

# Introduction to Linear Block Codes

Talk at B. K. Birla College, Kalyan

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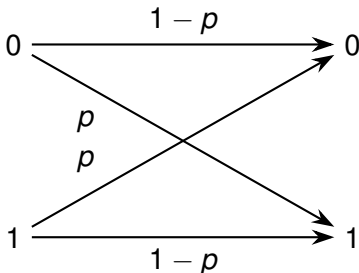
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# Error Correction

# The Setting

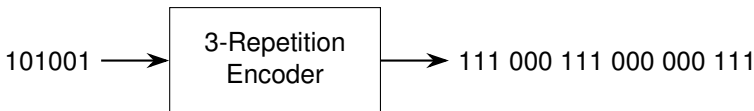
- A transmitter wishes to communicate a string of bits to a receiver
  - For example, a transmitter may wish to send the string 1010
- The transmission occurs over a noisy channel which flips each bit with a probability  $p < \frac{1}{2}$



- The transmitter adds redundancy to the transmitted message to correct errors

## 3-Repetition Code

- Each message bit is repeated 3 times



- How many errors can it correct?
- How many errors can the following code correct?

$0 \rightarrow 101, 1 \rightarrow 010$

- What about this code?

$0 \rightarrow 101, 1 \rightarrow 110$

- Takeaway:** Error correcting capability depends on the distance between the codewords

## Issues with Repetition Coding

- The 3-repetition code cannot correct more than one error
- To correct two errors, we can use a 5-repetition code
- To correct three errors, we can use a 7-repetition code
- But this increases the number of redundancy bits sent
- Can we do better?

## Binary Block Codes

# Binary Block Code

Let  $\mathbb{F}_2$  be the set  $\{0, 1\}$ .

## Definition

An  $(n, k)$  binary block code is a subset of  $\mathbb{F}_2^n$  containing  $2^k$  elements

## Example

$$n = 3, k = 1, C = \{000, 111\}$$

## Example

$n \geq 2$ ,  $C =$  Set of vectors of **even Hamming weight** in  $\mathbb{F}_2^n$   
 $k = n - 1$

$$n = 3, k = 2, C = \{000, 011, 101, 110\}$$

This code is called the **single parity check code**

## Definition

The **rate** of an  $(n, k)$  binary block code is  $\frac{k}{n}$

# Encoding Binary Block Codes

The encoder maps  $k$ -bit information blocks to codewords.

## Definition

An encoder for an  $(n, k)$  binary block code  $C$  is an injective function from  $\mathbb{F}_2^k$  to  $C$

## Example (3-Repetition Code)

$0 \rightarrow 000, 1 \rightarrow 111$

or

$1 \rightarrow 000, 0 \rightarrow 111$



# Decoding Binary Block Codes

The decoder maps  $n$ -bit received blocks to codewords

## Definition

A decoder for an  $(n, k)$  binary block code is a function from  $\mathbb{F}_2^n$  to  $C$

## Example (3-Repetition Code)

$$n = 3, C = \{000, 111\}$$

$$\begin{array}{ll} 000 \rightarrow 000 & 111 \rightarrow 111 \\ 001 \rightarrow 000 & 110 \rightarrow 111 \\ 010 \rightarrow 000 & 101 \rightarrow 111 \\ 100 \rightarrow 000 & 011 \rightarrow 111 \end{array}$$

Since encoding is injective, information bits can be recovered as  $000 \rightarrow 0, 111 \rightarrow 1$

# Optimal Decoder for Binary Block Codes

- **Optimality criterion:** Maximum probability of correct decision
- Let  $\mathbf{x} \in C$  be the transmitted codeword
- Let  $\mathbf{y} \in \mathbb{F}_2^n$  be the received vector
- Maximum a posteriori (MAP) decoder is optimal

$$\hat{\mathbf{x}}_{MAP} = \operatorname{argmax}_{\mathbf{x} \in C} \Pr(\mathbf{x}|\mathbf{y})$$

- Over a BSC with  $p < \frac{1}{2}$ , the minimum distance decoder is optimal if the codewords are equally likely

$$\hat{\mathbf{x}} = \operatorname{argmin}_{\mathbf{x} \in C} d(\mathbf{x}, \mathbf{y})$$

# Error Correction Capability of Binary Block Codes

## Definition

The **minimum distance** of a block code  $C$  is defined as

$$d_{min} = \min_{\mathbf{x}, \mathbf{y} \in C, \mathbf{x} \neq \mathbf{y}} d(\mathbf{x}, \mathbf{y})$$

## Example (3-Repetition Code)

$$C = \{000, 111\}, d_{min} = 3$$

## Example (Single Parity Check Code)

$$C = \text{Set of vectors of even weight in } \mathbb{F}_2^n, d_{min} = 2$$

## Theorem

*For a binary block code with minimum distance  $d_{min}$ , the minimum distance decoder can correct upto  $\lfloor \frac{d_{min}-1}{2} \rfloor$  errors.*

# Complexity of Encoding and Decoding

## Encoder

- Map from  $\mathbb{F}_2^k$  to  $C$
- Worst case storage requirement =  $O(n2^k)$

## Decoder

- Map from  $\mathbb{F}_2^n$  to  $C$
- $\hat{\mathbf{x}}_{ML} = \operatorname{argmax}_{\mathbf{x} \in C} \Pr(\mathbf{y}|\mathbf{x})$
- Worst case storage requirement =  $O(k2^n)$
- Time complexity =  $O(n2^k)$

Need more structure to reduce complexity

# Binary Linear Block Codes

# Vector Spaces

Let  $V$  be a set with a binary operation  $+$  (addition) defined on it. Let  $F$  be a field. Let a multiplication operation, denoted by  $\cdot$ , be defined between elements of  $F$  and  $V$ . The set  $V$  is called a **vector space** over  $F$  if

- $V$  is a commutative group under addition
- For any  $a \in F$  and  $\mathbf{v} \in V$ ,  $a \cdot \mathbf{v} \in V$
- For any  $\mathbf{u}, \mathbf{v} \in V$  and  $a, b \in F$

$$a \cdot (\mathbf{u} + \mathbf{v}) = a \cdot \mathbf{u} + a \cdot \mathbf{v}$$

$$(a + b) \cdot \mathbf{v} = a \cdot \mathbf{v} + b \cdot \mathbf{v}$$

- For any  $\mathbf{v} \in V$  and  $a, b \in F$

$$(ab) \cdot \mathbf{v} = a \cdot (b \cdot \mathbf{v})$$

- Let  $1$  be the unit element of  $F$ . For any  $\mathbf{v} \in V$ ,  $1 \cdot \mathbf{v} = \mathbf{v}$

## Vector Spaces over $\mathbb{F}_2$

- Define the following operations on  $\mathbb{F}_2$
- Addition  $+$ 
  - $0 + 0 = 0$
  - $0 + 1 = 1$
  - $1 + 0 = 1$
  - $1 + 1 = 0$
- Multiplication  $\times$ 
  - $0 \times 0 = 0$
  - $0 \times 1 = 0$
  - $1 \times 0 = 0$
  - $1 \times 1 = 1$
- $\mathbb{F}_2$  is a field

### Fact

*The set  $\mathbb{F}_2^n$  is a vector space over  $\mathbb{F}_2$*

# Binary Linear Block Code

## Definition

An  $(n, k)$  binary linear block code is a  $k$ -dimensional subspace of  $\mathbb{F}_2^n$

## Theorem

*Let  $S$  be a nonempty subset of  $\mathbb{F}_2^n$ . Then  $S$  is a subspace of  $\mathbb{F}_2^n$  if  $\mathbf{u} + \mathbf{v} \in S$  for any two  $\mathbf{u}$  and  $\mathbf{v}$  in  $S$ .*

## Example (3-Repetition Code)

$$C = \{000, 111\} \neq \phi$$

$$000 + 000 = 000, 000 + 111 = 111, 111 + 111 = 000$$

## Example (Single Parity Check Code)

$C$  = Set of vectors of even weight in  $\mathbb{F}_2^n$

$$\text{wt}(\mathbf{u} + \mathbf{v}) = \text{wt}(\mathbf{u}) + \text{wt}(\mathbf{v}) - 2\text{wt}(\mathbf{u} \cap \mathbf{v})$$



# Encoding Binary Linear Block Codes

## Definition

A generator matrix for a  $k$ -dimensional binary linear block code  $C$  is a  $k \times n$  matrix  $\mathbf{G}$  whose rows form a basis for  $C$ .

## Linear Block Code Encoder

Let  $\mathbf{u}$  be a  $1 \times k$  binary vector of information bits. The corresponding codeword is

$$\mathbf{v} = \mathbf{uG}$$

## Example (3-Repetition Code)

$$\mathbf{G} = \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}$$

# Encoding Binary Linear Block Codes

## Example (Single Parity Check Code)

$$n = 3, k = 2, C = \{000, 011, 101, 110\}$$

$$\mathbf{G} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

# Encoding Complexity of Binary Linear Block Codes

- Need to store  $\mathbf{G}$
- Storage requirement =  $O(nk) \ll O(n2^k)$
- Time complexity =  $O(nk)$
- Complexity can be reduced further by imposing more structure in addition to linearity
- Decoding complexity? What is the optimal decoder?

# Decoding Binary Linear Block Codes

- Equally likely codewords and channel is BSC  $\Rightarrow$  Minimum distance decoder is optimal

$$\hat{\mathbf{x}}_{ML} = \operatorname{argmin}_{\mathbf{x} \in C} d(\mathbf{x}, \mathbf{y})$$

- To exploit linear structure to reduce decoding complexity, we need to study the **dual code**

# Inner Product of Vectors in $\mathbb{F}_2^n$

## Definition

Let  $\mathbf{u} = (u_1, u_2, \dots, u_n)$  and  $\mathbf{v} = (v_1, v_2, \dots, v_n)$  belong to  $\mathbb{F}_2^n$ . The inner product of  $\mathbf{u}$  and  $\mathbf{v}$  is given by

$$\mathbf{u} \cdot \mathbf{v} = \sum_{i=1}^n u_i v_i$$

$\mathbf{u} \cdot \mathbf{v} = 0 \Rightarrow \mathbf{u}$  and  $\mathbf{v}$  are orthogonal.

## Examples

- $(1 \ 0 \ 0) \cdot (0 \ 1 \ 1) = 1 \cdot 0 + 0 \cdot 1 + 0 \cdot 1 = 0$
- $(1 \ 1 \ 0) \cdot (0 \ 1 \ 1) = 1 \cdot 0 + 1 \cdot 1 + 0 \cdot 1 = 1$
- $(1 \ 1 \ 1) \cdot (0 \ 1 \ 1) = 1 \cdot 0 + 1 \cdot 1 + 1 \cdot 1 = 0$
- $(0 \ 1 \ 1) \cdot (0 \ 1 \ 1) = 0 \cdot 0 + 1 \cdot 1 + 1 \cdot 1 = 0$

Nonzero vectors can be self-orthogonal

# Dual Code of a Linear Block Code

## Definition

Let  $C$  be an  $(n, k)$  binary linear block code. Let  $C^\perp$  be the set of vectors in  $\mathbb{F}_2^n$  which are orthogonal to all the codewords in  $C$ .

$$C^\perp = \left\{ \mathbf{u} \in \mathbb{F}_2^n \mid \mathbf{u} \cdot \mathbf{v} = 0 \text{ for all } \mathbf{v} \in C \right\}$$

$C^\perp$  is a linear block code and is called the **dual code** of  $C$ .

## Example (3-Repetition Code)

$C = \{000, 111\}$ ,  $C^\perp = ?$

$$000 \cdot 111 = 0 \quad 111 \cdot 111 = 1$$

$$001 \cdot 111 = 1 \quad 110 \cdot 111 = 0$$

$$010 \cdot 111 = 1 \quad 101 \cdot 111 = 0$$

$$100 \cdot 111 = 1 \quad 011 \cdot 111 = 0$$

$C^\perp = \{000, 011, 101, 110\} = \text{Single Parity Check Code}$

# Dimension of the Dual Code

## Example (3-Repetition Code and SPC Code)

$$C = \{000, 111\}, \dim C = 1$$

$$C^\perp = \{000, 011, 101, 110\}, \dim C^\perp = 2$$

$$\dim C + \dim C^\perp = 1 + 2 = 3$$

## Theorem

$$\dim C + \dim C^\perp = n$$

## Corollary

*$C$  is an  $(n, k)$  binary linear block code  $\Rightarrow C^\perp$  is an  $(n, n - k)$  binary linear block code*

# Parity Check Matrix of a Code

## Definition

Let  $C$  be an  $(n, k)$  binary linear block code and let  $C^\perp$  be its dual code. A generator matrix  $\mathbf{H}$  for  $C^\perp$  is called a parity check matrix for  $C$ .

## Example (3-Repetition Code)

$$C = \{000, 111\}$$

$$C^\perp = \{000, 011, 101, 110\}$$

A generator matrix of  $C^\perp$  is  $\mathbf{H} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}$

$\mathbf{H}$  is a parity check matrix of  $C$ .



# Parity Check Matrix Completely Describes a Code

## Theorem

Let  $C$  be a linear block code with parity check matrix  $\mathbf{H}$ . Then

$$\mathbf{v} \in C \iff \mathbf{v} \cdot \mathbf{H}^T = \mathbf{0}$$

## Example (3-Repetition Code)

$$C = \{000, 111\}, \mathbf{H} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

Forward direction:  $\mathbf{v} \in C \Rightarrow \mathbf{v} \cdot \mathbf{H}^T = \mathbf{0}$

$$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \end{bmatrix}$$

# Parity Check Matrix Completely Describes a Code

## Theorem

Let  $C$  be a linear block code with parity check matrix  $\mathbf{H}$ . Then

$$\mathbf{v} \in C \iff \mathbf{v} \cdot \mathbf{H}^T = \mathbf{0}$$

## Example (3-Repetition Code)

$$C = \{000, 111\}, \mathbf{H} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

Reverse direction:  $\mathbf{v} \in C \iff \mathbf{v} \cdot \mathbf{H}^T = \mathbf{0}$

$$\mathbf{v} \cdot \mathbf{H}^T = [v_1 \quad v_2 \quad v_3] \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix} = [v_1 + v_3 \quad v_2 + v_3]$$

$$\mathbf{v} \cdot \mathbf{H}^T = \mathbf{0} \Rightarrow v_1 + v_3 = 0, v_2 + v_3 = 0$$

$$\Rightarrow v_1 = v_3, v_2 = v_3 \Rightarrow v_1 = v_2 = v_3$$

# Decoding Binary Linear Block Codes

- Let a codeword  $\mathbf{x}$  be sent through a BSC to get  $\mathbf{y}$ ,

$$\mathbf{y} = \mathbf{x} + \mathbf{e}$$

where  $\mathbf{e}$  is the error vector

- The probability of observing  $\mathbf{y}$  given  $\mathbf{x}$  was transmitted is given by

$$\begin{aligned}\Pr(\mathbf{y}|\mathbf{x}) &= p^{d(\mathbf{x},\mathbf{y})}(1-p)^{n-d(\mathbf{x},\mathbf{y})} \\ &= p^{\text{wt}(\mathbf{e})}(1-p)^{n-\text{wt}(\mathbf{e})} \\ &= (1-p)^n \left( \frac{p}{1-p} \right)^{\text{wt}(\mathbf{e})}\end{aligned}$$

- If  $p < \frac{1}{2}$ , lower weight error vectors are more likely

# Decoding Binary Linear Block Codes

- Optimal decoder is given by

$$\begin{aligned}\hat{\mathbf{x}}_{ML} &= \operatorname{argmin}_{\mathbf{x} \in C} d(\mathbf{x}, \mathbf{y}) \\ &= \mathbf{y} + \hat{\mathbf{e}}_{ML}\end{aligned}$$

where  $\hat{\mathbf{e}}_{ML}$  = Most likely error vector such that  $\mathbf{y} + \mathbf{e} \in C$ .

- $\mathbf{y} + \mathbf{e} \in C \iff (\mathbf{y} + \mathbf{e}) \cdot \mathbf{H}^T = \mathbf{0} \iff \mathbf{e} \cdot \mathbf{H}^T = \mathbf{y} \cdot \mathbf{H}^T$
- If  $\mathbf{s} = \mathbf{y} \cdot \mathbf{H}^T$ , the most likely error vector is

$$\hat{\mathbf{e}}_{ML} = \operatorname{argmin}_{\mathbf{e} \in \mathbb{F}_2^n, \mathbf{e} \cdot \mathbf{H}^T = \mathbf{s}} \operatorname{wt}(\mathbf{e})$$

- Time complexity =  $O(n2^k)$
- For each  $\mathbf{s}$ , the  $\hat{\mathbf{e}}_{ML}$  can be precomputed and stored
- $\mathbf{s}$  is  $1 \times n - k$  binary vector  $\Rightarrow$  Storage required is  $O(n2^{n-k})$

# Summary

## General Block Codes

- Encoding =  $O(n2^k)$
- Decoding =  $O(n2^k)$

## Linear Block Codes

- Encoding =  $O(nk)$
- Decoding =  $O(n2^k)$

## Observations

- Linear structure in codes reduces encoding complexity
- Decoding complexity is still exponential
- Need for codes with low complexity decoders

**Thanks for your attention!**

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