## TRAINS ON TIME

## Optimizing and Scheduling of railway timetables



Soumya Dutta
IIT Bombay
Students' Reading Group

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## Outline

- Introduction to Optimization
- Examples
- Types of Optimization problems
- Periodic Constraints
- The Cyclic Railway Timetabling Problem (CRTP)
- Assignment Constraints
- Modeling using AMPL
- Future Work
- Conclusion
- References


## Introduction to Optimization

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- It will not be an understatement to claim that optimization has been done by all of us from a quite young age.


## Introduction to Optimization(Contd..)

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Let us consider a very simple example.

| You have to spend ₹ 200 |  |  |  |
| :--- | :--- | :--- | :---: |
|  | Each slice costs ₹100 | () : ) : ) |  |
| ** |  |  |  |

* Source: http://www.istockphoto.com/vector/pizza-slice-gm165646066-9184739
**Source: https://www.123rf.com/stock-photo/beef cartoon.html


## Introduction to Optimization(Contd..)

Let $P$ be the number of pizzas and $B$ the number of burgers you will have.

$$
\begin{align*}
\text { Max } & 3 P+2 B  \tag{1}\\
\text { s.t. } & 0 \leqslant P \leqslant 2 \quad, P \in \mathbb{Z}  \tag{2}\\
& 0 \leqslant B \leqslant 2 \quad, B \in \mathbb{Z}  \tag{3}\\
& 100 P+50 B=200 \tag{4}
\end{align*}
$$

Decision variables: P and B
(1): Objective function of the optimization problem
(2) - (4): The constraints of the problem.

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This is an example of a linear program

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This is an example of integer linear program

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This is an example of a linear quadratic regulator problem

## Types of Optimization problems

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| Type of prob- <br> lem | Objective <br> function | Type of con- <br> straints | Decision vari- <br> ables | Method of <br> solving |
| :--- | :--- | :--- | :--- | :--- |
| Linear Pro- <br> gram | Linear | Linear Equal- <br> ities and In- <br> equalities | Real | Simplex <br> Method |
| Linear Integer <br> Program | Linear | Linear Equal- <br> ities and In- <br> equalities | Integers | Heuristic <br> Method |
| Quadratic <br> Program | Quadratic | Linear Equal- <br> ities and In- <br> equalities | Real | Dynamic <br> Programming |

## Periodic Constraints

Cyclic timetables: Arrival/departure times of trains repeat every hour.

- Periodically recurring events demand periodic constraints
- All events have times lying in $[0,60$ )
- For denoting the crossing of the hour mark between these two events, we introduce modulo $T$ operations, where $T$ denotes the time period.


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- All events have times lying in $[0,60)$
- For denoting the crossing of the hour mark between these two events, we introduce modulo $T$ operations, where $T$ denotes the time period.
An example of a periodic constraint is as follows:-
d: any departure event
a: any arrival event

$$
\begin{gathered}
d-a+T p \in[3,5] \\
p \in \mathbb{Z}
\end{gathered}
$$

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This is a problem with the aim of creating a feasible schedule of trains. The problem includes the following constraints:-

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- Headway Time constraints:- leads to periodic constraints between departures from a single station
- Dwell Time constraints:- leads to periodic constraints between arrival and departure of trains at any particular station
- Traversal constraints:- leads to periodic constraints between arrival and departure of trains at adjacent stations


## CRTP(Contd..)

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- Synchronization constraints:- Depending on the requirement of number of services between a pair of stations, the services should be appropriately spread out over an hour. For example if there are 5 services from stations $A$ to $B$, the trains should be spread out by approximately 10 to 14 minutes in an hour

Depending on these constraints the CRTP formulation aims at scheduling trains matching all the constraints.

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These problems leads to another important type of constraints called Assignment Constraints.

## Assignment constraints

$\mathbb{D}$ : Set of departure events
A: Set of arrival events

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$\mathbb{X}_{i j}, i \in \mathbb{A}, j \in \mathbb{D} \quad \in[0,1], \in \mathbb{Z}$

## Assignment constraints

$\mathbb{D}$ : Set of departure events
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$\mathbb{X}_{i j}, i \in \mathbb{A}, j \in \mathbb{D} \quad \in[0,1], \in \mathbb{Z}$

- Every arrival event has to be linked with a departure event

$$
\sum_{j \in \mathbb{D}} \mathbb{X}_{i j}=1 \quad \forall i \in \mathbb{A}
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## Assignment constraints(Contd..)

- Using these variables $\mathbb{X}_{i j}$, we define two constraints to specify turnaround constraints at terminal stations.

$$
\begin{gathered}
d_{j}-a_{i}+T p \geqslant-57+60 \mathbb{X}_{i j} \\
d_{j}-a_{i}+T p \leqslant 65-60 \mathbb{X}_{i j}
\end{gathered}
$$

- The way Mixed Integer Linear Programs are solved, the search space for "unlinked" arrival-departure events gets quite huge as the bounds are between - 57 and 65


## Assignment constraints(Contd..)

- Solving the MILP using the above constraints the solver is unable to solve CRTP
- We thus reduce the search space by slightly modifying the constraints as below:-

$$
\begin{gathered}
d_{j}-a_{i}+T p \geqslant 3 \mathbb{X}_{i j} \\
d_{j}-a_{i}+T p \leqslant 65-60 \mathbb{X}_{i j}
\end{gathered}
$$

- With search space reduced the solver is now able to solve the problem satisfactorily


## Modeling using AMPL

- Such an optimization problem requires to be modeled quite carefully. The modeling language that has been used is AMPL( A Mathematical Programming Language)
- Modeling any problem consists of first denoting the decision variables, defining objective functions and then constraints
- For solving the AMPL model we need to call a solver (in this case Gurobi), which returns the optimal value of the decision variables and minimum value of the objective function


## Modeling using AMPL(Contd..)

An example of modeling in AMPL is shown:-

- Our old problem was:-

$$
\begin{array}{cl}
\text { Max } & 3 P+2 B \\
\text { s.t. } & 0 \leqslant P \leqslant 2 \quad, P \in \mathbb{Z} \\
& 0 \leqslant B \leqslant 2 \quad, B \in \mathbb{Z} \\
& 100 P+50 B=200
\end{array}
$$

- An equivalent AMPL model is shown:-

```
#Decision variables
var p integer >=0,<=2;
var b integer >=0,<=2;
#Objective function
maximize happiness: 3*p+2*b;
#Constraint
subject to con1:100*p+50*b=200;
```


## Modeling using AMPL(Contd..)

The solution of the above model looks like this:-

```
Gurobi 6.5.0: optimal solution; objective 7
happiness = 7
p = 1
b}=
soumyadutta@kanjur:~$ \square
```

We thus confirm our previous solution.

## Future work

As of now we have no objective function in our CRTP formulation. We will add the following to our formulation:-

- Increase robustness of the timetable
- Reduce traveling time between source-destination pairs


## Conclusion

- Optimization provides a flexible framework for creating railway time-tables
- Often when stuck with an optimization problem, tweaking the model slightly can help us. For this however, knowledge of the problem at hand is essential.


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