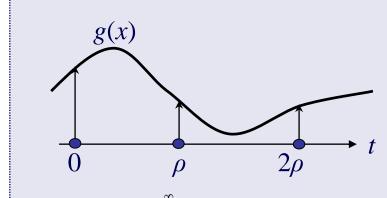
 \diamond In practice, the samples g(i) will be quantized (say using) k-bit uniform scalar quantizer $Q_k(.)$

Quantization error: $|g(i) - Q_k(g(i))| \le 2^{-k}$

Field reconstruction: $g_{rec}(x) = \sum_{i=-\infty}^{\infty} Q_k(g(i)) \operatorname{sinc}(x-i)$

Distortion: $D = \sup_{x} /g(x) - g_{rec}(x)/is$ unbounded

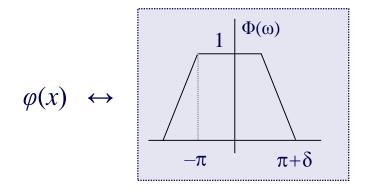
Bandlimited fields: stable Nyquist sampling



$$g(x) = \sum_{i = -\infty}^{\infty} g(i\rho) \varphi(x - i\rho)$$

Stability: $C = \sup_{x = -\infty} \sum_{i = -\infty}^{\infty} / \varphi(x - i\rho) / < \infty$

 \diamond Samples are uniformly spaced slightly closer than the Nyquist points (ho < 1)



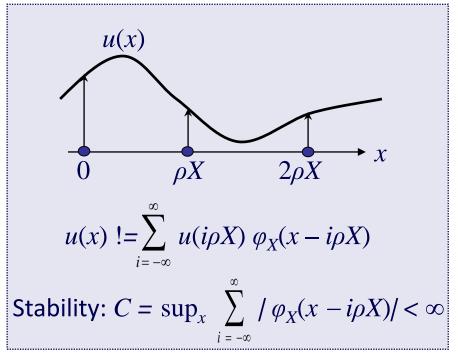
 \diamond Samples are quantized using a k-bit uniform scalar quantizer $Q_k(.)$

Quantization error: $|g(i\rho) - Q_k(g(i\rho))| \le 2^{-k}$

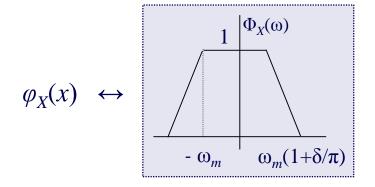
Field reconstruction: $g_{\text{rec}}(x) = \sum_{i=-\infty}^{\infty} Q_k(g(i\rho)) \varphi(x-i\rho)$

Error decay profile: $D \le C 2^{-k}$

Nonbandlimited fields: pseudo-Nyquist (PN) sampling



♦ Samples are uniformly taken, at every $X = \pi/W$ meters (slightly closer for stability)



 \Diamond k-bit uniform scalar quantizer $Q_k(.)$

Quantization error: $|u(i\rho X) - Q_k(u(i\rho X))| \le 2^{-k}$

Signal reconstruction:
$$u_{\text{rec}}(x) = \sum_{i=-\infty}^{\infty} Q_k(u(i\rho X)) \varphi_X(x - i\rho X)$$

Distortion profile is more involved due to aliasing effects!

PN sampling distortion

Proposition: For non-bandlimited signals u(x), in the PN sampling setup it can be shown that [Kumar, Ishwar, Ramchandran'2010]

$$|u(x)-u_{\rm rec}(x)| \leq A \ 2^{-k} \ + B \int_{\omega>\omega m} |U(\omega)| \ {\rm d}\omega$$
 quantization part aliasing part

Insights and interpretations:

- \diamond Under the signal model, the aliasing term $\int_{\omega>\omega m}|U(\omega)|\;\mathrm{d}\omega$ decreases to zero as W increases. Recall that $X=\pi/\omega_m$
- \diamond As k increases, aliasing part dominates. As ω_m increases, quantization dominates
- \Diamond The best strategy is to scale (ω_m, k) together to infinity for sending distortion to zero

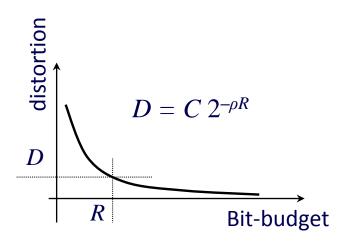
Nyquist-style sampling distortions

Distortion: $D = \sup_{x} |g(x) - g_{rec}(x)|$ or

$$D = \sup_{x} |u(x) - u_{\text{rec}}(x)|$$

For bandlimited fields:

$$D = C 2^{-k} = C 2^{-\rho R}$$

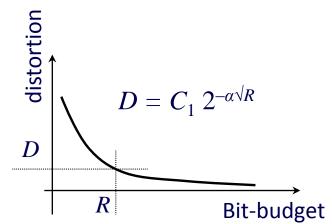


Bit-rate: *k* bits/Nyquist-period or *k* bits/Pseudo-Nyquist period

For non-bandlimited fields:

The distortion depends on spectral decay. For example, if $|U(\omega)| < c_1$ $\exp(-a/\omega|)$, then $D < C_1 2^{-\alpha \sqrt{R}}$

$$|u(x) - u_{\text{rec}}(x)| \le A 2^{-k} + B \int_{\omega > \omega m} |U(\omega)| d\omega$$



Comments on the Nyquist-style distortions

Implications:

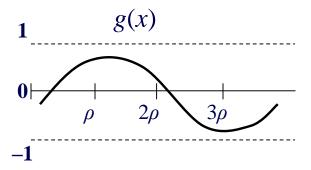
- \Diamond To decrease the distortion R and hence k must be increased, and expensive and power draining quantizers will be required
- Optimality: The exponential distortion-rate for bandlimited fields is optimal (in an order sense) [Daubechies et al.'2006]

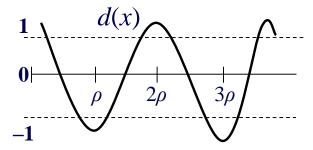
♦ Can these (order) optimal distortion-rate tradeoffs be obtained with a sampling method tailored towards low(est) precision quantizers?

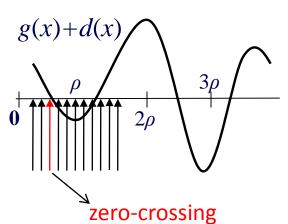
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1-bit dithered sampling [Cvetkovic & Daubechies'00]

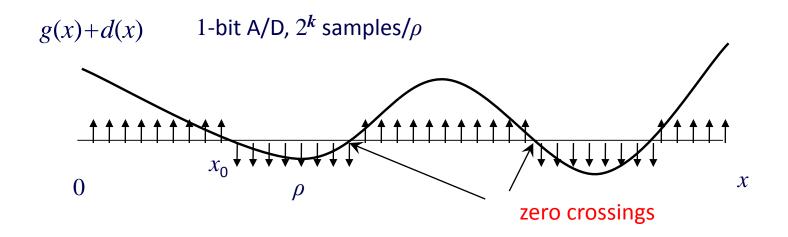






- ♦ A known dither field forces a zero-crossing in every (Pseudo) Nyquist interval
- $\diamond 2^k$ one-bit quantizers spaced $\tau = \rho/2^k$ apart => k-bit spatial resolution
- ♦ *k* bits per Nyquist interval are required to index the location of the **first** zero-crossing
- ♦ By design, the slope of dither field is bounded
- \diamond Recall that g'(x) is finite because field is bandlimited
- \diamond Similar technique works for non-bandlimited fields with ρ scaled to ρX

1-bit dithered sampling: sample accuracy



Sample spacing: $\tau = \rho/2^k$

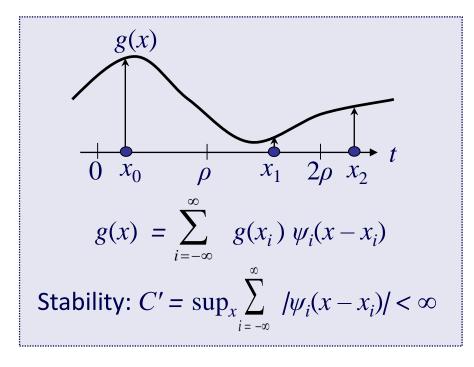
Bounded slope of the smooth field and the dither imply that

if $g_{\text{dith, est}}(x_0) = -d(x_0)$, then for bandlimited fields

$$|g(x_0) - g_{\text{dith, est}}(x_0)| \le ||g'(x) + d'(x)||_{\infty} \tau/2$$

= $((\pi + \Delta)\rho/2) \frac{2^{-k}}{2}$

1-bit dithered sampling distortion: bandlimited fields



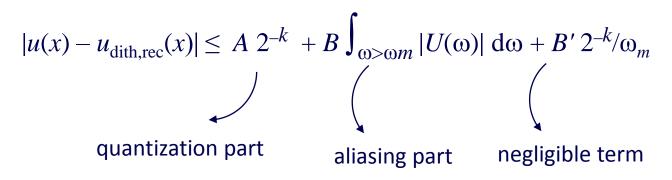
If
$$|g(x_i) + d(x_i)| < ((\pi + \Delta)\rho/2) 2^{-k}$$
 and
$$g_{\text{dith, rec}}(x) = \sum_{i=-\infty}^{\infty} -d(x_i) \psi_i(x-x_i), \text{ then}$$

the distortion decay is: $D \le C' 2^{-k}$

[Cvetkovic & Daubechies'00]

Corresponding result for nonbandlimited fields

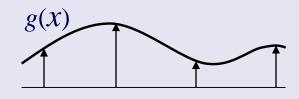
Proposition: For non-bandlimited signals u(x), in the 1-bit dithered sampling setup it can be shown that [Kumar, Ishwar, Ramchandran'2010]



Example: (exponentially decaying spectrum) The distortion depends on spectral decay. For example, if $|U(\omega)| < c_1 \exp(-a/\omega|)$, then $D < C_2 2^{-\alpha \sqrt{R}}$

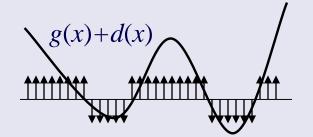
Two extreme scenarios

k-bit A/D, 1 sample per Nyquist



k-bit Nyquist sampling

1-bit A/D, 2^k samples per Nyquist



1-bit dithered oversampling

Similar results are observed for smooth non-bandlimited fields

Question: Can we trade-off between the number of samples/Nyquist and the quantizer-precision for a given (R, D) pair?

Part 1: Organization

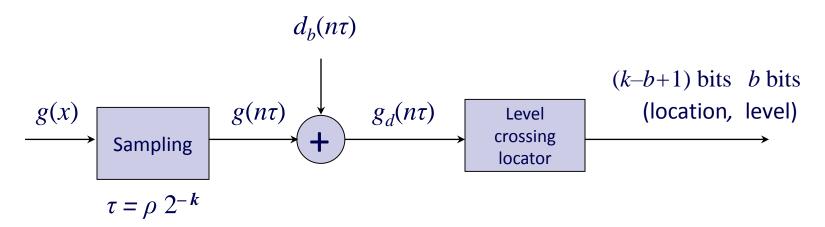
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b-bit dithered oversampling [Kumar-Ishwar-Ramchandran'03]

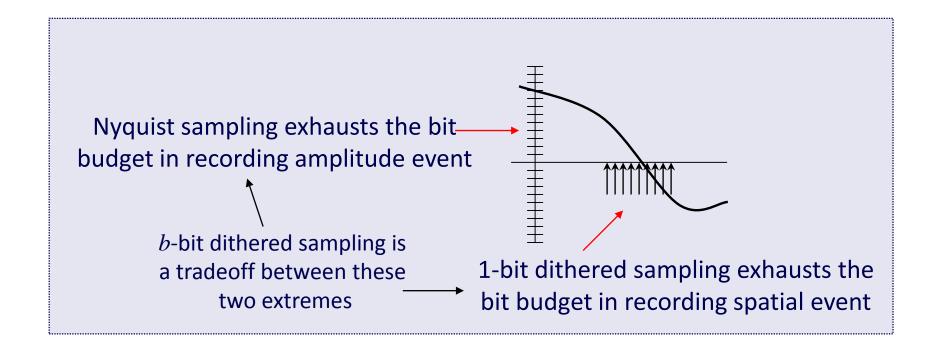
- ♦ 1 level
- \diamond Smooth dither: d(x)
- \diamond zero crossing in $(0, \rho)$
- time-instant of crossing

- \diamond 2^b-1 levels
- \diamond Smooth dither: $d_h(x)$
- \diamond level crossing in $(0, \rho/2^{(b-1)})$
- ♦ (location, level) of crossing

Same distortion-rate characteristics as in the 1-bit dithered sampling case

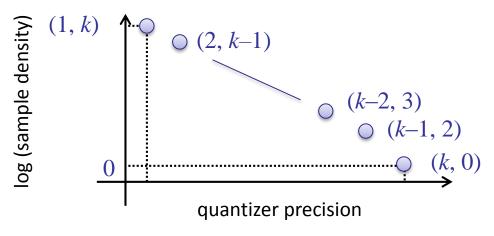


Interpretation



Bit-conservation principle [Kumar-Ishwar-Ramchandran'03]

``Conservation of bits'' principle: Let k be the number of bits available per Nyquist interval. For each $1 \le b < k$ there exists a sampling scheme with 2^{k-b+1} , b-bit samples per Nyquist-interval that achieves a distortion of the order of $O(2^{-k})$



For non-bandlimited fields, since our results are not known to be optimal, it results in a oversampling/quantization trade-off law

Note:

 $D \sim O(1/\text{poly}(R_{Nvquist}))$ for 1-bit Σ - Δ conversion versus

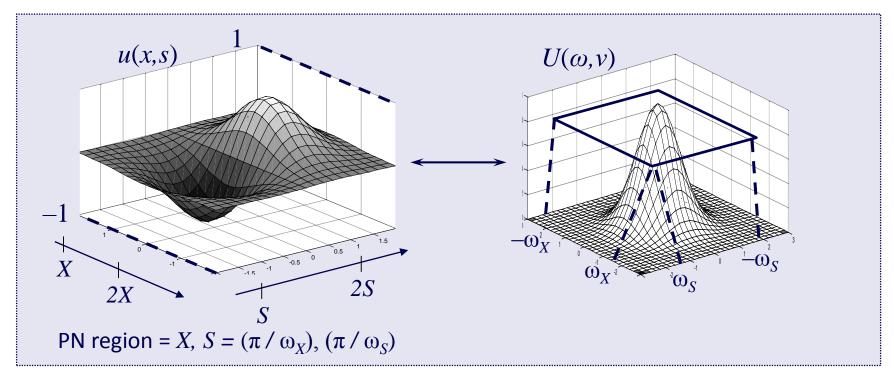
 $D \sim O(1/\exp(R_{Nyquist}))$ for Nyquist sampling and b-bit dithered sampling

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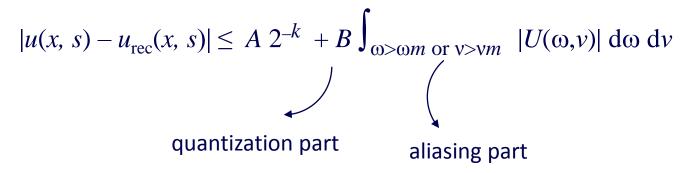
Two-dimensional field model

- ♦ 2-D, real, bounded: |u(x, s)| < 1 (normalized)
- \Diamond Fixed temporal snapshot, i.e., consider $u(x, s) \equiv u(x, s, t_0)$
- \diamond Decaying spectrum after a certain (fixed) bandwidth, formally $\int_{\omega} |\omega U(\omega,v)| \mathrm{d}\omega < \infty$
- ♦ Finite energy in L^2 sense (over x, s)



What about two-dimensional fields?

Main Result: For non-bandlimited fields $u(x, s) \equiv u(x, s, t_0)$, with k information-bits in every PN interval (rectangle), it can be shown that there is a reconstruction $u_{\text{rec}}(x, s)$ [Athawale-Kumar'2012]



This result requires that field is bounded and one sensor with k-bits/sample or 2^k sensors with 1-bit/sample are available

Acquisition of evolving physical fields



- ♦ Many spatial phenomena result in a smooth field due to underlying physical laws (temperature, humidity, pollution)
- ♦ A Nyquist-style sampling approach is natural for such field's acquisition

At any time t_0 , recall that sampling with aliasing results in

$$|u(x, t_0) - u_{\text{rec}}(x, t_0)| \le A 2^{-k} + B \int_{\omega > \omega_{\text{m}}} |U(\omega, t_0)| d\omega$$

Will this aliasing error term increase with time when a physical field evolves according to a partial differential equation based spatio-temporal law?

Constant coefficient PDE based evolution

Our work addresses constant coefficient partial differential equation based evolution of physical field u(x, t), with enough initial conditions:

$$a_2 u_{tt}(x, t) + a_1 u_t(x, t) + a_0 u(x, t) = b_1 u_x(x, t) + b_2 u_{xx}(x, t);$$

$$u(x, 0) = u_0(x); \quad u_t(x, 0) = u_1(x);$$

The spatial Fourier spectrum of u(x, t) is obtained using transform domain

$$a_2 U_{tt}(\omega, t) + a_1 U_t(\omega, t) + (a_0 - jb_1\omega + b_2\omega^2)U(\omega, t) = 0$$
$$U(\omega, 0) = U_0(\omega); \quad U_t(\omega, 0) = U_1(\omega);$$

At this point, it becomes a pole-analysis (RHP) problem as a function of frequency and can be solved using Agashe's algorithm [Sharma-Kumar'2015]

For the second order PDE above, assuming a_2 = 1 without loss of generality

$$a_1 > 0, a_0 > 0, b_2 > (b_1^2/a_1^2)$$

Summary of results

[Ishwar, Kumar, and Ramchandran'11]: For bounded bandlimited signals (and stationary bandlimited process in the almost sure sense),

```
      ♦ Target distortion
      = D

      ♦ 1-bit sample density
      = O(1/D)

      ♦ Bit-rate per Nyquist
      = O(|\log D|)
```

[Kumar, Ishwar, and Ramchandran'10]: For bounded smooth non-bandlimited signals distortion-rate upper bounds can be computed, e.g., for signals with exponentially decaying spectra,

```
      ♦ Target distortion
      = D

      ♦ 1-bit sample density
      = O(|\log D|/D) (per unit time)

      ♦ Bit-rate per unit time
      = O(|\log D|^2)
```

Summary of results

[Athawale and Kumar'2012] For bounded two dimensional smooth fields, upper bounds on distortion were computed for Nyquist-style sampling and single-bit sensor assisted sampling

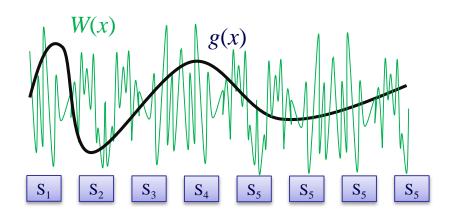
[Sharma and Kumar'2015] Evolution of aliasing-error term in sampling of non-bandlimited fields was examined. A procedure, using techniques from control theory, was established to determine increase in the aliasing error term with time for linear constant coefficient PDEs

For the second order PDE above, assuming a_2 = 1 without loss of generality

$$a_1 > 0, a_0 > 0, b_2 > (b_1^2/a_1^2)$$

Sampling with fixed grid of sensors with measurement noise – tradeoff between oversampling and distortion (precision-indifference)

Sampling bandlimited field in Gaussian noise



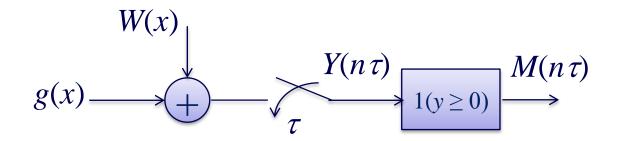
Consider an array of sensors sampling a bandlimited field in additive and independent Gaussian (measurement) noise. The noise variance is finite

In particular, acquisition with full precision samples and acquisition with single-bit samples will be compared for maximum (over x) mean-squared error W(x) = W(x) =

Theoretical abstraction of the problems

These sampling problems can be abstracted into the following

g(x) + W(x) is a field to be sampled through precision-limited or single-bit quantizers (comparators)



We will assume that g(x) is bandlimited in a finite bandwidth and W(x) is an additive independent Gaussian noise process

Part 2: Organization

- ♦ Introduction to the problem
- ♦ Field/signal model
- Insights into main result using degrees of freedom
- ♦ Analysis of proposed single-bit quantization scheme
- Extensions and future work

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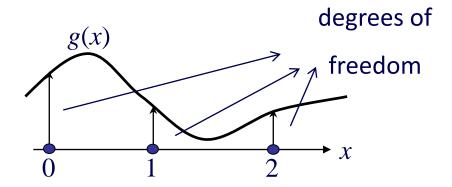
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 $g(x) = \sum_{i=-\infty}^{\infty} g(i) \operatorname{sinc}(x-i)$ The Shannon-Whittaker-Kotelnikov interpolation formula



The kernel sinc(x) is square integrable but not absolutely integrable,. This leads to instability in reconstruction

$$/\varepsilon_i/\le \varepsilon$$
 and $\hat{g}(x) = \sum_{i=-\infty}^{\infty} \{g(i) + \varepsilon_i\} \frac{\sin \pi(x-i)}{\pi(x-i)}$ do not imply $|g(x) - \hat{g}(x)| \le O(\varepsilon)$

Zakai-sense bandlimited signal model

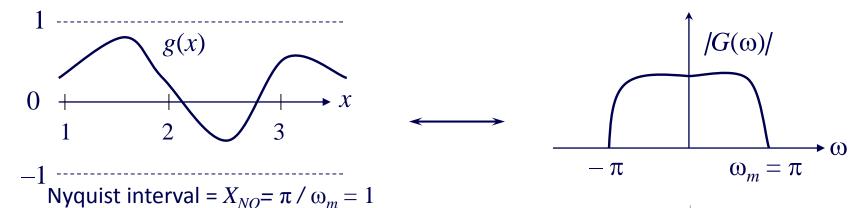
Define $\phi(x)$ as follows for $\lambda > 1$ and $a = (\lambda - 1)/2$ $\phi(x) = \frac{1}{\pi a x^2} \sin((\pi + a)x) \sin(ax)$ $\phi(0) = 1 + \frac{a}{\pi}$ $\frac{a}{\pi}$ $\frac{a}{\pi}$

A subset of Zakai class of bandlimited signals is our signal model

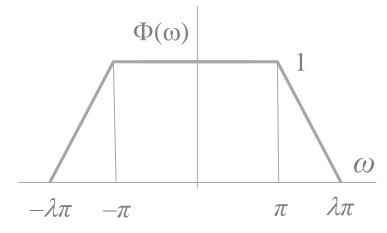
$$BL = \{g(x): |g(x)| \le 1 \text{ and } g(x) \bigstar \phi(x) = g(x), \text{ for all } t \text{ real} \}$$

The kernel $\phi(x)$ is square and absolutely integrable, which aids in worst-case or pointwise error analysis

$L^2(R)$ bandlimited \subset Zakai bandlimited



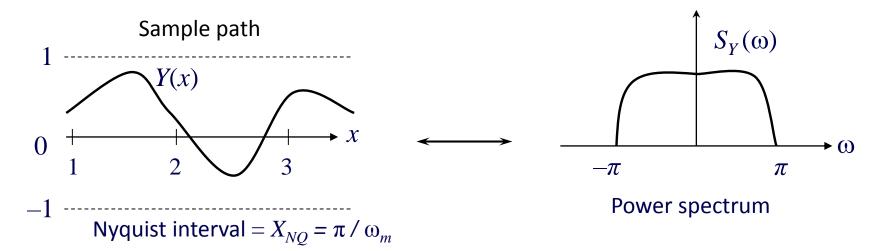
- ♦ 1-D real, continuous, and |g(x)| < 1
- ♦ Nyquist period, $X_{NO} = 1$
- \Diamond Finite energy in L^2 sense



Then g(x) belongs to Zakai class of bandlimited signals since

$$g(x) \star \phi(x) = FT^{-1}[G(\omega)\Phi(\omega)] = FT^{-1}[G(\omega)] = g(x)$$
, for all x real

Stationary bandlimited Zakai bandlimited



- ♦ 1-D, real valued, wide-sense stationary signals with amplitude sample paths bounded by 1.
- \Diamond Autocorrelation function is finite-energy bandlimited with $T_{NQ}=1$
- ♦ See [Zakai'65] and [Masry'76],

$$Y(x) = Y(x) \star \phi(x),$$

almost surely for WSS bandlimited Y(x)

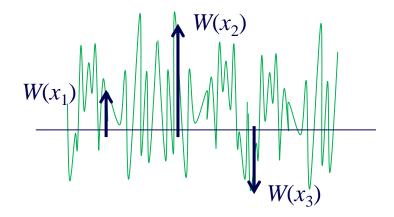
Properties of Zakai sense bandlimited signals

- Any result that applies to bounded-amplitude Zakai sense bandlimited signals will also apply to bounded-amplitude finite energy bandlimited signals as well as bounded stationary bandlimited signals
- Since $\phi(x)$ is smooth and absolutely integrable, $g(x) = g(x) \star \phi(x)$ can be used to establish smoothness of g(x)
- \diamond Zakai sense bandlimited signals admit a sampling theorem with a stability factor ho < 1. We have

$$g(x) = \lambda \sum_{i \in \mathbb{Z}} g\left(\frac{i}{\lambda}\right) \phi\left(x - \frac{i}{\lambda}\right)$$

Noise model and mean-squared distortion

The noise W(x) is assumed to be an independent Gaussian process. That is, $W(x_1), W(x_2), ..., W(x_n)$ are independent and identically distributed $N(0, \sigma^2)$



For example, $W(x_1)$, $W(x_2)$, $W(x_3)$ are independent for any x_1, x_2, x_3

Distortion considered for statistical signals is maximum mean-squared error

$$D_{\text{rec}} := \sup_{x \in \mathbb{R}} D_{\text{rec}}(x) = \sup_{x \in \mathbb{R}} \mathbb{E} \left[\widehat{G}_{\text{rec}}(x) - g(x) \right]^2$$

Part 2: Organization

- Introduction to the problem
- ♦ Field/signal model
- Insights into main result using degrees of freedom
- Analysis of proposed single-bit quantization scheme
- Extensions and future work

Estimation of a constant from one reading

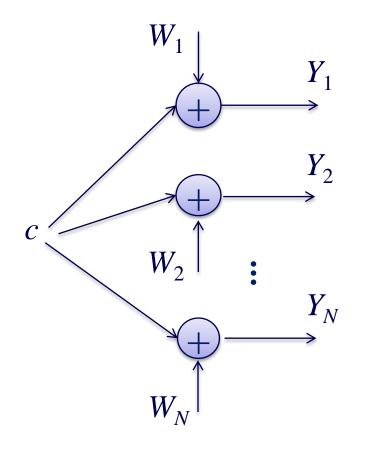
Consider the problem of estimating a bounded constant (one degree of freedom) in one reading with additive Gaussian noise



There will be a mean-squared error $\geq \sigma^2$ regardless of the procedure adopted (see Cramer-Rao lower bound)

Oversampling is needed to reduce the mean-squared error

Estimation of a constant with oversampling



♦ Now consider the problem of estimating a bounded constant (one degree of freedom) in additive independent (i.i.d.) Gaussian noise

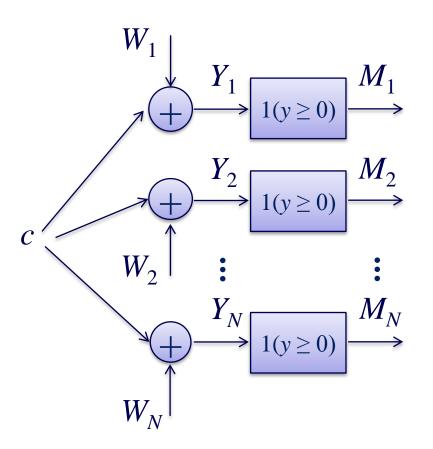
$$Y_1 = c + W_1, ..., Y_N = c + W_N$$

- \Diamond It is known that the best mean-squared error estimate is the avg of $Y_1, Y_2, ..., Y_N$
- ♦ And mean-squared error between $(Y_1 + ... Y_N)/N$ and c is O(1/N)

Unquantized samples, oversampling by N, and mean-squared error is O(1/N)

Estimation and quantization (nonlinearity)

Now consider the same problem in the presence of single-bit quantization



$$M_1 = 1(c + W_1 \ge 0), M_2 = 1(c + W_2 \ge 0),$$

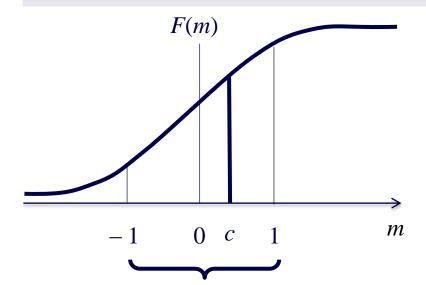
..., $M_N = 1(c + W_N \ge 0)$

- ♦ These variables are i.i.d.

 Bernoulli(F(c)), where F(x) is the cumulative distribution function of W
- \diamond It is known that the average of $M_1, M_2,$..., M_N converges with variance O(1/N) to F(c)

Quantized samples, oversampling by N, and mean-squared error in F(c) is O(1/N)

The delta-method



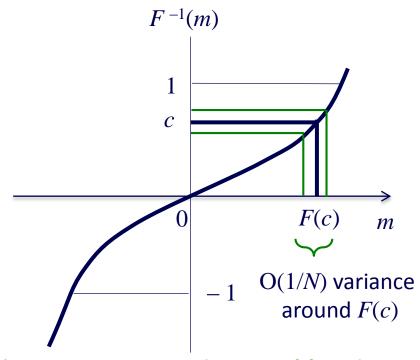
bounded interval in which c belongs

If $F^{-1}(m)$ has a finite slope, then

$$F^{-1}[(M_1 + \ldots + M_N)/N]$$
 converges to

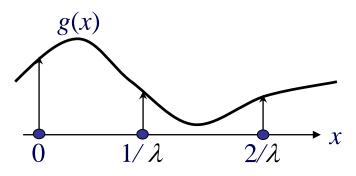
$$F^{-1}[F(c)] = c$$
 with a variance of $O(1/N)$

An estimate for c is desired, but an estimate for F(c) is present with small variance of O(1/N)



Thus "precision indifference" holds while estimating one degree of freedom in Gaussian noise

Noisy samples and bandlimited signals



$$g(x) = \lambda \sum_{i \in \mathbb{Z}} g\left(\frac{i}{\lambda}\right) \phi\left(x - \frac{i}{\lambda}\right)$$

- \diamond Samples are uniformly spaced slightly closer than the Nyquist points ($\lambda > 1$)
- ♦ Thus, there is one degree of freedom every Nyquist interval in g(x)

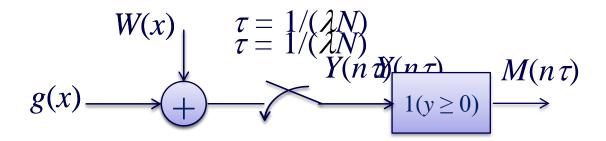
 \Diamond If we oversample g(x) + W(x) by a factor of N, there are N noisy reading for each degree of freedom on an average

 \Diamond Thus we <u>expect</u> optimal distortion to be O(1/N) with perfect samples!

Key result that will be shown next

A distortion of O(1/N) is achievable with single-bit quantized samples!

This improves the previously known bound of $O(1/N^{2/3})$ [Masry 1981]



The Zakai class of bandlimited signals will be the signal model

$$BL = \{g(x): |g(x)| \le 1 \text{ and } g(x) \neq \phi(x) = g(x), \text{ for all } x \text{ real} \}$$

The results will apply to finite energy bandlimited signals as well as stationary bandlimited signals

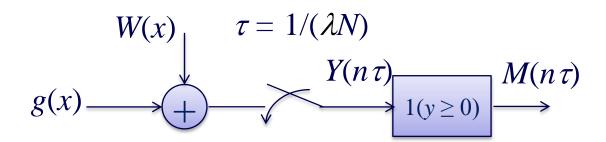
Related work

- [Masry'1981] Single-bit quantization of smooth signals, with additive noise as a dither. His analysis results in an mean-squared bound of $O(1/N^{2/3})$
- ♦ [Wang-Ishwar'2009] and [Masry-Ishwar'2009] Acquisition of a finite-support field in bounded noise. Mean-squared error bounds were established

Part 2: Organization

- ♦ Introduction to the problem
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- ♦ Extensions and future work

Interpolation of quantized samples



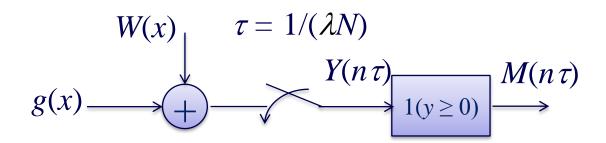
Define an interpolation from the quantized single-bit samples $M(n\tau)$

$$H_N(x) = \tau \sum_{n=-\infty}^{\infty} (M(n\tau) - \frac{1}{2}) \phi(x - n\tau)$$

Note that E[M(x)] = F(g(x))

Smoothness
$$\tau \sum_{n=-\infty}^{\infty} (M(n\tau) - \frac{1}{2}) \phi(x - n\tau) \qquad \tau \sum_{n=-\infty}^{\infty} (F(g(n\tau)) - \frac{1}{2}) \phi(x - n\tau) \quad (F(g(x)) - \frac{1}{2}) \star \phi(x)$$

Interpolation of quantized samples



Remember that

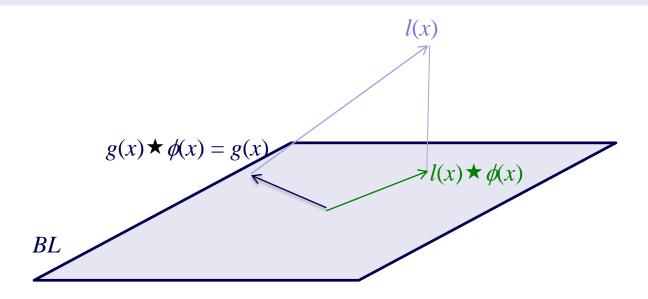
$$H_N(x) = \tau \sum_{n=-\infty}^{\infty} (M(n\tau) - \frac{1}{2}) \phi(x - n\tau)$$

Proposition: Let $l(x) = (F(g(x)) - \frac{1}{2})$ and $H_N(x)$ be as defined above. Then,

$$\sup_{x \in \mathbb{R}} \mathbb{E}\left[|H_N(x) - l(x) \star \phi(x)|^2 \right] \le \frac{C_2}{N}$$

where C_2 does not depend on g(x)

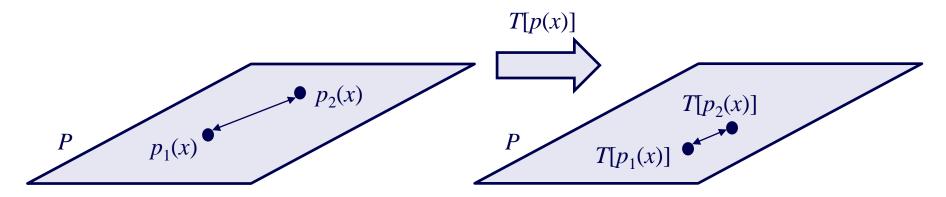
Invertibility of the limit



For the set BL the signal $l(x) \neq \phi(x)$ is invertible and g(x) can be obtained uniquely from it (in a pointwise or L^{∞} sense). The proof follows using Banach's contraction theorem

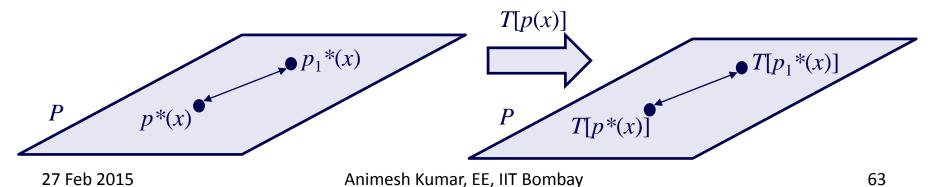
 $L^2(R)$ version of this problem has been considered by Landau and Miranker'1961. It cannot be used directly since statistical noise is not in L^2

Banach's contraction theorem

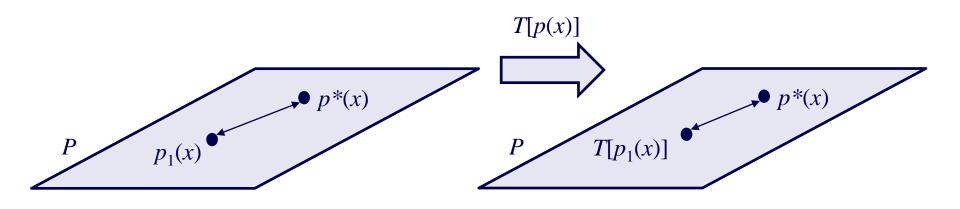


Ingredients: Banach's contraction theorem needs a closed set P, a map T, a distance metric $\mathrm{dist}(p_1,p_2)$ and contraction for any $p_1(x), p_2(x)$ in P $\mathrm{dist}(T[p_1],T[p_2]) \leq \alpha \, \mathrm{dist}(p_1,p_2) \text{ with } 0 < \alpha < 1$

Result: Then T[p(x)] = p(x) has a unique solution $p^*(x)$ in P.



Banach's contraction theorem (contd.)



Fact: $p_i(x) = T[p_{i-1}(x)]$ sets up a recursive procedure to approach $p^*(x)$

And
$$p*(x) = p_0(x) + [p_1(x) - p_0(x)] + [p_2(x) - p_1(x)] + [p_3(x) - p_2(x)] + \dots$$

= $p_0(x) + [p_1(x) - p_0(x)] + T[p_1(x) - p_0(x)] + T^2[p_1(x) - p_0(x)] + \dots$

Bandlimited space and projection

Recall, for g(x) bandlimited with $\omega_m = \pi$ it is known that

$$g(x) = \sum_{i=-\infty}^{\infty} g(l) \frac{\sin \pi(x-i)}{\pi(x-i)}$$

The kernel $sinc(x) := sin(\pi x)/\pi x$ is square integrable and its shifts span the set of square integrable bandlimited signals

For any square integrable signal y(x)

$$y(x) \star \frac{\sin(\pi x)}{\pi x} = FT^{-1}[Y(\omega) \cdot \mathbb{1}(|\omega| \le \pi)]$$

This convolution is a **projection**, in the squared error norm, on the space of signals bandlimited to $\omega_m=\pi$

Landau and Miranker's contraction formula

Consider L^2 - $BL = \{g(x): G(\omega) \text{ with support on } [-\pi, \pi]\}$

For this class of signal, the following fixed-point and recursion formula leads to g(x) from $h(x) = [F(g(x)) - \frac{1}{2}] \star \operatorname{sinc}(x)$

$$g(x) = \beta h(x) + (g(x) - \beta l(x)) \bigstar \operatorname{sinc}(x)$$

$$g_{i+1}(x) = \beta h(x) + (g_i(x) - \beta l_i(x)) \bigstar \operatorname{sinc}(x)$$
Recursion formula (Picard iteration)

Landau & Miranker [1961]

The technique works since L^2 -BL is a closed subset and there is a value of β for which the recursion formula is a contraction (Banach's contraction mapping theorem)

Landau and Miranker's recursion in pictures

$$g_0(x) = \beta h(x)$$

$$g_1(x) = \beta h(x) + (g_0(x) - \beta l_0(x)) \star \operatorname{sinc}(x)$$

$$g_2(x) = \beta h(x) + (g_1(x) - \beta l_1(x)) \star \operatorname{sinc}(x)$$

$$h(x) = l(x) \star \operatorname{sinc}(x)$$

$$g_0(x) \star \operatorname{sinc}(x)$$

$$g_0(x) \star \operatorname{sinc}(x)$$

$$g_0(x) \star \operatorname{sinc}(x)$$

$$g_1(x) \star \operatorname{sinc}(x)$$

$$g_2(x) \star \operatorname{sinc}(x)$$

$$g_1(x) \star \operatorname{sinc}(x)$$

$$g_2(x) \star \operatorname{sinc}(x)$$

Ingredients of contraction for our problem

Let $BL_{\rm bdd}$ be the set defined as

$$BL_{\mathrm{bdd}} = \{p(x): |p(x)| \le C_{\phi} \text{ and } p(x) \star [\rho \phi(x/\rho)] = p(x), \text{ for all } t \text{ real}\}$$

where $\rho \phi(x/\rho)$ has slightly larger bandwidth than $\phi(x)$

The distance metric is the maximum pointwise difference (L^{∞} error)

Define Clip[c] = sgn(c) if |c| > 1 and Clip[c] = c, otherwise

$$T[g(x)] = \operatorname{Clip} \left[\mu \, l(x) \star \phi(x) + [g(x) - \mu \, l(x)] \star \phi(x) \right] \star \phi(x)$$

$$\text{Fixed-point equation}$$

$$\text{Set } g_0(x) = 0 \text{ and}$$

$$g_{i+1}(x) = \operatorname{Clip} \left[\mu \, l(x) \star \phi(x) + [g_i(x) - \mu \, l_i(x)] \star \phi(x) \right] \star \phi(x)$$

$$\text{Recursion formula}$$

It turns out that there is a value of μ such that T is a contraction on BL_{bdd}

So g(x) can be obtained from l(x) by using T and recursion on BL_{bdd}

Final step of the proof

But $H_N(x)$ an approximation of $l(x) = F(g(x)) - \frac{1}{2}$ is available! However, contraction is stable to perturbations

The modified recursive map is

$$T[G_{i+1}(x)] = \text{Clip}\{\mu H_N(x) \star \phi(x) + [G_i(x) - \mu (F(G_i(x)) - 1/2) \star \phi(x)]\} \star \phi(x)$$

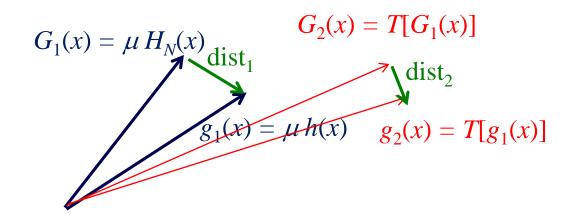
Theorem: Let $G_0(x) = 0$. Let $\hat{G}_{1\text{-bit}}(x)$ be the limit of $G_i(x)$. Then, the above recursion results in

$$D_{\text{1-bit}} := \sup_{x \in \mathbb{R}} \mathbb{E} \left[\widehat{G}_{\text{1-bit}}(x) - g(x) \right]^2 = O(1/N)$$

which establishes the precision-indifference principle for bandlimited signals in additive independent Gaussian noise

Picture for the final step of proof

 $H_N(x)$ an approximation of $l(x) = F(g(x)) - \frac{1}{2}$ is available. Contraction is stable to perturbations



By contraction property, ... $dist_3 \le \alpha dist_2 \le \alpha^2 dist_1$

Thus, by triangle inequality, the maximum error can be shown to be sum of all dist_i 's, or $\operatorname{dist}_1/(1-\alpha)$

Part 2: Organization

- ♦ Introduction to the problem
- ♦ Field/signal model
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- ♦ Extensions and future work

Precision indifference for polynomial fields

Field model: Consider the class of bounded polynomials with support on [-1, 1] and with a finite maximum degree. The field is observed with single-bit sensors having additive independent Gaussian noise in measurement

Main Result: There exists an estimate $V_{1-\mathrm{bit}}(x)$ for the polynomial field v(x)

such that

$$D_{1\text{-bit}} := \sup_{x \in [-1,1]} \mathbb{E} \left[\widehat{V}_{1\text{-bit}}(x) - v(x) \right]^2 = O(1/N)$$

which establishes the precision-indifference principle for polynomial fields in additive independent Gaussian noise

In review: sampling of polynomial signals on a finite support [Bhatt-Kumar'
(under review)]

Summary

For bounded-amplitude bandlimited fields sampled in the presence of (additive) independent Gaussian process with oversampling N and mean-squared distortion

Optimal distortion is expected to be

$$= O(1/N)$$

♦ Distortion achievable with single-bit quantized readings

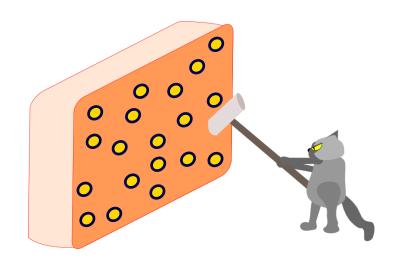
$$= O(1/N)$$

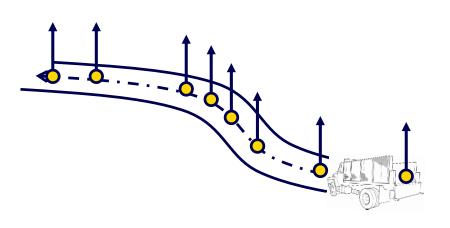
Future work

- \diamond Our estimate is not minimum risk. Fast algorithms for finding Maximum likelihood estimates, which will also be accurate up to O(1/N), will be useful
- Extension of these results to more classes of fields (FRI, finite-support, orthogonal spaces, non-bandlimited fields)

Sampling with unknown but statistically distributed sample locations – tradeoff between oversampling and distortion

Spatial sampling with "unknown" location





♦ Sampling with fixed array of randomly deployed sensors:

♦ Key issues: nonuniform unknown locations, quantization, noise, temporal variation

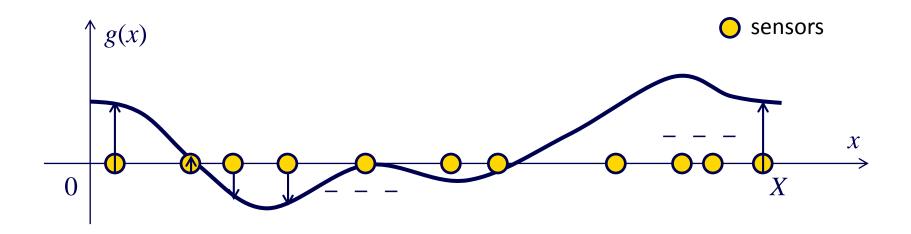
♦ Signal structure: bandlimited, smooth

Part 3: Organization

- ♦ Sampling model, field model, and distortion
- ♦ Field estimation without any knowledge of sampling location
- ♦ Field estimation when order of samples is known
- Field estimation with order of samples known in the presence of measurement noise
- ♦ Future work

Part 3: Organization

- ♦ Sampling model, field model, and distortion
- Field estimation without any knowledge of sampling location
- ♦ Field estimation when order of samples is known
- Field estimation with order of samples known in the presence of measurement noise
- ♦ Future work

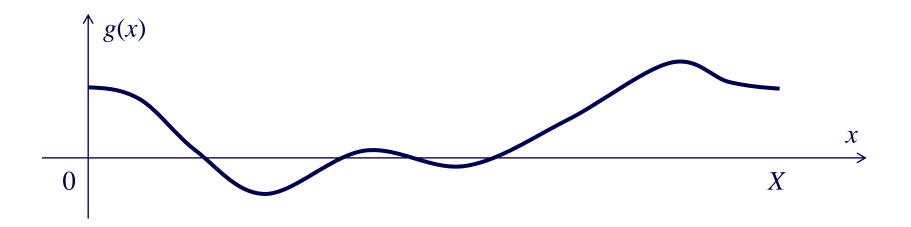


Motivated by the smart-dust paradigm, where a lot of sensors are "scattered" in a region, we consider **random** deployment of sensor for sampling the field

There are two possible scenarios:

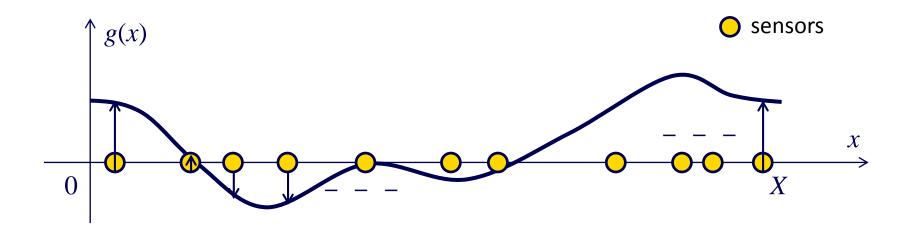
- When the sensor locations are random but known
- ♦ When the sensor locations are **unknown** but their statistical distribution is known

Spatial acquisition problem of interest



Consider the acquisition problem, where a smooth field in a finite interval has to be sampled or estimated

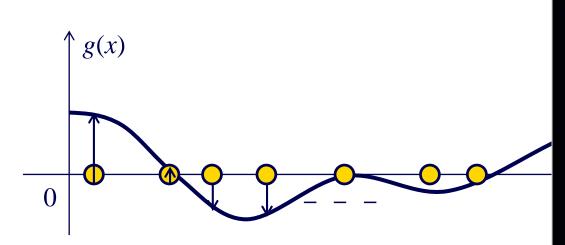
Example: acquisition of spatial fields with sensors



Motivated by the smart-dust paradigm, where a lot of sensors are "scattered" in a region, we consider **random** deployment of sensor for sampling the field

There are two possible scenarios:

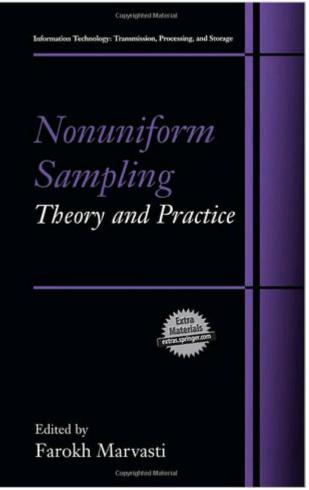
- When the sensor locations are random but known
- ♦ When the sensor locations are **unknown** but their statistical distribution is known

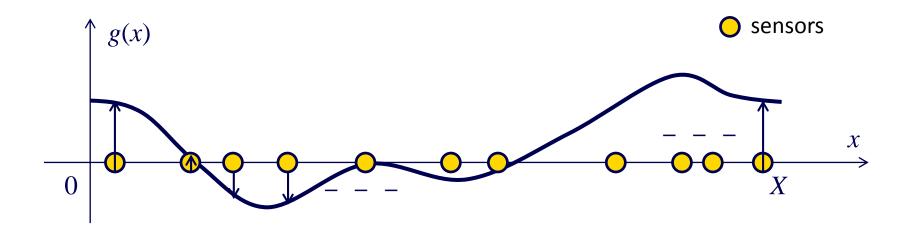


Motivated by the smart-dust paradigm, where a lot of region, we consider random deployment of sensor for There are two possible scenarios:

- When the sensor locations are random but kn

♦ When the sensor locations are **unknown** but t is known



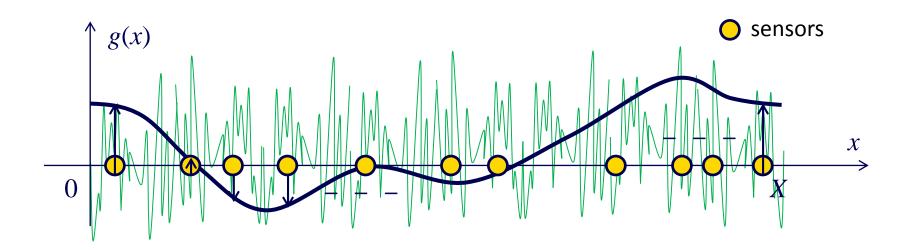


Motivated by the smart-dust paradigm, where a lot of sensors are "scattered" in a region, we consider **random** deployment of sensor for sampling the field

There are two possible scenarios:

- When the sensor locations are random but known
- ♦ When the sensor locations are **unknown** but their statistical distribution is known

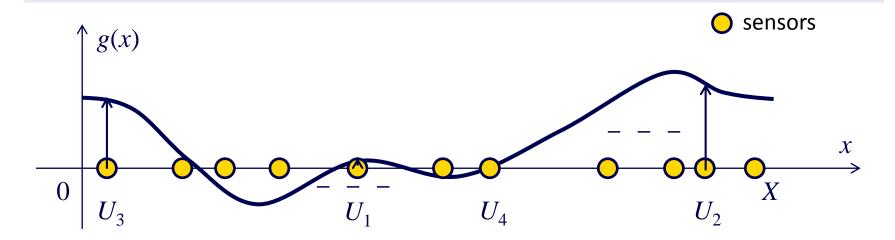
Field model with/without measurement noise



For the same model on random deployment of sensors for sampling the field with unknown sensor locations

- When the sensor measurements are not affected by noise
- When the sensor measurements are affected by additive noise with finite variance

Field and sensor-locations models

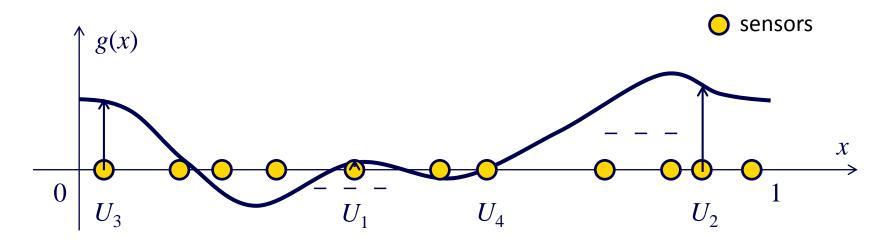


Sensor locations are **unknown** but their statistical distribution is known. For this work, $U_1^n = (U_1, U_2, ..., U_n)$ are i.i.d. Unif[0,X]

We assume that a periodic extension of the field g(x) is bandlimited, that is, g(x) is given by a finite number of Fourier series coefficients, (WLOG) $|g(x)| \le 1$, and X = 1

$$g(x) = \sum_{n=-b}^{b} a_n \exp(j2\pi nx)$$

Observations made and distortion criterion



 $G^T = (g(U_1), g(U_2), ..., g(U_n))$ is collected without the knowledge of $(U_1, U_2, ..., U_n)$

We wish to estimate g(x) and measure the performance of estimate against the average mean-squared error, i.e., if $\hat{G}(x)$ is the estimate then

$$D := \|\widehat{G} - g\|_2^2 := \int_0^1 |\widehat{G}(x) - g(x)|^2 dx$$

Main results

- ♦ A bandlimited field *cannot be* uniquely determined with (perfect) samples obtained at statistically distributed locations, even if the number of samples is infinite
- \Diamond If the **order** (left to right) of sample locations is known, a consistent estimate $\hat{G}(x)$ for the field of interest can be obtained
 - O Distortion and weak convergence results are established for this estimate $\hat{G}(x)$
 - O Distortion results are also established for an estimate of g(x) in the case when field is affected by additive independent noise with finite variance

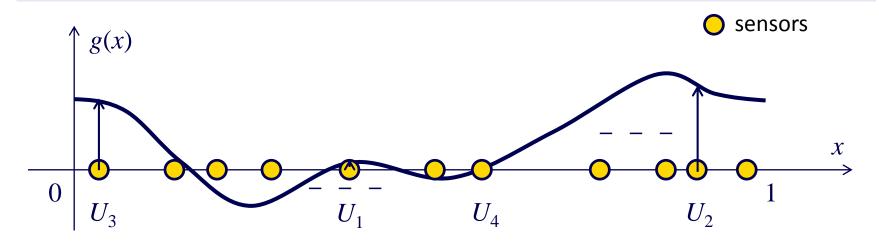
Related work

- ♦ Recovery of (narrowband) discrete-time bandlimited signals from samples taken at unknown locations [Marziliano and Vetterli'2000]
- ♦ Recovery of a bandlimited signal from a finite number of ordered nonuniform samples at unknown sampling locations [Browning'2007].
- ♦ Estimation of periodic bandlimited signals in the presence of random sampling location under two models [Nordio, Chiasserini, and Viterbo'2008]
 - Reconstruction of bandlimited signal affected by noise at random but known locations
 - Estimation of bandlimited signal from noisy samples on a location set obtained by random perturbation of equi-spaced deterministic grid

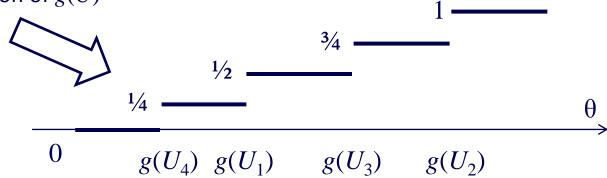
Part 3: Organization

- ♦ Sampling model, field model, and distortion
- ♦ Field estimation without any knowledge of sampling location
- ♦ Field estimation when order of samples is known
- Field estimation with order of samples known in the presence of measurement noise
- ♦ Future work

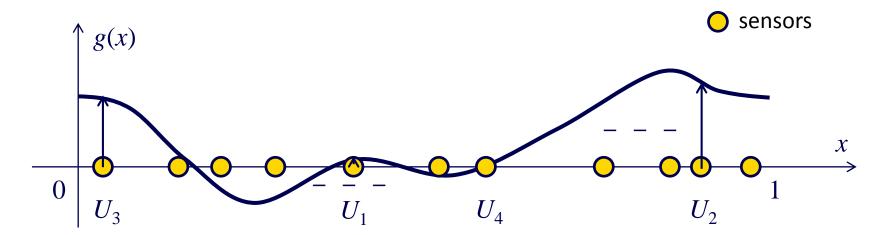
It is impossible to infer g(x) from $g(U_1^{\infty})$



Effectively, we are just collecting the empirical distribution or histogram of $g(U_1)$, $g(U_2), \ldots, g(U_n)$ and, in the limit of large n, the task is to estimate g(x) from the distribution of g(U)



It is impossible to infer g(x) from $g(U_1^{\infty})$



Consider the statistic

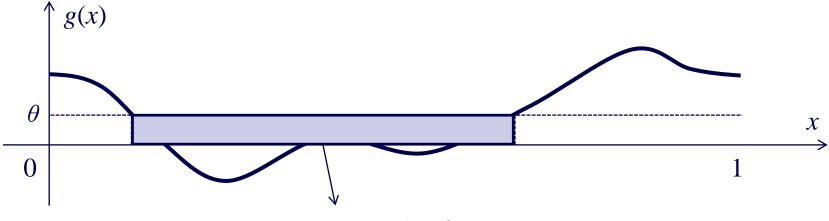
$$F_{g,n}(\theta) = \frac{1}{n} \sum_{i=1}^{n} \mathbb{1}[g(U_i) \le \theta]$$

 \Diamond Then $F_{g,n}(\theta), \ x$ in set of reals and $g(U_1), \ g(U_2), \ \dots, \ g(U_n)$ are statistically equivalent

 \diamond By the Glivenko Cantelli theorem, $F_{g,n}(\theta)$ converges almost surely to $\operatorname{Prob}(g(U) \leq \theta)$ for each θ in set of real numbers [van der Vaart'1998]

It is impossible to infer g(x) from U_1^{∞}

So what does $Prob(g(U) \le \theta)$, for x in set of real numbers, looks like?



Level-Set: $\{u: g(u) \le \theta\}$

 \lozenge Prob $(g(U) \leq \theta)$ for each θ is the probability of U belonging in the level-set.

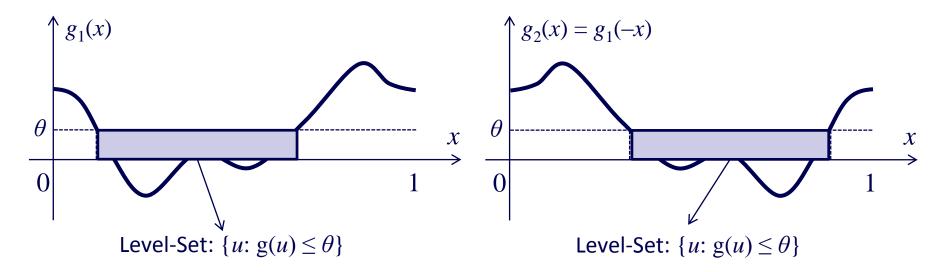
Thus, it is simply the length (measure) of level-set

 \diamond We will now illustrate that two different fields $g_1(x) \neq g_2(x)$ can still lead to

$$\operatorname{Prob}(g_1(U) \le \theta) = \operatorname{Prob}(g_2(U) \le \theta)$$

Graphical proof of first result

 $g_1(x) \neq g_2(x)$ does not imply $\mathsf{Prob}(g_1(U) \leq \theta) = \mathsf{Prob}(g_2(U) \leq \theta)$



- \Diamond The length (measure) of the level-sets is the same in the two cases for every θ
- ♦ As a recap, we showed that the Glivenko Cantelli theorem's limit, obtained from a statistical equivalent of observed samples, is the same for two different signals. Thus, the observed samples alone do not lead to a unique reconstruction of the field

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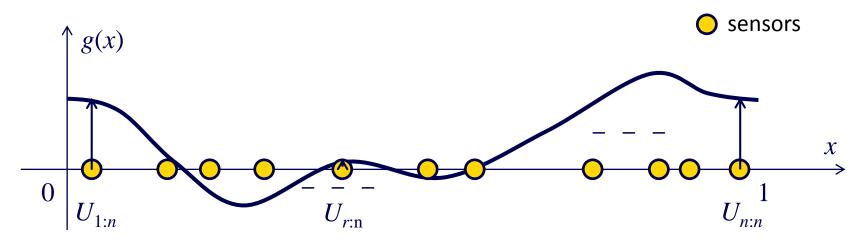
Working with ordered samples

 \Diamond If the **order** (left to right) of sample locations is known, a consistent estimate $\hat{G}(x)$ for the field of interest can be obtained

♦ Recall that

$$g(x) = \sum_{n=-b}^{b} a_n \exp(j2\pi nx)$$

 \Diamond Thus, due to bandlimitedness, there are (2b+1) parameters to be learned or estimated

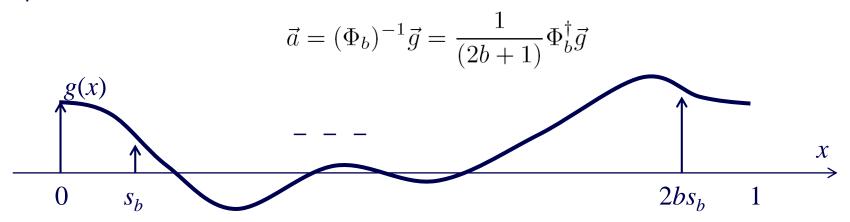


Using field samples to get the Fourier series

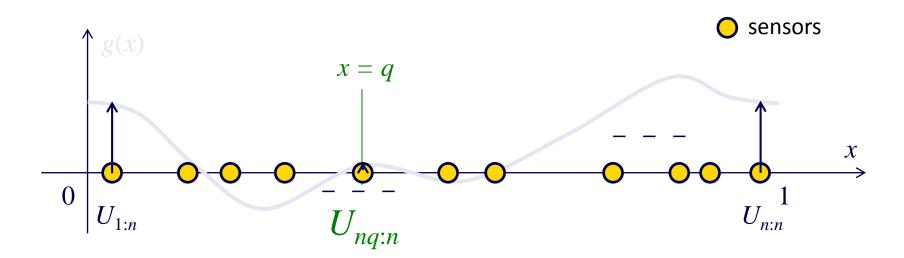
From (2b+1) equi-spaced samples of the field, the (2b+1) Fourier series coefficients (and hence the field) can be obtained as follows

$$\begin{bmatrix} g(0) \\ g(s_b) \\ \vdots \\ g(2bs_b) \end{bmatrix} = \begin{bmatrix} 1 & \dots & 1 \\ \phi_{-b} & \dots & \phi_b \\ \vdots & & \vdots \\ (\phi_{-b})^{2b} & \dots & (\phi_b)^{2b} \end{bmatrix} \begin{bmatrix} a_{-b} \\ a_{-b+1} \\ \vdots \\ a_b \end{bmatrix}$$

where $s_b=1/(2b+1)$ and $\phi_b=\exp(\mathrm{j}2\pi k s_b)=\exp(\mathrm{j}2\pi k/(2b+1))$. In matrix notation and upon inversion



Approximation of the field samples



It is known that $U_{nq:n}$ converges to p in many ways (in L^2 , in almost-sure sense, and in weak-law) [David and Nagaraja'2003]

In the absence of field values g(0), $g(s_b)$, ..., $g(2bs_b)$, we use $\overrightarrow{G} = (g(U_{1:n}), g(U_{nsb:n}), \ldots, g(U_{2bsbn:n}))$, to define the Fourier series estimate and field estimate as follows

$$\vec{A} := [\widehat{A}_{-b}, \widehat{A}_{-b+1}, \dots, \widehat{A}_b]^T := \frac{1}{(2b+1)} \Phi_b^{\dagger} \vec{G} \quad \text{and} \quad \widehat{G}(x) = \sum_{n=-b}^{b} \widehat{A}_n \exp(j2\pi nx)$$

Consistency of our estimate

Define $\overrightarrow{G}=(g(U_{1:n}),\ g(U_{nsb:n}),\ ...,\ g(U_{2bsbn:n})),$ and the Fourier series and field estimates as

$$\vec{A} = \frac{1}{(2b+1)} \Phi_b^\dagger \vec{G} \quad \text{ and } \quad \widehat{G}(x) = \sum_{n=-b}^b \widehat{A}_n \exp(j2\pi nx)$$

Key ideas:

- ♦ For r = [nq] + 1, $U_{r:n} \rightarrow q$ almost surely
- \Diamond That is $U_{[nsb]:n} \to s_b$ almost surely, $U_{[2nsb]:n} \to 2s_b$ almost surely, etc.
- \Diamond By continuity of g(x), $g(U_{[nsb]:n}) \to g(s_b)$ almost surely, $g(U_{[2nsb]:n}) \to g(2s_b)$ almost surely, etc.
- \Diamond Finally, the estimates \overrightarrow{A} and $\widehat{G}(x)$ are bounded-coefficient finite linear combination of $g(U_{1:n}), g(U_{[nsb]:n}), ..., g(U_{[2b \ nsb]:n})$

Mean-squared error performance

If
$$r \approx [nq]$$
 then the second moment of $(U_{r:n}-q)$ satisfies
$$n\mathbb{E}[(U_{r:n}-q)^2] = q(1-q)\mathbb{E}(Z^2) + O(\sqrt{1/N})$$

$$\leq \frac{1}{4} + O(\sqrt{1/N})$$

[David and Nagaraja'2003]

Keep in mind that

$$\vec{A} = \frac{1}{(2b+1)} \Phi_b^\dagger \vec{G} \quad \text{ and } \quad \widehat{G}(x) = \sum_{n=-b}^b \widehat{A}_n \exp(j2\pi nx)$$

Then the following mean-squared result holds for the estimate G(x)

Theorem 2:
$$n\mathbb{E}\left[\left\|\widehat{G} - g\right\|_{2}^{2}\right] \leq \pi^{2}b^{2}(2b+1)\left[1 + O(1/\sqrt{N})\right]$$

Key ideas:

 \Diamond The matrix Φ_b has entries with magnitude $|(\phi_i)^k|=1$. The signal's derivative g'(x) is bounded. As a result, linear approximations can be used to get the above bound \diamond Observe that the mean-squared error decreases as O(1/N)

Weak-convergence of the estimate $\hat{G}(x)$

Fact: If $0 < q_1 < q_2 < ... < q_{(2b+1)} < 1$ and $(r_i/n - q_i) = o(1/\sqrt{n})$ for each *i*. Then,

$$\sqrt{n} \left[U_{r_1:n} - q_1, \dots, U_{r_{2b+1}} - q_{2b+1} \right]^T \xrightarrow{d} \mathcal{N} \left(\vec{0}, K_U \right)$$

where $[K_U]_{i,i'} = q_i(1-q_{i'})$ for $i \leq i'$. [David and Nagaraja'2003]

Once again

$$\vec{A} = \frac{1}{(2b+1)} \Phi_b^\dagger \vec{G} \quad \text{ and } \quad \widehat{G}(x) = \sum_{n=-b}^b \widehat{A}_n \exp(j2\pi nx)$$

Then the following mean-squared result holds for the estimate $\hat{G}(x)$

Theorem 2:
$$\sqrt{n}\left(\widehat{G}(x) - g(x)\right) \xrightarrow{d} \mathcal{N}\left(\overrightarrow{0}, K_G(x)\right)$$

where, the variance $K_G(x)$ depends on K_U , the derivative of g(x), and Φ_b

Key ideas:

 $\Diamond \; (U_{1:n} \,,\, U_{sbn:n} \,,\, ...,\, U_{2bsbn:n})$ converges to a Gaussian vector

Weak-convergence of the estimate $\hat{G}(x)$

Theorem 2:
$$\sqrt{n}\left(\widehat{G}(x) - g(x)\right) \xrightarrow{d} \mathcal{N}\left(\overrightarrow{0}, K_G(x)\right)$$

where, the variance $K_G(x)$ depends on K_U , the derivative of g(x), and Φ_b

Key ideas (contd.):

 \Diamond Since g(x) is smooth, therefore $\overrightarrow{G} = g(U_{1:n}), g(U_{sbn:n}), ..., g(U_{2bsbn:n})$ converges to a Gaussian vector by the Delta method [van der Vaart'1998]

 \Diamond Since the map from $\overrightarrow{G}=(g(U_{1:n}),\ g(U_{sbn:n}),\ ...,\ g(U_{2bsbn:n}))$ to $\widehat{G}(x)$ is linear, therefore, Gaussian distribution is preserved

Part 3: Organization

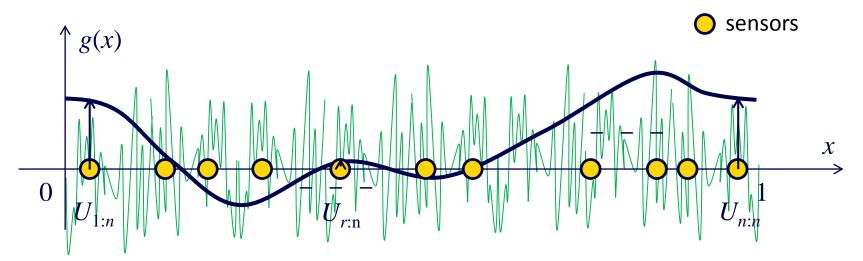
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Ordered field samples in additive indep noise

 \Diamond If the **order** (left to right) of sample locations is known and field is affected by independent measurement noise, a consistent estimate $\hat{G}(x)$ for the field of interest can be obtained as follows

$$Y(x) = g(x) + W(x) = \sum_{n=-b}^{b} a_n \exp(j2\pi nx) + W(x)$$

 \diamond Due to bandlimitedness, there are (2b+1) parameters to be learned or estimated



Fourier series coefficient estimates

- ♦ It is assumed that b is known
- \Diamond The ordered samples $Y(U_{1:n}), \ldots, Y(U_{n:n})$ are available, but the values of $U_{1:n}, \ldots, U_{n:n}$ are not known. The following estimate can be used

$$\widehat{A}_{i} = \frac{1}{n} \sum_{\beta=1}^{n} Y(U_{\beta:n}) \exp(-j2\pi i\beta/n)$$

$$= \frac{1}{n} \sum_{\beta=1}^{n} g(U_{\beta:n}) \exp(-j2\pi i\beta/n) + \frac{1}{n} \sum_{\beta=1}^{n} W(U_{\beta:n}) \exp(-j2\pi i\beta/n)$$

$$\approx \int_{0}^{1} g(x) \exp(-j2\pi ix) dx + \frac{1}{n} \sum_{\beta=1}^{n} W(U_{\beta:n}) \exp(-j2\pi i\beta/n)$$

$$= a_{i} + \frac{1}{n} \sum_{\beta=1}^{n} W(U_{\beta:n}) \exp(-j2\pi i\beta/n)$$

Main result

Theorem: Let Fourier series coefficient estimates for g(x) be obtained as

$$\widehat{A}_i = \frac{1}{n} \sum_{\beta=1}^n Y(U_{\beta:n}) \exp(-j2\pi i \beta/n)$$

Then the average mean-squared error (distortion) between g(x) and its estimate G(x) with Fourier series coefficients above is bounded by

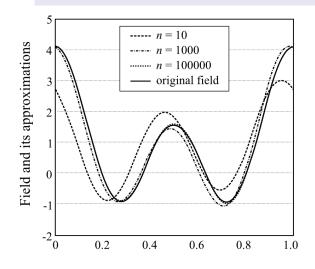
$$\mathbb{E} |G(x) - g(x)|^2 = \sum_{i=-b}^{b} \mathbb{E} |\widehat{A}_i - a_i|^2$$

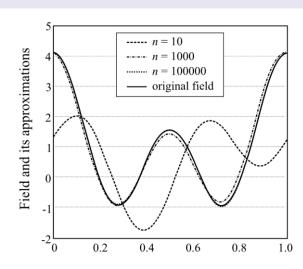
$$\leq (2b+1) \left[\frac{\pi^2 b^2}{n} + O\left(\frac{1}{n\sqrt{n}}\right) + \frac{16\pi^2 b^2}{n^2} + \frac{\sigma^2}{n} \right]$$

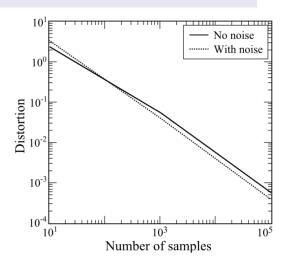
$$= O\left(\frac{1}{n}\right).$$

where is the σ^2 variance of the additive noise

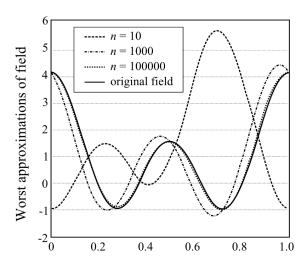
Simulation results

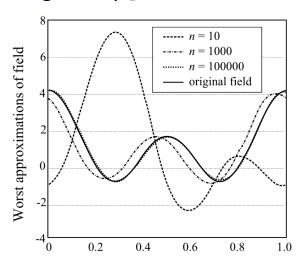


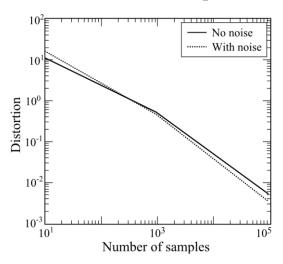




Fourier series coefficients are given by [0.9134, 0.6324, 1.0000, 0.6324, 0.9134]







27 Feb 2015

Animesh Kumar, EE, IIT Bombay

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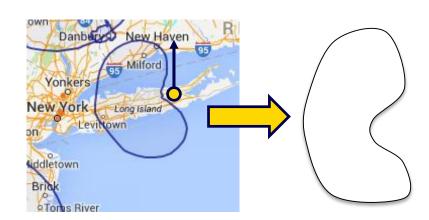
Future work

- ♦ Estimates are not minimum risk. Or, techniques for finding Maximum likelihood estimates will be useful
- \Diamond It is unclear if O(1/N) distortions obtained are optimal
- Extension of these results to more classes of fields (FRI, finite-support, orthogonal spaces, non-bandlimited fields)
- What is the effect of quantization?

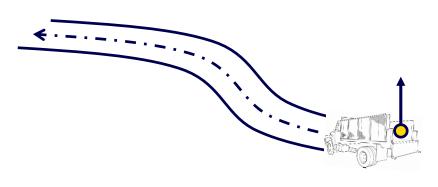
Concluding remarks



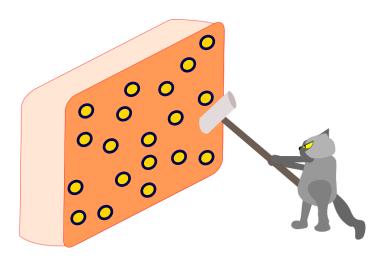
Emission monitoring with sensors



Coverage region for TV transmitters



Sampling along a path with vehicle



Randomly sprayed smart-dust/paint

Concluding remarks

- 1. Adversary: No prefilter, quantization (poor precision), measurement noise
- **2. Friend:** oversampling, low-cost of sensors
- **3. Wisdom:** nonlinearity in quantization, field structure, parametric understanding of fields, functional analysis
- **4. Net result:** difficult problems, entertaining results (interplay of oversampling, distortion, quantization precision, rate, field's smoothness structure)

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Akshta Athawale (BTech 2012, IIT Bombay)

Alankrita Bhatt (Btech student, IIT Kanpur)

Karthik Sharma (Dual Degree student, IIT Bombay)

Selected publications

- 1. Z. Cvetkovic, I. Daubechies, and B. F. Logan Jr., "Single-Bit Oversampled A/D Conversion With Exponential Accuracy in the Bit Rate", IEEE Transactions on Information Theory
- 2. A. Kumar, P. Ishwar, and K. Ramchandran, "High-resolution distributed sampling of bandlimited fields with low-precision sensors," IEEE Transactions on Information Theory
- 3. A. Kumar, P. Ishwar, and K. Ramchandran, "Dithered A/D conversion of smooth non-bandlimited signals," IEEE Transactions on Signal Processing.
- 4. A. Athawale and A. Kumar, "On Dithered A/D Conversion of Multidimensional Smooth Non-bandlimited Signals", Proceedings of SPCOM 2012, IISc Bangalore, India
- 5. E. Masry, "The reconstruction of analog signals from the sign of their noisy samples", IEEE Transactions on Information Theory
- 6. A. Kumar and V. Prabhakaran, "Estimation of Bandlimited Signals From the Signs of Noisy Samples", Proceedings of ICASSP 2013, Vancouver, Canada
- 7. A. Kumar, "On Bandlimited Signal Reconstruction From the Distribution of Unknown Sampling Locations", To Appear in IEEE Transactions on Signal Processing

Selected publications

- 8. K. Sharma and A. Kumar, "Sampling Smooth Spatio-temporal Physical Fields: When will the Aliasing Error Increase with Time?" Proceedings of ICASSP 2015, Brisbane, Australia
- 9. A. Bhatt and A. Kumar, "Sampling Polynomial Fields with Measurement Noise and Single-Bit Quantizers", Submitted to EUSIPCO 2015 for review
- 10. J. Unnikrishnan and M. Vetterli, "Sampling and reconstruction of spatial fields using mobile sensors", IEEE Transactions on Signal Processing

Other works of interest

- ♦ [Wang-Ishwar'2009] and [Masry-Ishwar'2009] Acquisition of a finite-support field in bounded noise. Mean-squared error bounds were established
- ♦ [Jayakrishnan-Vetterli'2013] Acquisition of fields using mobile sensors
- ♦ [Ranieri-Vetterli'2013] on sampling of fields with physical evolution
- ♦ [Baltasar-Konsbruck-Vetterli'2004] for physics based distributed sensing
- ♦ [Rabbat-Nowak'2002] for binary field's boundary estimation