

# Random Processes

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# Random Process

## Definition

An indexed collection of random variables  $\{X_t : t \in \mathcal{T}\}$ .

## Discrete-time Random Process

A random process where the index set  $\mathcal{T} = \mathbb{Z}$  or  $\{0, 1, 2, 3, \dots\}$ .

Example: Random walk

$\mathcal{T} = \{0, 1, 2, 3, \dots\}$ ,  $X_0 = 0$ ,  $X_n$  independent and equally likely to be  $\pm 1$  for  $n \geq 1$

$$S_n = \sum_{i=0}^n X_i$$

## Continuous-time Random Process

A random process where the index set  $\mathcal{T} = \mathbb{R}$  or  $[0, \infty)$ . The notation  $X(t)$  is used to represent continuous-time random processes.

Example: Thermal Noise

# Realization of a Random Process

- The outcome of an experiment is specified by a sample point  $\omega$  in the sample space  $\Omega$
- A realization of a random variable  $X$  is its value  $X(\omega)$
- A realization of a random process  $X_t$  is the function  $X_t(\omega)$  of  $t$
- A realization is also called a sample function of the random process.

## Example

Consider  $\Omega = [0, 1]$ . For each  $\omega \in \Omega$ , consider its dyadic expansion

$$\omega = \sum_{n=1}^{\infty} \frac{d_n(\omega)}{2^n} = 0.d_1(\omega)d_2(\omega)d_3(\omega)\cdots$$

where each  $d_n(\omega)$  is either 0 or 1.

An infinite number of coin tosses with Heads being 0 and Tails being 1 can be associated with each  $\omega$  as

$$X_n(\omega) = d_n(\omega)$$

For each  $\omega \in \Omega$ , we get a realization of this random process.

# Specification of a Random Process

- A random process is specified by the joint cumulative distribution of the random variables

$$X(t_1), X(t_2), \dots, X(t_n)$$

for any set of sample times  $\{t_1, t_2, \dots, t_n\}$  and any  $n \in \mathbb{N}$

$$F_{X(t_1), X(t_2), \dots, X(t_n)}(x_1, x_2, \dots, x_n) = \Pr[X(t_1) \leq x_1, X(t_2) \leq x_2, \dots, X(t_n) \leq x_n]$$

- For continuous-time random processes, the joint probability density is sufficient
- For discrete-time random processes, the joint probability mass function is sufficient
- Without additional restrictions, this requires specifying a lot of joint distributions
- One such restriction is stationarity

# Stationary Random Process

## Definition

A random process  $X(t)$  is said to be *stationary in the strict sense* or *strictly stationary* if the joint distribution of  $X(t_1), X(t_2), \dots, X(t_k)$  is the same as the joint distribution of  $X(t_1 + \tau), X(t_2 + \tau), \dots, X(t_k + \tau)$  for all time shifts  $\tau$ , all  $k$ , and all observation instants  $t_1, \dots, t_k$ .

$$F_{X(t_1), \dots, X(t_k)}(x_1, \dots, x_k) = F_{X(t_1 + \tau), \dots, X(t_k + \tau)}(x_1, \dots, x_k)$$

## Properties

- A stationary random process is statistically indistinguishable from a delayed version of itself.
- For  $k = 1$ , we have

$$F_{X(t)}(x) = F_{X(t + \tau)}(x)$$

for all  $t$  and  $\tau$ . The first order distribution is independent of time.

- For  $k = 2$  and  $\tau = -t_1$ , we have

$$F_{X(t_1), X(t_2)}(x_1, x_2) = F_{X(0), X(t_2 - t_1)}(x_1, x_2)$$

for all  $t_1$  and  $t_2$ . The second order distribution depends only on  $t_2 - t_1$ .

# Mean Function

- The mean of a random process  $X(t)$  is the expectation of the random variable obtained by observing the process at time  $t$

$$\mu_X(t) = E[X(t)] = \int_{-\infty}^{\infty} xf_{X(t)}(x) dx$$

- For a strictly stationary random process  $X(t)$ , the mean is a constant

$$\mu_X(t) = \mu \quad \text{for all } t$$

## Example

$X(t) = \cos(2\pi ft + \Theta)$ ,  $\Theta \sim U[-\pi, \pi]$ .  $\mu_X(t) = ?$

## Example

$X_n = Z_1 + \dots + Z_n$ ,  $n = 1, 2, \dots$

where  $Z_i$  are i.i.d. with zero mean and variance  $\sigma^2$ .  $\mu_X(n) = ?$

# Autocorrelation Function

- The autocorrelation function of a random process  $X(t)$  is defined as

$$R_X(t_1, t_2) = E[X(t_1)X(t_2)] = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x_1 x_2 f_{X(t_1), X(t_2)}(x_1, x_2) dx_1 dx_2$$

- For a strictly stationary random process  $X(t)$ , the autocorrelation function depends only on the time difference  $t_2 - t_1$

$$R_X(t_1, t_2) = R_X(0, t_2 - t_1) \quad \text{for all } t_1, t_2$$

In this case,  $R_X(0, t_2 - t_1)$  is simply written as  $R_X(t_2 - t_1)$

## Example

$X(t) = \cos(2\pi ft + \Theta)$ ,  $\Theta \sim U[-\pi, \pi]$ .  $R_X(t_1, t_2) = ?$

## Example

$X_n = Z_1 + \dots + Z_n$ ,  $n = 1, 2, \dots$

where  $Z_i$  are i.i.d. with zero mean and variance  $\sigma^2$ .  $R_X(n_1, n_2) = ?$

# Wide-Sense Stationary Random Process

## Definition

A random process  $X(t)$  is said to be *wide-sense stationary* or *weakly stationary* or *second-order stationary* if

$$\begin{aligned}\mu_X(t) &= \mu_X(0) && \text{for all } t \text{ and} \\ R_X(t_1, t_2) &= R_X(t_1 - t_2, 0) && \text{for all } t_1, t_2.\end{aligned}$$

## Remarks

- A strictly stationary random process is also wide-sense stationary if the first and second order moments exist.
- A wide-sense stationary random process need not be strictly stationary.

## Example

Is the following random process wide-sense stationary?

$$X(t) = A \cos(2\pi f_c t + \Theta)$$

where  $A$  and  $f_c$  are constants and  $\Theta$  is uniformly distributed on  $[-\pi, \pi]$ .

# Properties of the Autocorrelation Function

- Consider the autocorrelation function of a wide-sense stationary random process  $X(t)$

$$R_X(\tau) = E[X(t + \tau)X(t)]$$

- $R_X(\tau)$  is an even function of  $\tau$

$$R_X(\tau) = R_X(-\tau)$$

- $R_X(\tau)$  has maximum magnitude at  $\tau = 0$

$$|R_X(\tau)| \leq R_X(0)$$

- The autocorrelation function measures the interdependence of two random variables obtained by measuring  $X(t)$  at times  $\tau$  apart

# Ergodic Processes

- Let  $X(t)$  be a wide-sense stationary random process with mean  $\mu_X$  and autocorrelation function  $R_X(\tau)$  (also called the ensemble averages)
- Let  $x(t)$  be a realization of  $X(t)$
- For an observation interval  $[-T, T]$ , the time average of  $x(t)$  is given by

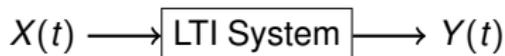
$$\mu_x(T) = \frac{1}{2T} \int_{-T}^T x(t) dt$$

- The process  $X(t)$  is said to be ergodic in the mean if  $\mu_x(T)$  converges to  $\mu_X$  in the squared mean as  $T \rightarrow \infty$
- For an observation interval  $[-T, T]$ , the time-averaged autocorrelation function is given by

$$R_x(\tau, T) = \frac{1}{2T} \int_{-T}^T x(t+\tau)x(t) dt$$

- The process  $X(t)$  is said to be ergodic in the autocorrelation function if  $R_x(\tau, T)$  converges to  $R_X(\tau)$  in the squared mean as  $T \rightarrow \infty$

# Passing a Random Process through an LTI System



- Consider a linear time-invariant (LTI) system  $h(t)$  which has random processes  $X(t)$  and  $Y(t)$  as input and output

$$Y(t) = \int_{-\infty}^{\infty} h(\tau)X(t - \tau) d\tau$$

- In general, it is difficult to characterize  $Y(t)$  in terms of  $X(t)$
- If  $X(t)$  is a wide-sense stationary random process, then  $Y(t)$  is also wide-sense stationary

$$\mu_Y(t) = \mu_X \int_{-\infty}^{\infty} h(\tau) d\tau$$

$$R_Y(\tau) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(\tau_1)h(\tau_2)R_X(\tau - \tau_1 + \tau_2) d\tau_1 d\tau_2$$

## Reference

- Chapter 1, *Communication Systems*, Simon Haykin, Fourth Edition, Wiley-India, 2001.