### Elliptic Curve Cryptography in Bitcoin

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# Group Theory Recap

# Groups

#### Definition

A set G with a binary operation  $\star$  defined on it is called a group if

- the operation  $\star$  is associative,
- there exists an identity element  $e \in G$  such that for any  $a \in G$

$$a \star e = e \star a = a$$
,

• for every  $a \in G$ , there exists an element  $b \in G$  such that

$$a \star b = b \star a = e.$$

#### Example

• Modulo *n* addition on  $\mathbb{Z}_n = \{0, 1, 2, ..., n-1\}$ 

# **Cyclic Groups**

### Definition

A finite group is a group with a finite number of elements. The order of a finite group G is its cardinality.

### Definition

A cyclic group is a finite group G such that each element in G appears in the sequence

 $\{g,g\star g,g\star g\star g\star g,\ldots\}$ 

for some particular element  $g \in G$ , which is called a generator of G.

### Examples

- For an integer  $n \ge 1$ ,  $\mathbb{Z}_n = \{0, 1, 2, ..., n-1\}$ 
  - Operation is addition modulo n
  - $\mathbb{Z}_n$  is cyclic with generator 1
- For an integer  $n \ge 2$ ,  $\mathbb{Z}_n^* = \{i \in \mathbb{Z}_n \setminus \{0\} \mid \gcd(i, n) = 1\}$ 
  - Operation is multiplication modulo n
  - $\mathbb{Z}_n^*$  is cyclic if *n* is a prime

# Subgroups

- **Definition:** If *G* is a group, a nonempty subset *H* ⊆ *G* is a *subgroup* of *G* if *H* itself forms a group under the same operation associated with *G*.
- Example: Consider the subgroups of  $\mathbb{Z}_6=\{0,1,2,3,4,5\}.$
- Lagrange's Theorem: If *H* is a subgroup of a finite group *G*, then |*H*| divides |*G*|.
- Example: Check the cardinalities of the subgroups of  $\mathbb{Z}_6$ .
- **Corollary:** If a group has prime order, then every non-identity element is a generator.

### Elliptic Curves Over Real Numbers

### **Elliptic Curves over Reals**

The set *E* of real solutions (x, y) of

$$y^2 = x^3 + ax + b$$

along with a "point of infinity" O. Here  $4a^3 + 27b^2 \neq 0$ .



### Point Addition (1/3)



$$P = (x_1, y_1), Q = (x_2, y_2)$$
$$x_1 \neq x_2$$
$$P + Q = R$$

$$R = (x_3, y_3)$$
$$x_3 = \left(\frac{y_2 - y_1}{x_2 - x_1}\right)^2 - x_1 - x_2$$
$$y_3 = \left(\frac{y_2 - y_1}{x_2 - x_1}\right)(x_1 - x_3) - y_1$$

### Point Addition (2/3)



$$P = (x_1, y_1), Q = (x_2, y_2)$$
$$x_1 = x_2, y_1 = -y_2$$
$$P + Q = O$$



$$P = (x_1, y_1), Q = (x_2, y_2)$$
$$x_1 = x_2, y_1 = y_2 \neq 0$$
$$P + Q = R$$

$$R = (x_3, y_3)$$
$$x_3 = \left(\frac{3x_1^2 + a}{2y_1}\right)^2 - 2x_1$$
$$y_3 = \left(\frac{3x_1^2 + a}{2y_1}\right)(x_1 - x_3) - y_1$$

### Elliptic Curves Over Finite Fields

### Fields

#### Definition

A set F together with two binary operations + and \* is a field if

- F is an abelian group under + whose identity is called 0
- $F^* = F \setminus \{0\}$  is an abelian group under \* whose identity is called 1
- For any *a*, *b*, *c* ∈ *F*

$$a*(b+c) = a*b + a*c$$

#### Definition

A finite field is a field with a finite cardinality.

### **Prime Fields**

- $\mathbb{F}_{p} = \{0, 1, 2, ..., p 1\}$  where *p* is prime
- + and \* defined on  $\mathbb{F}_p$  as

$$x + y = x + y \mod p,$$
  
$$x * y = xy \mod p.$$

• F<sub>5</sub>

+	0	1	2	3	4	*	0	1	2	3	4
0	0	1	2	3	4	0	0	0	0	0	0
1	1	2	3	4	0	1	0	1	2	3	4
2	2	3	4	0	1	2	0	2	4	1	3
3	3	4	0	1	2	3	0	3	1	4	2
4	4	0	1	2	3	4	0	4	3	2	1

In fields, division is multiplication by multiplicative inverse

$$\frac{x}{y} = x * y^{-1}$$

### Characteristic of a Field

#### Definition

Let F be a field with multiplicative identity 1. The characteristic of F is the smallest integer p such that

$$\underbrace{1+1+\dots+1+1}_{p \text{ times}} = 0$$

### Examples

- F<sub>2</sub> has characteristic 2
- $\mathbb{F}_5$  has characteristic 5
- $\mathbb{R}$  has characteristic 0

#### Theorem

The characteristic of a finite field is prime

### **Elliptic Curves over Finite Fields**

For char(F)  $\neq$  2, 3, the set E of solutions (x, y) in  $F^2$  of

$$y^2 = x^3 + ax + b$$

along with a "point of infinity" O. Here  $4a^3 + 27b^2 \neq 0$ .



### Point Addition for Finite Field Curves

- · Point addition formulas derived for reals are used
- Example:  $y^2 = x^3 + 10x + 2$  over  $\mathbb{F}_{11}$

+	O	(3,2)	(3,9)	(5,1)	(5,10)	(6,5)	(6,6)	(8,0)
$\mathcal{O}$	O	(3,2)	(3,9)	(5,1)	(5,10)	(6,5)	(6,6)	(8,0)
(3,2)	(3,2)	(6,6)	$\mathcal{O}$	(6,5)	(8,0)	(3,9)	(5, 10)	(5,1)
(3,9)	(3,9)	$\mathcal{O}$	(6,5)	(8,0)	(6,6)	(5,1)	(3,2)	(5, 10)
(5,1)	(5, 1)	(6,5)	(8,0)	(6,6)	$\mathcal{O}$	(5,10)	(3,9)	(3,2)
(5,10)	(5,10)	(8,0)	(6,6)	$\mathcal{O}$	(6,5)	(3,2)	(5,1)	(3,9)
(6,5)	(6,5)	(3,9)	(5,1)	(5,10)	(3,2)	(8,0)	$\mathcal{O}$	(6,6)
(6,6)	(6,6)	(5,10)	(3,2)	(3,9)	(5,1)	$\mathcal{O}$	(8,0)	(6,5)
(8,0)	(8,0)	(5,1)	(5,10)	(3,2)	(3,9)	(6,6)	(6, 5)	O

- The set  $E \cup O$  is closed under addition
- In fact, its a group

### Bitcoin's Elliptic Curve: secp256k1

• 
$$y^2 = x^3 + 7$$
 over  $\mathbb{F}_p$  where

•  $E \cup O$  has cardinality *n* where

- Private key is  $k \in \{1, 2, ..., n-1\}$
- Public key is kP where P = (x, y)

x =79BE667E F9DCBBAC 55A06295 CE870B07
029BFCDB 2DCE28D9 59F2815B 16F81798,
y =483ADA77 26A3C465 5DA4FBFC 0E1108A8
FD17B448 A6855419 9C47D08F FB10D4B8.

### Point Multiplication using Double-and-Add

- Point multiplication: kP calculation from k and P
- Let  $k = k_0 + 2k_1 + 2^2k_2 + \dots + 2^mk_m$  where  $k_i \in \{0, 1\}$
- Double-and-Add algorithm
  - Set *N* = *P* and *Q* = *O*
  - for *i* = 0, 1, ..., *m* 
    - if k<sub>i</sub> = 1, set Q ← Q + N
    - Set  $N \leftarrow 2N$
  - Return Q

# Why ECC?

• For elliptic curves  $E(\mathbb{F}_q)$ , best DL algorithms are exponential in  $n = \lceil \log_2 q \rceil$ 

$$C_{EC}(n)=2^{n/2}$$

In 𝔽<sup>\*</sup><sub>p</sub>, best DL algorithms are sub-exponential in N = ⌈log<sub>2</sub> p⌉

• 
$$L_p(v, c) = \exp\left(c(\log p)^v (\log \log p)^{(1-v)}\right)$$
 with  $0 < v < 1$ 

• Using GNFS method, DLs can be found in  $L_p(1/3, c_0)$  in  $\mathbb{F}_p^*$ 

$$C_{CONV}(N) = \exp\left(c_0 N^{1/3} \left(\log(N\log 2)\right)^{2/3}\right)$$

- Best algorithms for factorization have same asymptotic complexity
- · For similar security levels

$$n = \beta N^{1/3} \left( \log \left( N \log 2 \right) \right)^{2/3}$$

- Key size in ECC grows slightly faster than cube root of conventional key size
  - 173 bits instead of 1024 bits, 373 bits instead of 4096 bits

### Elliptic Curve Digital Signature Algorithm

### **Digital Signatures**

• Digital signatures prove that the signer knows private key



### Schnorr Identification Scheme

- Let G be a cyclic group of order q with generator g
- Identity corresponds to knowledge of private key x where  $h = g^x$
- A prover wants to prove that she knows *x* to a verifier without revealing it
  - 1. Prover picks  $k \leftarrow \mathbb{Z}_q$  and sends initial message  $I = g^k$
  - 2. Verifier sends a challenge  $r \leftarrow \mathbb{Z}_q$
  - 3. Prover sends  $s = rx + k \mod q$
  - 4. Verifier checks  $g^s \cdot h^{-r} \stackrel{?}{=} I$
- Passive eavesdropping does not reveal x for uniform r
  - (I, r) is uniform on  $G \times \mathbb{Z}_q$  and  $s = \log_q(I \cdot h^r)$
  - Transcripts with same distribution can be simulated without knowing x
  - Choose r, s uniformly from  $\mathbb{Z}_q$  and set  $I = g^s \cdot h^{-r}$
- We can prove that a prover which generates correct proofs must know *x* by constructing an extractor for *x* 
  - Section 19.1 of Boneh-Shoup

### Schnorr Signature Algorithm

- Based on the Schnorr identification scheme
- Let G be a cyclic group of order q with generator g
- Let  $H : \{0,1\}^* \mapsto \mathbb{Z}_q$  be a cryptographic hash function
- Signer knows  $x \in \mathbb{Z}_q$  such that public key  $h = g^x$

Signer:

- 1. On input  $m \in \{0,1\}^*$ , chooses  $k \leftarrow \mathbb{Z}_q$
- 2. Sets  $I := g^k$
- 3. Computes r := H(I, m)
- 4. Computes  $s = rx + k \mod q$
- 5. Outputs (r, s) as signature for m

#### Verifier

- 1. On input m and (r, s)
- 2. Compute  $I := g^s \cdot h^{-r}$
- 3. Signature valid if  $H(I, m) \stackrel{?}{=} r$
- Example of Fiat-Shamir transform
- Patented by Claus Schnorr in 1988

### **Digital Signature Algorithm**

- Part of the Digital Signature Standard issued by NIST in 1994
- · Based on the following identification protocol
  - 1. Suppose prover knows  $x \in \mathbb{Z}_q$  such that public key  $h = g^x$
  - 2. Prover chooses  $k \leftarrow \mathbb{Z}_q^*$  and sends  $I := g^k$
  - 3. Verifier chooses uniform  $\alpha, r \in \mathbb{Z}_q$  and sends them
  - 4. Prover sends  $s := [k^{-1} \cdot (\alpha + xr) \mod q]$  as response
  - 5. Verifier accepts if  $\vec{s} \neq 0$  and

$$g^{\alpha s^{-1}} \cdot h^{rs^{-1}} \stackrel{?}{=} I$$

- Digital Signature Algorithm
  - 1. Let  $H : \{0, 1\}^* \mapsto \mathbb{Z}_q$  be a cryptographic hash function
  - 2. Let  $F : G \mapsto \mathbb{Z}_q$  be a function, not necessarily CHF
  - 3. Signer:

3.1 On input 
$$m \in \{0, 1\}^*$$
, chooses  $k \leftarrow \mathbb{Z}_q^*$  and sets  $r \coloneqq F(g^k)$ 

- 3.2 Computes  $s := [k^{-1} \cdot (H(m) + xr)] \mod q$
- 3.3 If r = 0 or s = 0, choose k again
- 3.4 Outputs (r, s) as signature for m
- 4. Verifier

4.1 On input *m* and (r, s) with  $r \neq 0, s \neq 0$  checks

$$F\left(g^{H(m)s^{-1}}h^{rs^{-1}}\right)\stackrel{?}{=}r$$

### **ECDSA** in **Bitcoin**

- Signer: Has private key k and message m
  - 1. Compute *e* = SHA-256(SHA-256(*m*))
  - 2. Choose a random integer *j* from  $\mathbb{F}_n^*$
  - 3. Compute jP = (x, y)
  - 4. Calculate  $r = x \mod n$ . If r = 0, go to step 2.
  - 5. Calculate  $s = j^{-1}(e + kr) \mod n$ . If s = 0, go to step 2.
  - 6. Output (r, s) as signature for m

• Verifier: Has public key kP, message m, and signature (r, s)

- 1. Calculate e = SHA-256(SHA-256(m))
- 2. Calculate  $j_1 = es^{-1} \mod n$  and  $j_2 = rs^{-1} \mod n$
- 3. Calculate the point  $Q = j_1 P + j_2(kP)$
- 4. If Q = O, then the signature is invalid.
- 5. If  $Q \neq O$ , then let  $Q = (x, y) \in \mathbb{F}_p^2$ . Calculate  $t = x \mod n$ . If t = r, the signature is valid.
- As n is a 256-bit integer, signatures are 512 bits long
- As j is randomly chosen, ECDSA output is random for same m

### Transaction Malleability

### **Transaction ID**

#### **Regular Transaction**



### **Refund Protocol**

- Alice wants to teach Bob about transactions
- Bob does not own any bitcoins
- Alice decides to transfer some bitcoins to Bob
- Alice does not trust Bob
- · She wants to ensure refund

### **Refund Protocol**



# Exploiting Transaction Malleability



- If (r, s) is a valid ECDSA signature, so is (r, n s)
- The t'<sub>1</sub> transaction cannot be spent by t<sub>2</sub>
- SegWit = Segregated Witness
  - Activated in August 2017
  - Solves problems arising from transaction malleability

### References

- Sections 10.3, 11.4, 12.5 of *Introduction to Modern Cryptography*, J. Katz, Y. Lindell, 2nd edition
- Section 19.1 of *A Graduate Course in Applied Cryptography*, D. Boneh, V. Shoup, www.cryptobook.us
- Chapters 2, 5 of *An Introduction to Bitcoin*, S. Vijayakumaran, www.ee.iitb.ac.in/~sarva/bitcoin.html