



# SDN for 5G Wireless Networks: Research and Standardization Directions

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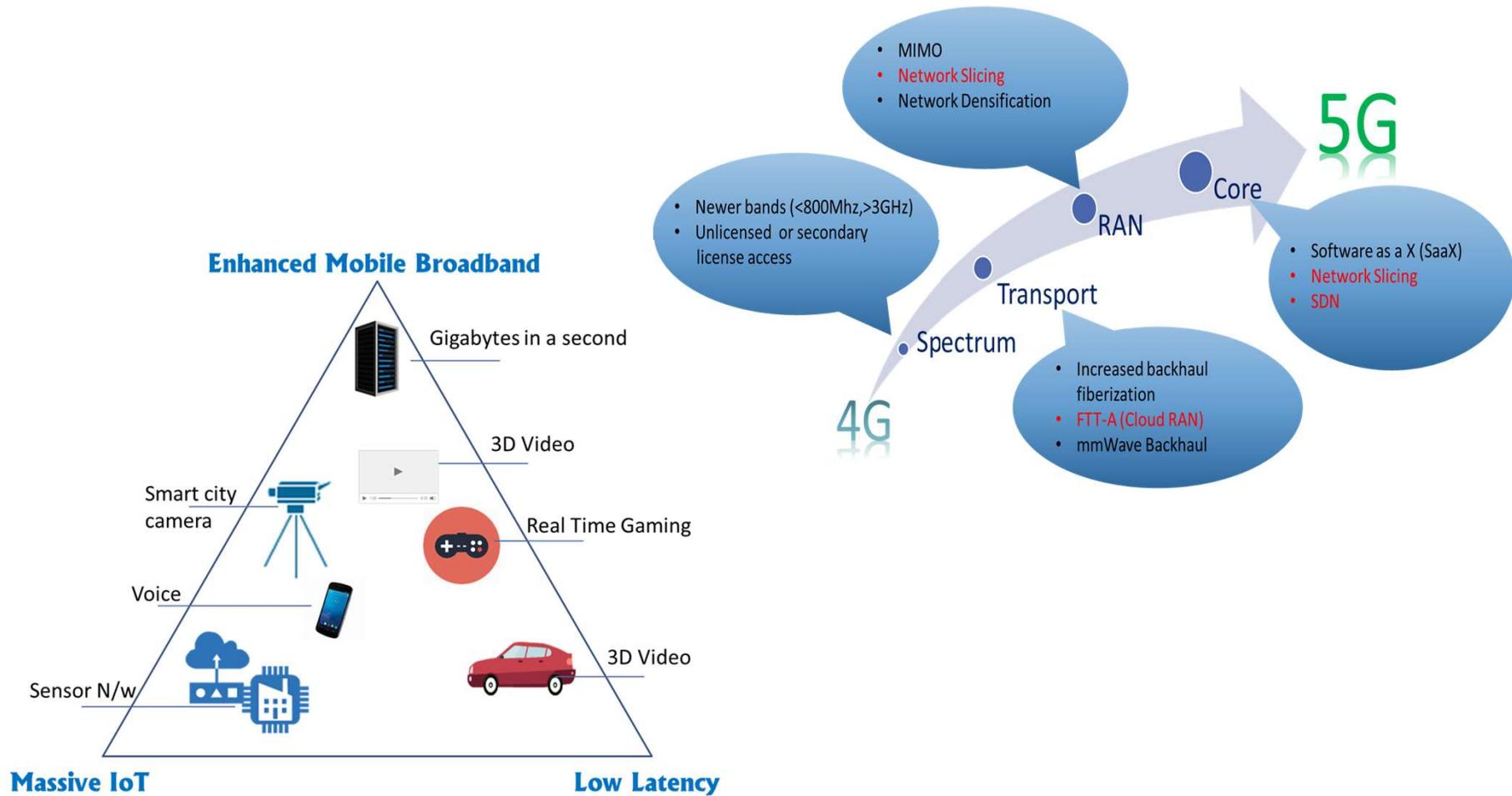
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# Agenda

- Introduction to 5G Wireless Communication Networks
- Introduction to SDN
- SDN and Wireless Networks
- Research in Wireless SDN
- SDN in 5G Standardization
- Frugal 5G - A Novel Use Case of SDN in Wireless Networks

# **Introduction to 5G Wireless Communication Networks**

# What is 5G?



## Key Use Cases

- Ultra Reliable Low Latency Communications (URLLC)
- Massive Machine Type Communications (MMTC)
- enhanced Mobile Broad Band (eMBB)

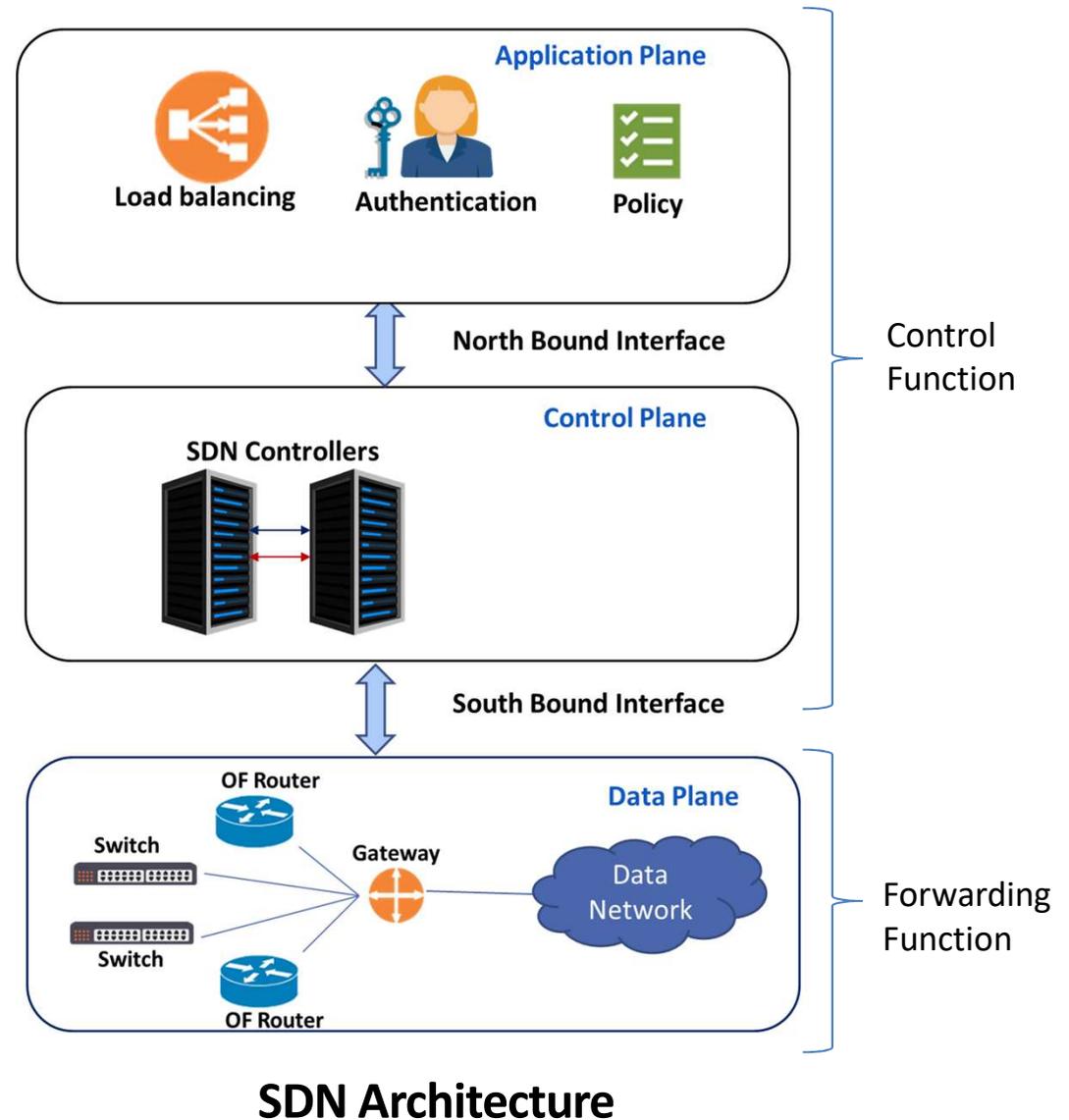
# Introduction to SDN

# Towards Software Defined Networking (SDN)

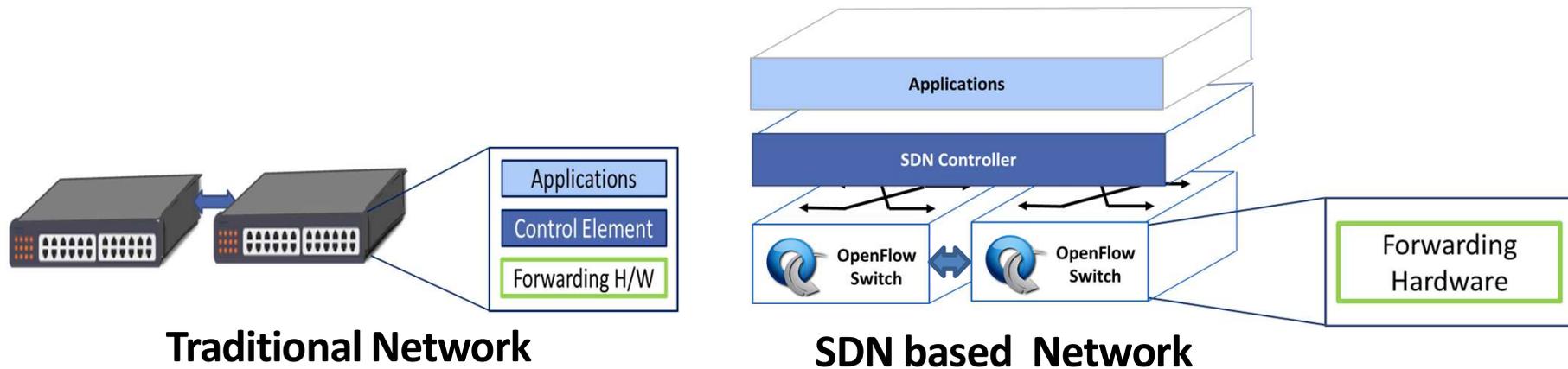
- Existing Communication Networks
  - Tightly coupled control and forwarding functions
    - Proprietary Interfaces
  - Distributed Intelligence and State
    - Distributed across a large number of network elements
- Tight Coupling between Control and Forwarding Functions
  - Reduces Modularity
  - Abets Vendor Monopoly and Lack of Interoperability
  - Throttles Innovation
  - Hampers independent evolution of forwarding and control plane function/entities
- Distributed intelligence and state
  - Leads to Suboptimal decisions

# What is SDN?

- Separate Control and Forwarding functions
  - Separated through Open, Standardized interface
- Network divided into three planes
  - Forwarding/Data Plane
    - Forwarding Function/Elements
  - Control Plane
    - Configures forwarding elements
  - Applications Plane
    - Deals with Policies, Algorithms
      - Uniform policy enforcement
    - Exercises control over network resources



# SDN v/s Traditional networks



- Traditional networks- de-centralized intelligence and state
  - suboptimal decisions due to fragmented view
  - Independent innovation at constituent planes not possible
- Software Defined Networks: intelligence and state logically centralized
  - Optimal decisions due to global view
  - Innovation can be carried out independently at each plane

# What is SDN? Contd.

- Programmable Network
  - Application Provides policies, decisions to the Controller
    - Thru North bound interface
      - e.g., REST based interface
  - Controller configures Forwarding Elements
    - Thru South bound interface
      - e.g., OpenFlow, NETCONF
- Intelligence - logically centralized
  - Optimal decisions due to global view
- Independent Innovation possible for all three layers

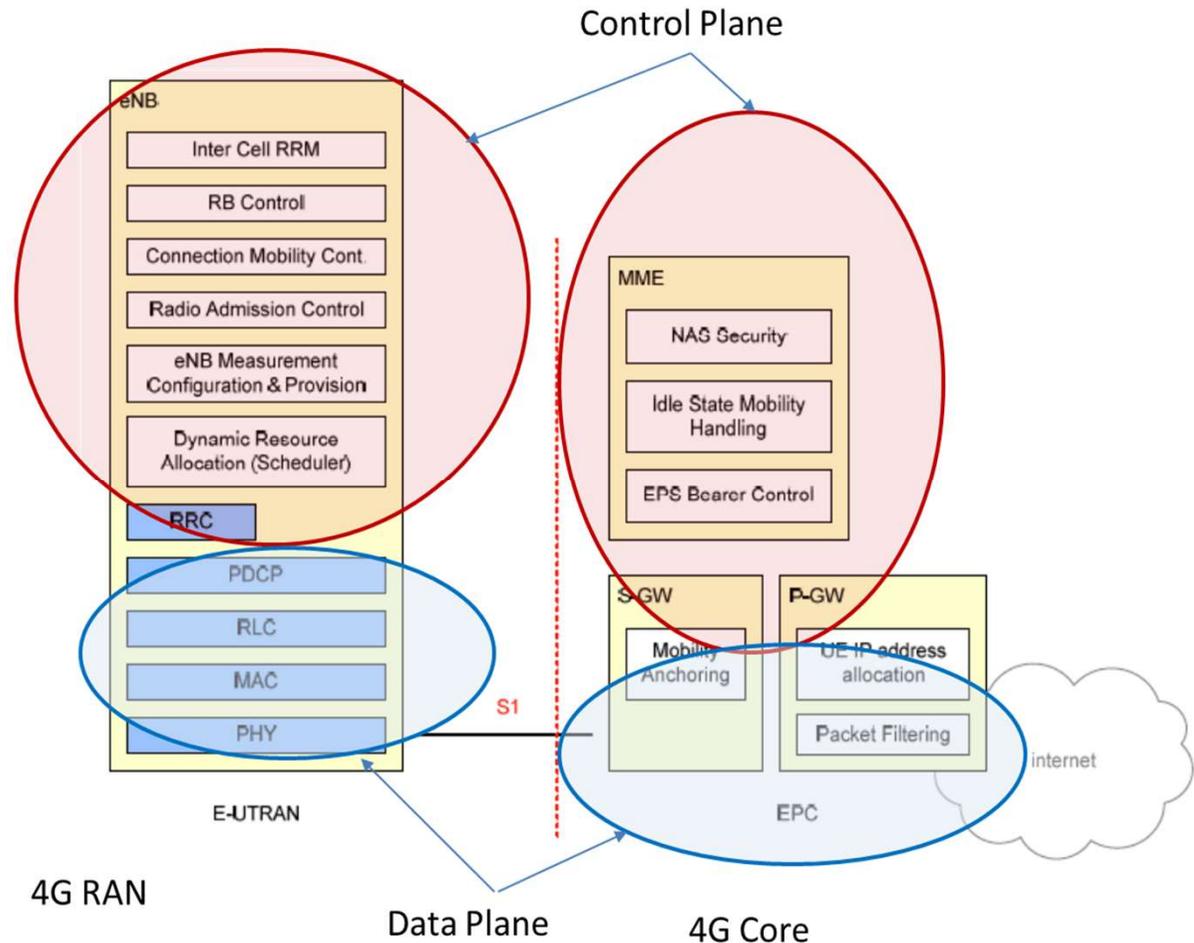
# **SDN and Wireless Networks**

# Wireless Networks : The need for SDN

- Similar problems as seen earlier
  - Tightly coupled Control and Data Planes
  - Distributed Intelligence
- Wireless communication specific issues
  - Existence of multiple Radio Access Technologies, e.g., LTE, WiFi
    - Independent Control and Management of RATs
    - Sub-optimal network performance
  - User Association and Mobility
    - Signal strength based User association to Network
    - Change in user association due to Mobility
    - Uneven load across network elements
  - Distributed Interference Management
    - Inefficient network utilization

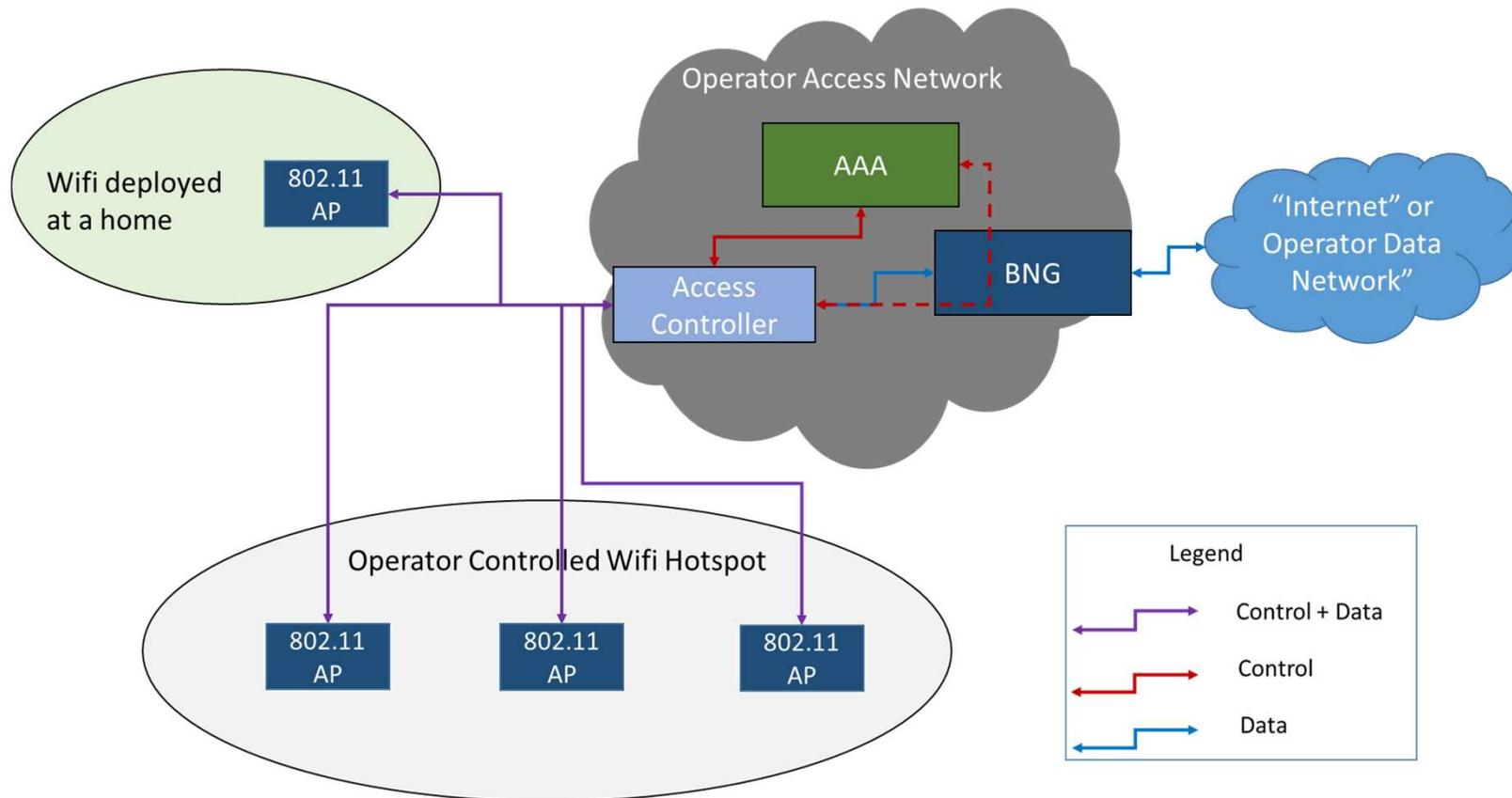
# 3GPP LTE Architecture – Compatibility with SDN?

- 4G RAN
  - Control plane consists of RRC, RRM
  - Data plane consists of PDCP and lower layers
- 4G Core
  - MME
    - Control plane entity
  - SGW/PGW
    - Both data and control plane functionality
- **Issues ??**
- *Separation between the Control and Data Planes*
  - *neither open nor standardized*
- *Distributed Intelligence in RAN*



*Courtesy: 3GPP TS 36.300, "Evolved Universal Terrestrial Radio Access Network (E-UTRAN); Overall description," 2017. [Online]. Available: [http://www.etsi.org/deliver/etsi\\_ts/136300\\_136399/136300/13.02.00\\_60/ts\\_136300v130200p.pdf](http://www.etsi.org/deliver/etsi_ts/136300_136399/136300/13.02.00_60/ts_136300v130200p.pdf)*

# Existing Public WiFi Networks – Compatibility with SDN?



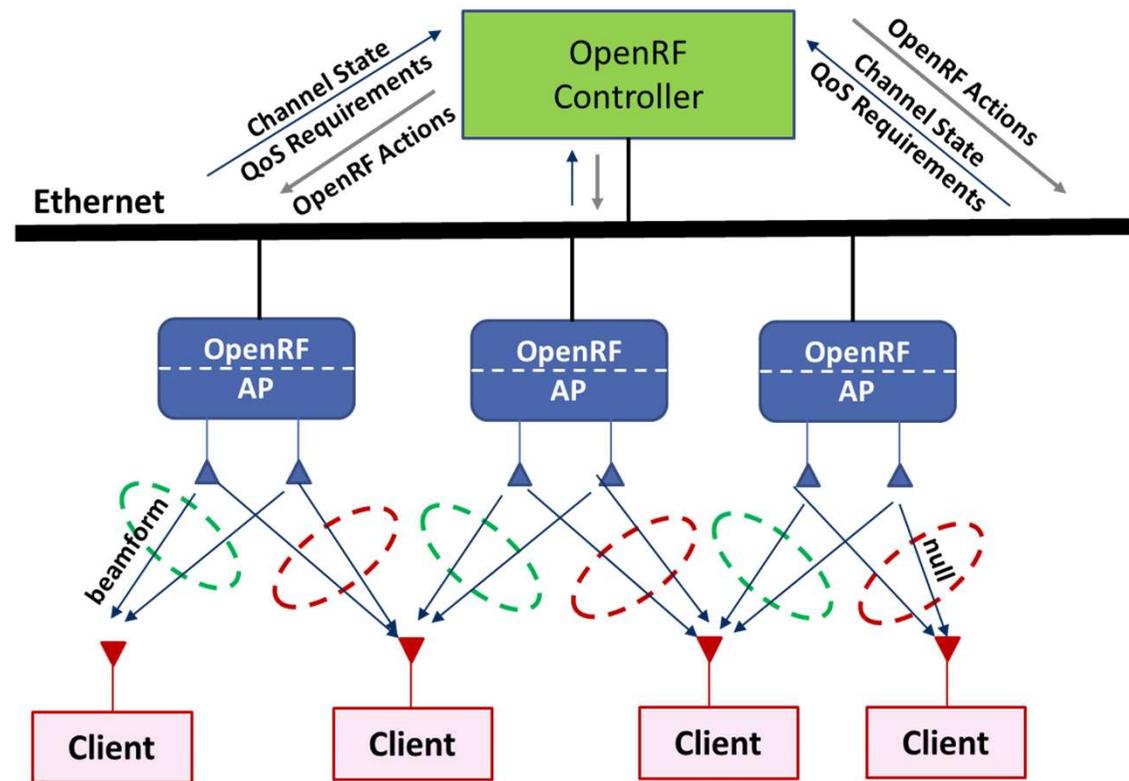
- Management and control of Access Points
  - Not compatible with SDN
  - Access Controllers - Typically integrated control and data plane nodes
- ***Separation between the Control and Data Plane***
  - ***Neither open nor standardized***

# **Research in 5G SDN**

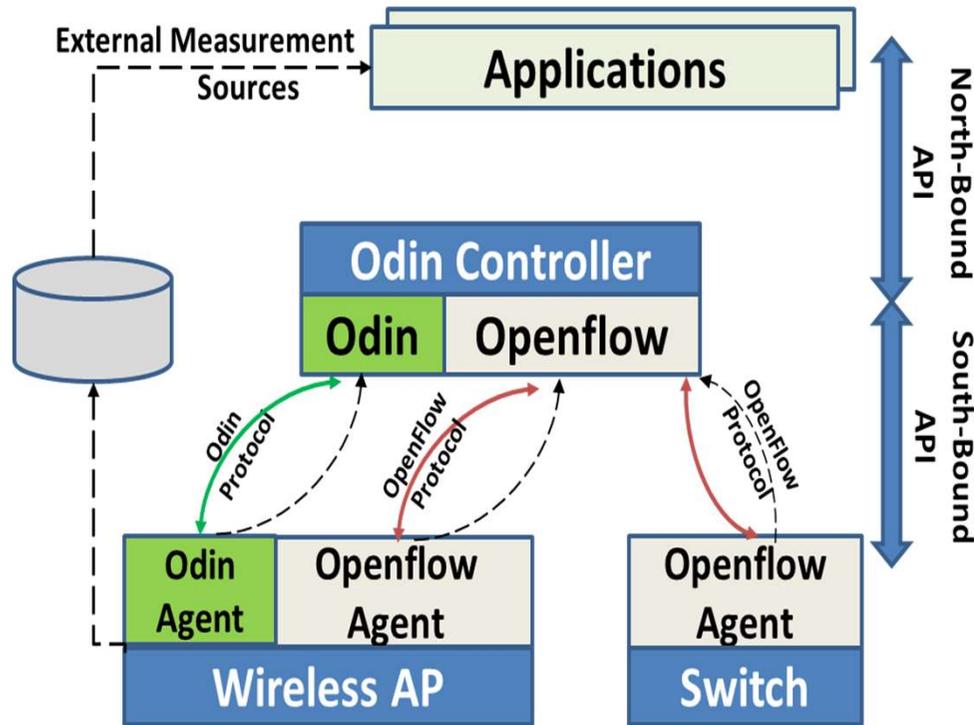
## **Some Examples**

# SDN based interference management for WLAN - OpenRF

- Interference an issue for WLANs
  - Clients may receive interfering signals from neighbouring Access Points (APs)
- OpenRF
  - SDN based scheme for Interference management
  - Controller to manage multiple Access Points
- Controller - AP Interface
  - Modified OpenFlow protocol
  - interference control information supplied to APs

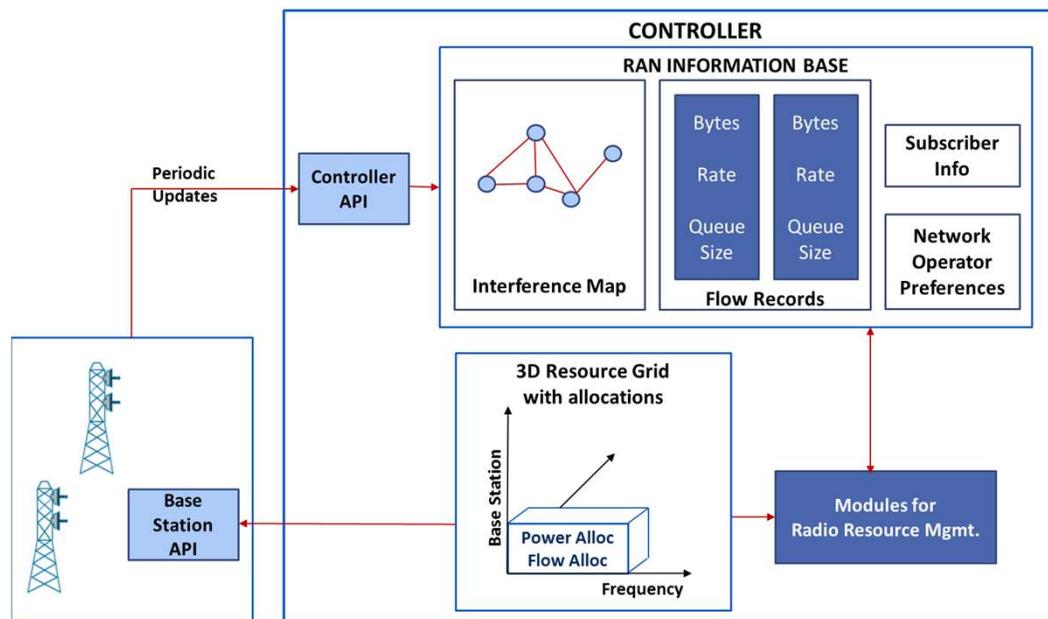


# SDN based Load Balancing in WiFi Networks - ODIN



- Concept of virtual APs
  - One virtual AP for each client (UE)
  - Instantiated on physical AP and associated with Client
- Virtual AP is moved across physical APs along with the movement of Client
  - No handover overheads
- Enables centralized control of load balancing and mobility

# SDN for Cellular RAN - SoftRAN



- Abstracts base stations in a geographic area as a large base station
  - Comprising of a controller and physical base stations
  - Controller maintains global view of the network
- Network state maintained in the form of database
- Decisions affecting other BSs made at controller
  - e.g. Handover, Transmit power
- Decisions not affecting neighbours made locally
  - e.g. RB Allocation

# SDN based end-to-end Architectures for 5G Wireless Networks

## MobileFlow:

- Comprises of forwarding elements and a Controller
  - Mobile Flow Controller(MFC)
  - Mobile Flow Forwarding Elements (MFFE)
- Mobile Flow Controller and Applications used to steer traffic thru MFFEs
- Backward compatible with 4G core networks

## SoftAir:

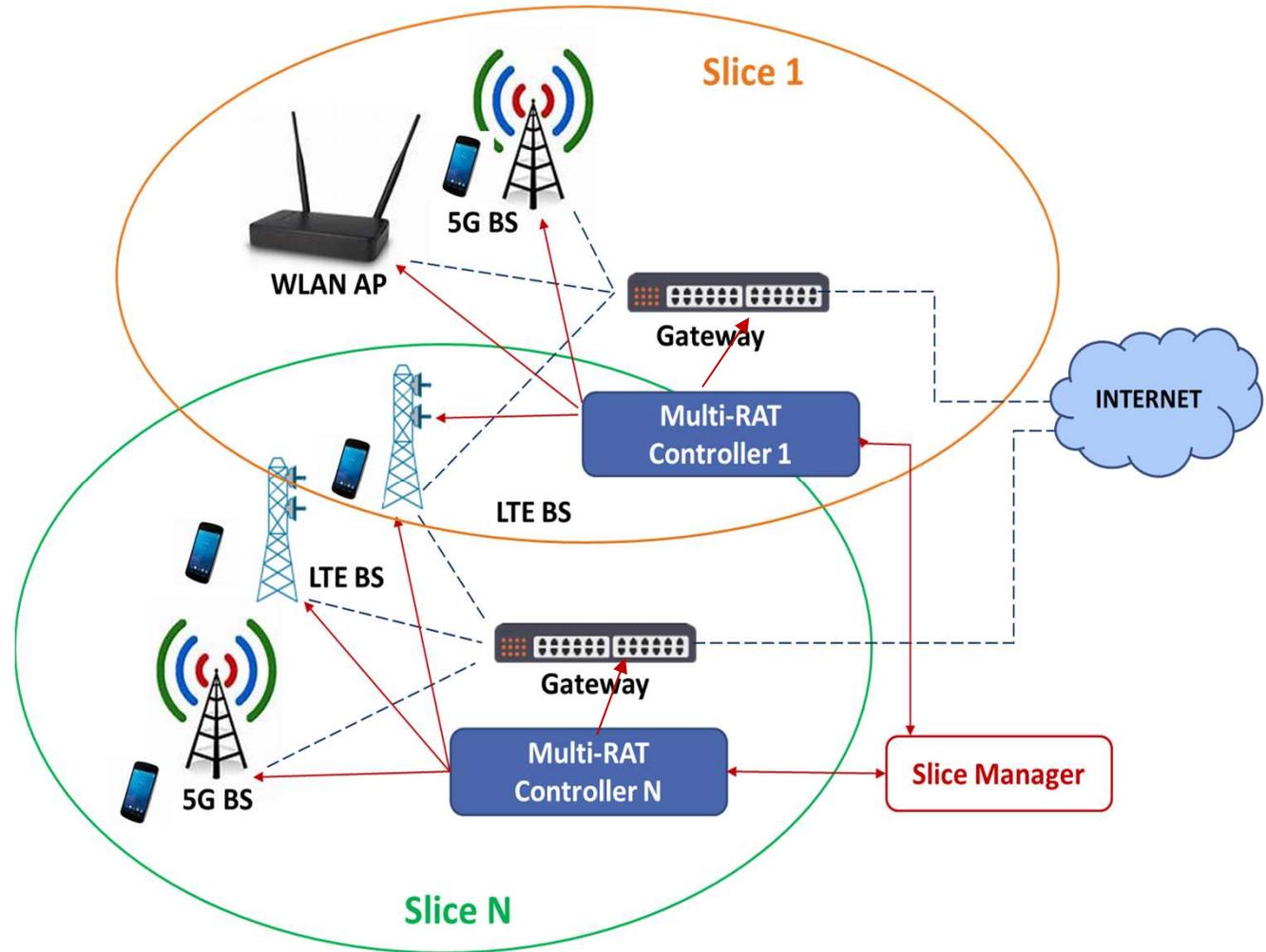
- Supports control of multiple RATs
- Data plane
  - Software-defined base stations in the RAN
  - Software-defined switches for core
- Network Controller to control and manage the data plane entities
- Usage of OpenFlow as the interface between Control Plane and Data Plane

**Courtesy:** Kostas Pentikousis, Yan Wang, and Weihua Hu, "MobileFlow: Toward Software-Defined Mobile Networks," *IEEE Communications Magazine* • July 2013.

Ian F. Akyildiz, Pu Wang, Shih-Chun Lina, "SoftAir: A software defined networking architecture for 5G wireless systems" *Computer Networks* 85 (2015).

# SDN based architecture for multi-RAT networks

- Separate data plane and control plane entities
  - Separated through a programmable interface
- Base Stations and Gateways are data plane entities
- Single controller for end-to-end Multi-RAT network control
  - Enables a unified view of the network
- Usage of Network Slice as a means to achieve control plane scalability



# SDN based Wireless Network Architectures – Key Takeaways

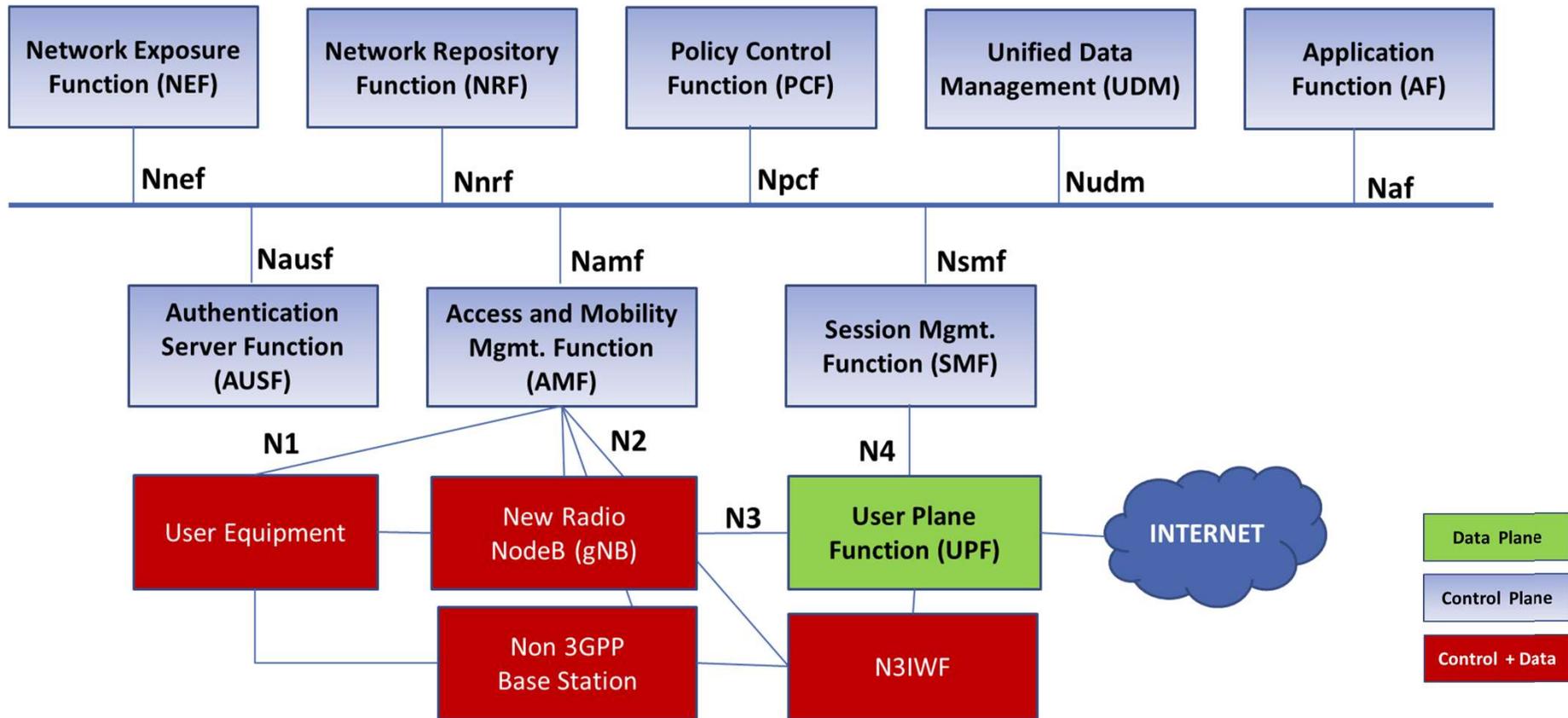
- Effective Interference Management
  - OpenRF
- Better Mobility Management & Load Balancing
  - ODIN for WLAN
- Efficient Radio Network Utilization
  - SoftRAN for Cellular Networks
- Unified Control and Management
  - Reduced Signaling Overheads and Efficient E2E Network Utilization
  - MobileFlow, SoftAir, Our work
- May bring additional advantages
  - Admission Control etc.

# **SDN based Standardization for 5G**

# 3GPP 5G standardization

- SDN and NFV
  - Key technologies for 3GPP 5G standards
- Specifies components as Network Functions
- Data Plane and Control Plane Functions separated thru standardized interface
  - Both in Core and Radio Access Network (RAN)
- Control Plane Functions in Core Network (CN)
  - Access & Mobility Management Function (AMF)
  - Session Management Function (SMF)
  - ...
- Forwarding Plane Function in Core Network
  - User Plane Function (UPF)

# 3GPP 5G Network Architecture – Impact of SDN and NFV



3GPP System Architecture : Courtesy TS 23.501

# 3GPP 5G Network Architecture viz-a-viz 4G Architecture

- 5G explicitly leverages
  - Software Defined Networking
    - Data Plane & Control Plane Functions separated through standard interface
- Only partially used in 4G and earlier systems
- What does it facilitate in 5G?
  - Open, standardized separation between the Data Plane and the Control Plane functions
  - Independent scalability
  - Independent evolution
  - Flexible Deployments
  - Interesting Use Cases like Network Slicing

# 3GPP 5G standardization - Network Slicing

- Network Slicing
  - Splits a single physical network in multiple virtual networks
  - A slice provides differentiated treatment to data flows
- Network slice is defined end-to-end
  - consists of RAN as well as CN part
- Different slices (virtual networks)
  - Support different usage scenarios
  - One slice may support eMBB, the other one mMTC

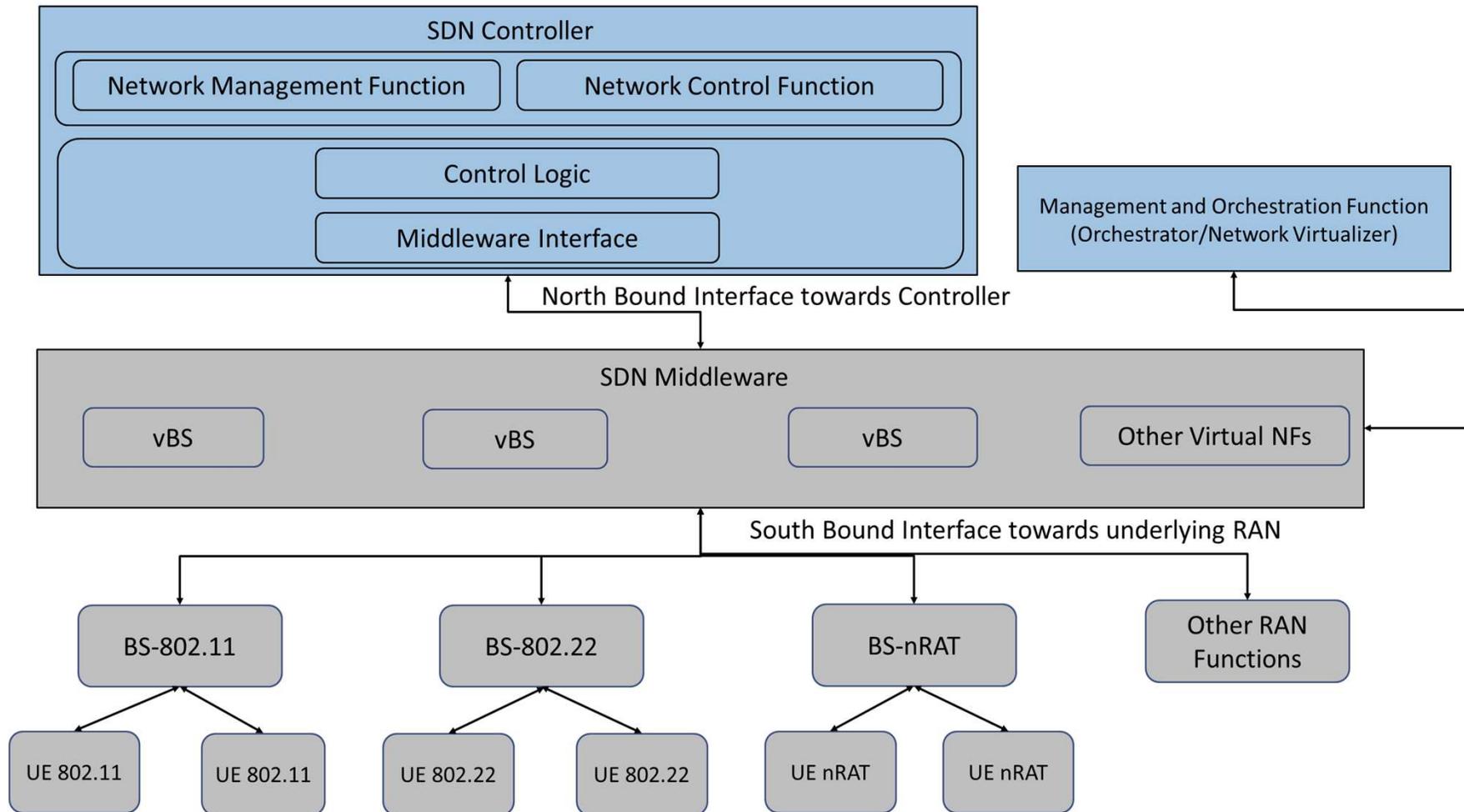
## IEEE - Standardization Activities for 5G SDN

| Project No. | Name                     | Scope   |
|-------------|--------------------------|---|
| P1915.1     | SDN and NFV Security     | Specifies security framework, models, analytics, and requirements for SDN and NFV based environment   |
| P1916.1     | SDN and NFV Performance  | Specifies performance framework including models, terminology and analytics for optimized system operations   |
| P1917.1     | SDN and NFV Reliability  | Specifies a framework to build and operate SDN/NFV service delivery infrastructure that satisfies reliability expectations of operators, content providers etc. |
| P1921.1     | Bootstrapping Procedures | Introduces automation in networking by means of an SDN bootstrapping procedure  |

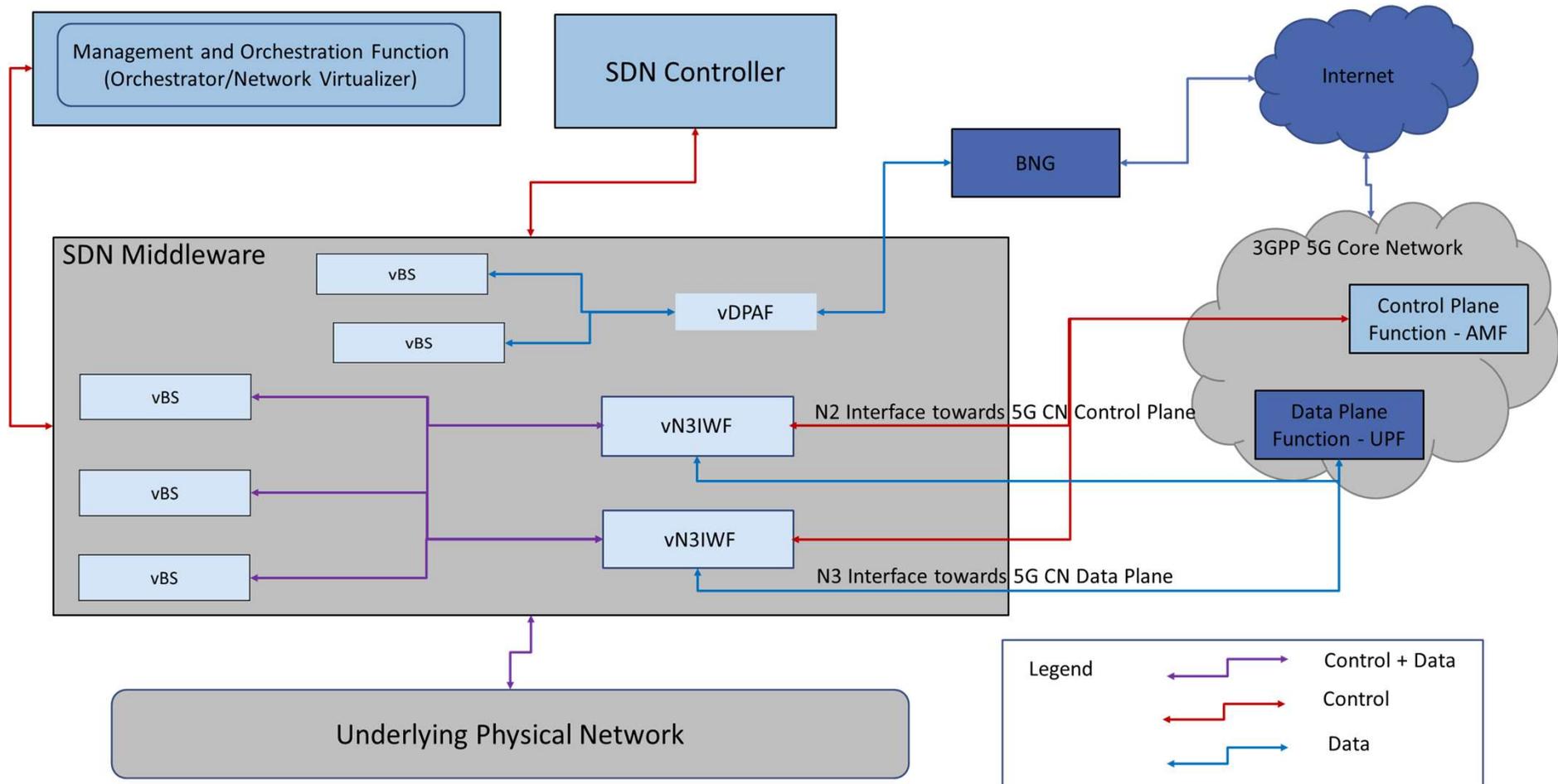
# IEEE 5G SDN standardization Activities-P1930.1

- Recommended Practice for
  - SDN based Middleware to facilitate
    - Control and Management of Wireless Access Network
- Specifies
  - An SDN based Architecture for control and management of Multi-RAT Radio Access Network
  - An SDN based Middleware
    - For vendor independent management and control of Wireless Networks
      - especially IEEE 802.11 APs and IEEE 802.22 Base Stations
    - Aims to achieve interoperability across equipment from different vendors
    - Supports a unified interface with the 5G Core Network

# IEEE 5G P1930.1 – SDN based RAN Architecture



# IEEE 5G P1930.1 – SDN based RAN Architecture



# Frugal 5G - A Novel Use Case for SDN

# Broadband/Internet Penetration Status: Worldwide

|  | 2010 | 2015 | 2016 | 2017 (E) |
|--|------|------|------|----------|
| Population (in billions)                     | 7.1  | 7.3  | 7.5  | 7.6      |
| Mobile cellular subscriptions (in billions)  | 5.3  | 7.2  | 7.5  | 7.7      |
| Unique mobile subscribers* (in billions)     | 3.2  | 4.6  | 4.79 | 5        |
| Mobile Broadband subscriptions (in billions) | 2.02 | 3.30 | 3.86 | 4.22     |
| Individuals using the Internet (in billions) | 1.09 | 3.15 | 3.39 | 3.58     |
| Fixed broadband subscribers (in millions)    | 526  | 842  | 917  | 979      |

| Region       | Total Population No. of Inhabitants (millions) | Total no. of people unconnected by mobile (millions) | Total no. of people unconnected by Internet (millions) | % of the Internet-unconnected Population |
|--------------|--|--|--|--|
| Africa       | 1,060.67                                       | 583.41   | 738.58   | 17.8%                                    |
| Americas     | 1004.65  | 282.52   | 334.81   | 8.1%                                     |
| Arab States  | 314.95   | 121.97   | 239.77   | 5.8%                                     |
| CIS          | 283.09   | 61.92  | 113.55   | 2.7%                                     |
| Europe       | 635.55   | 136.08   | 140.50   | 3.4%                                     |
| Asia-Pacific | 4,132.64                                       | 1,470.02   | 2,572.98   | 62.2%                                    |
| <b>Total</b> | <b>7,399.96</b>                                | <b>2,615.76</b>                                      | <b>4,140.18</b>  | <b>100.0%</b>                            |

Summary Statistics for the Telecom Market, 2010-2017

Location of Individuals using & not using Internet, 2016

Around half of the global population is unconnected

Source: International Telecommunication Union

# Challenges in connecting Rural Areas in a country like India



Low Average Revenue Per User



Unavailability of Fiber Backhaul



Intermittant Availability of Electricity

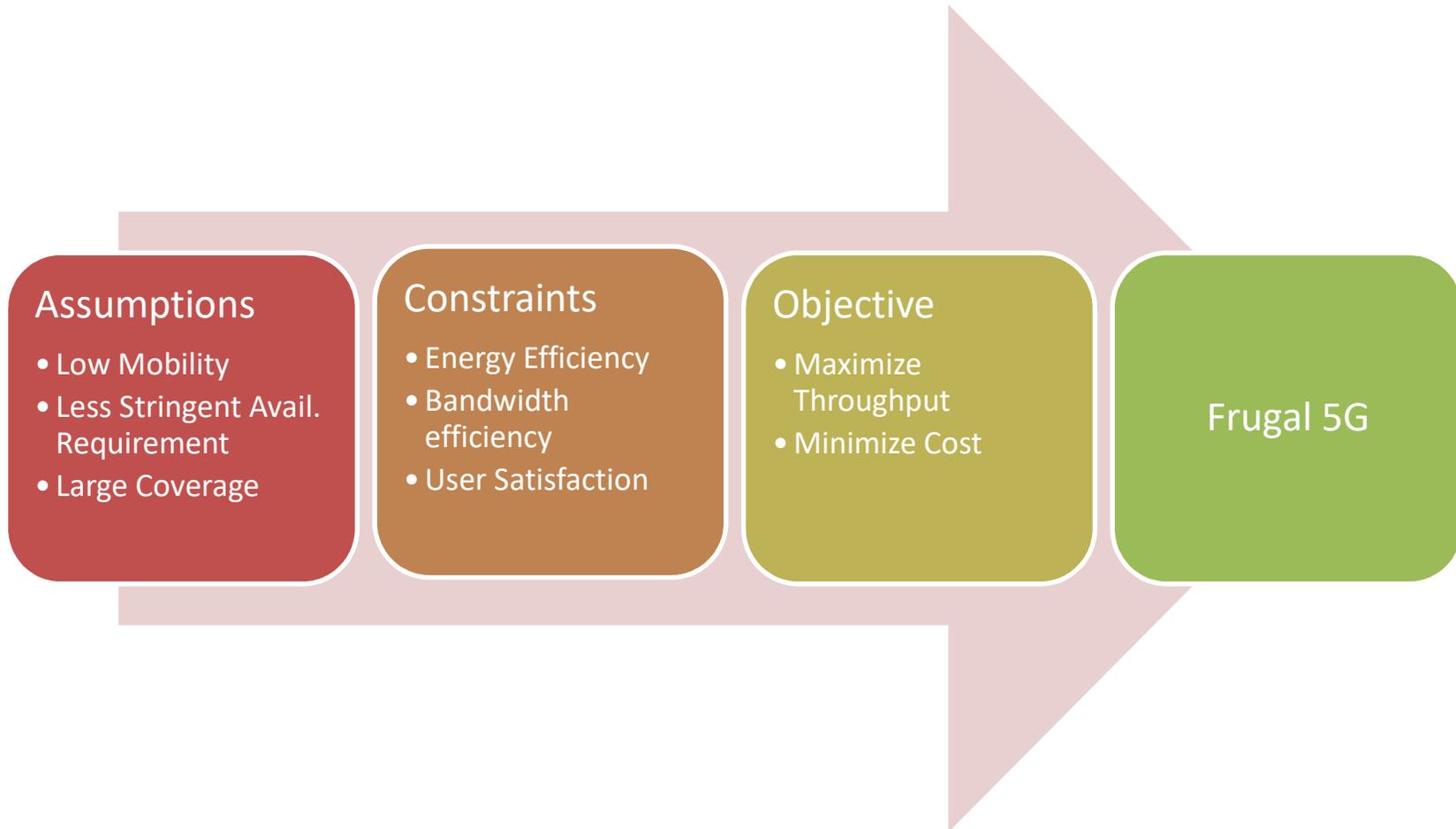
# Rural Broadband Connectivity - Rethinking 5G Requirements

- Low cost solution
  - Low Device costs
    - Simpler Hardware and RF Design reducing the device costs
  - Low cost Connectivity / backhaul solutions
    - Using wireless backhaul/middle mile instead of fiber
  - Lower spectrum cost
    - Efficient usage of spectrum
    - Using network sharing options to share spectrum across Radio Access Technologies (RATs) across operators
- Limited mobility support
  - Mobility is required but not very high speed
  - Fixed primary access is the key

## Rural Broadband Connectivity - Rethinking 5G Requirements contd.

- Energy efficient solutions
  - Lowering system energy consumption
  - Support for operation in power saving mode
  - To enable working off non-conventional energy sources
- Large coverage area support
  - Support for large cells to reduce CAPEX and OPEX
- Less stringent availability requirements

# SDN based Broadband Wireless Network for Rural Connectivity – Frugal 5G



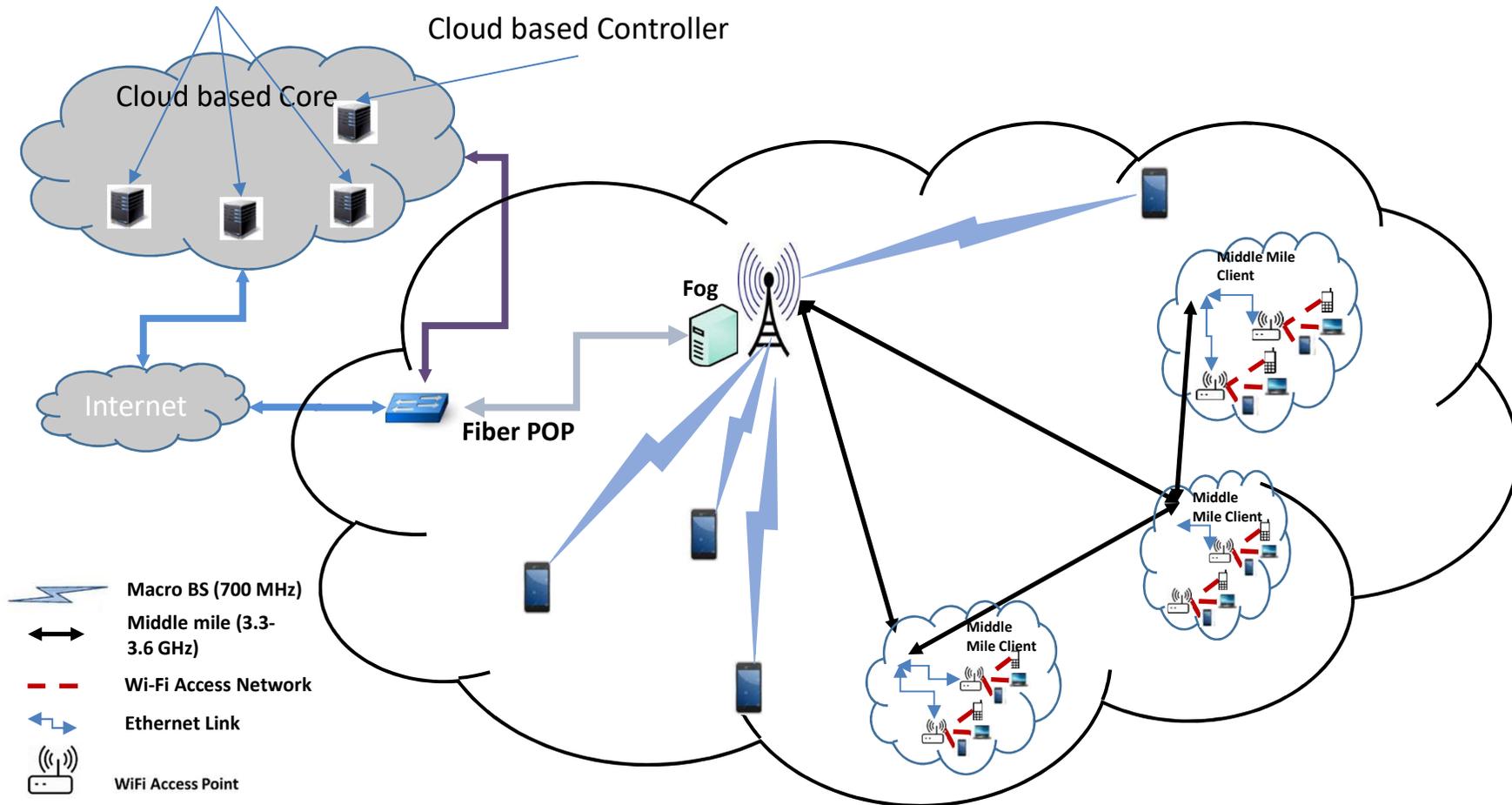
- Aimed at providing affordable primary broadband connectivity to rural areas
- Standardization of reference architecture initiated under IEEE - P2061

# Frugal 5G – Key Features

- Large Coverage Area Cells to provide ubiquitous connectivity
- Small Cells (WiFi Hotspots) as access points for high speed data connectivity
  - WiFi devices are very low cost devices
- Wireless Middle Mile Network to backhaul the data from WiFi Hotspots to Fiber POP
  - Point to point wireless links to connect the nodes in villages
- SDN based control and management of the network
  - Local (Fog/Edge) as well as Global (Cloud-based) Controllers

# Frugal 5G – Proposed System Architecture

Cloud based Data Plane Nodes



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**Questions ??**

**THANK YOU**